



**CONVEGNO ON LINE**

**MERCOLEDÌ 27 NOVEMBRE 2024, ORE 15.00 - 18.00**

# **Design Intelligente, Manutenzione Predittiva, Realtà aumentata e virtuale nelle costruzioni**

Prof. Giuseppe Carlo Marano

Politecnico di Torino, DISEG, ArtIStE

# AI Tradizionale vs AI Generativa

---



## 1. Obiettivo:

- AI Tradizionale: Classificare, predire o riconoscere dati.
- AI Generativa: Creare contenuti nuovi e originali.



## 2. Esempi:

- AI Tradizionale: Identificare un gatto in un'immagine.
- AI Generativa: Disegnare un gatto completamente nuovo.



## 3. Output:

- AI Tradizionale: Etichette, numeri, decisioni.
- AI Generativa: Testo, immagini, video, suoni.



## 4. Modelli utilizzati:

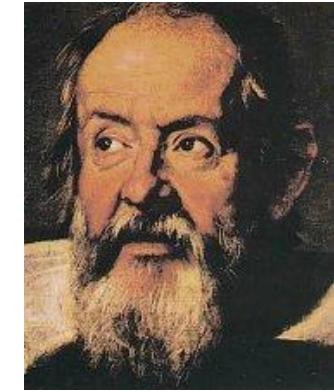
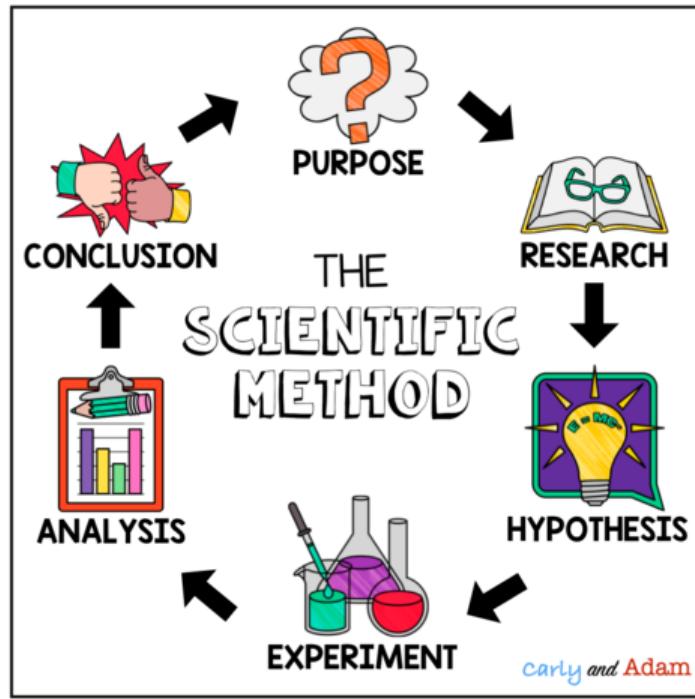
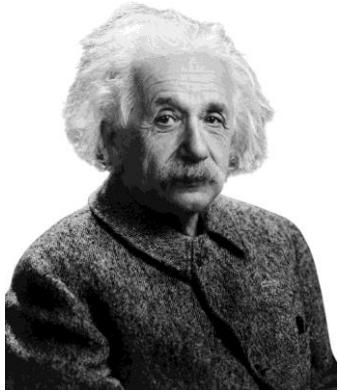
- AI Tradizionale: Modelli discriminativi.
- AI Generativa: GANs, Transformers, Modelli Diffusivi.

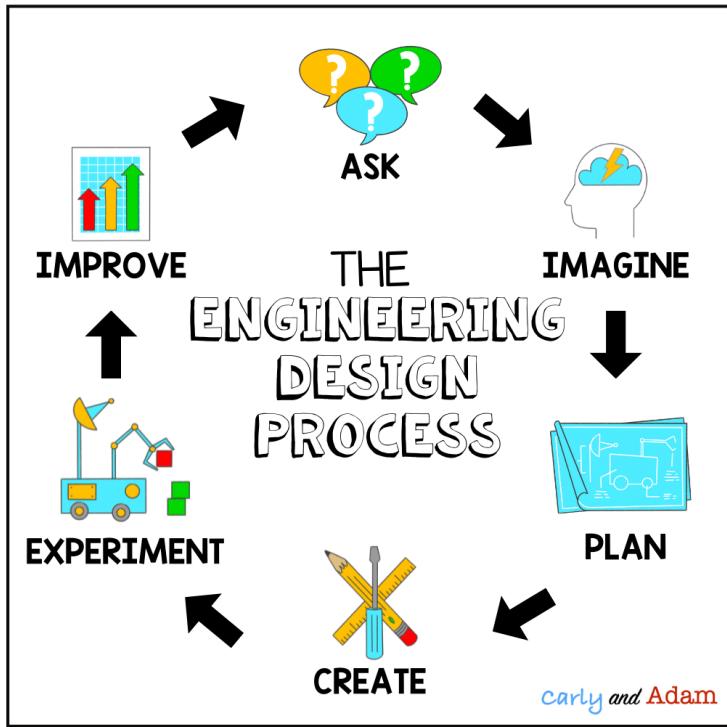
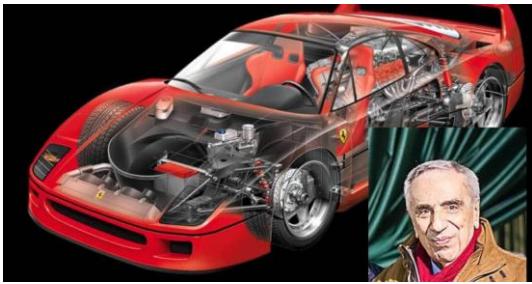
# INNOVAZIONE ED INGEGNERIA:

---

## Un connubio imprescindibile







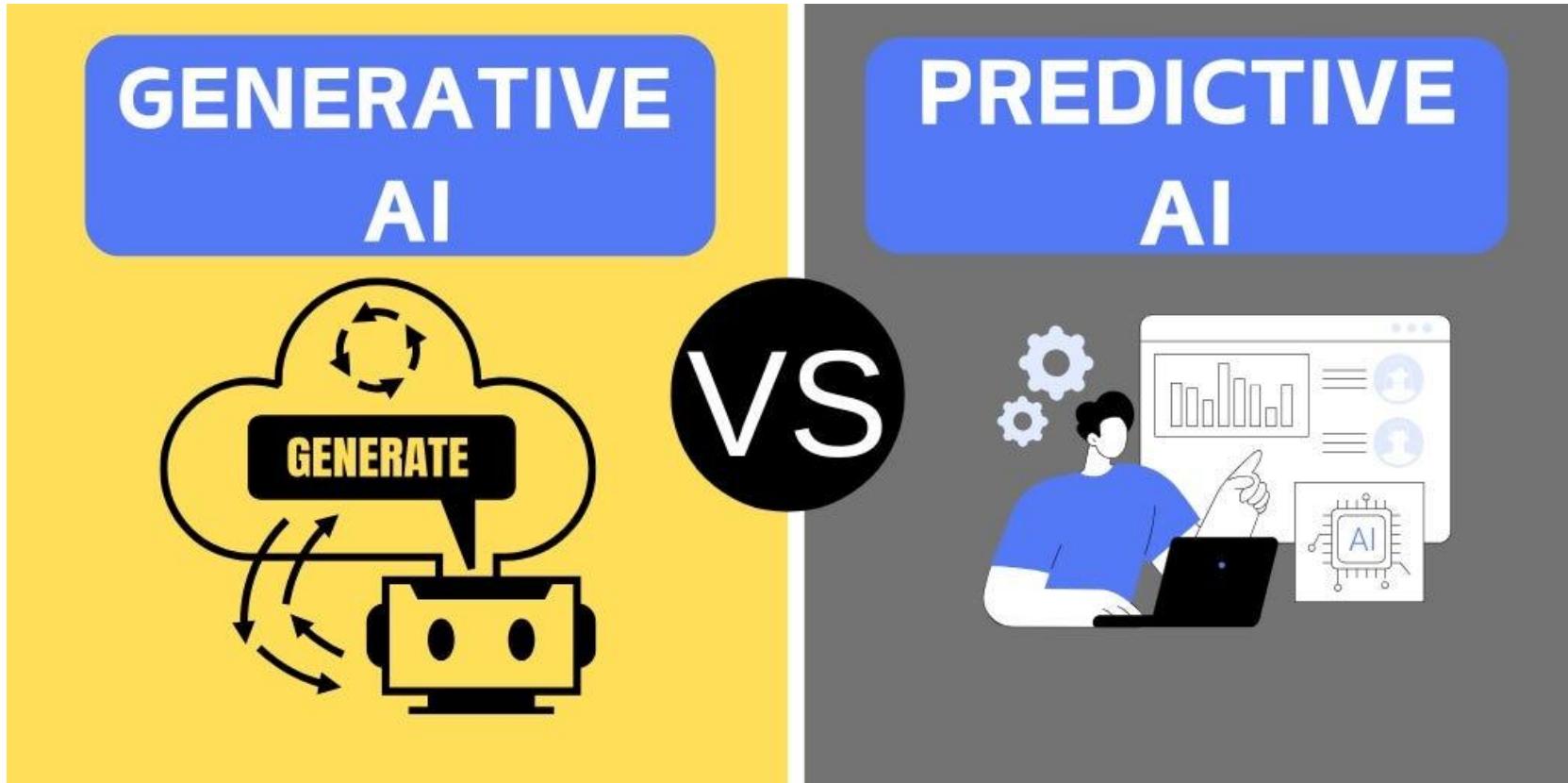
# Il significato di innovazione nell'ingegneria

*SE NON SAI DOVE ANDARE, OGNI STRADA SARÀ  
SBAGLIATA*

(H. Kissinger)



# AI Tradizionale vs AI Generativa



# Cos'è l'Intelligenza Artificiale?

---

L'AI è un insieme di tecnologie che permettono alle macchine di svolgere compiti che richiedono intelligenza umana, come riconoscere immagini, prendere decisioni o tradurre testi.

Due categorie principali:

**AI "tradizionale" (o discriminativa): Si concentra sull'analisi e interpretazione dei dati.**

**AI generativa: Si concentra sulla creazione di nuovi contenuti.**



## Generative AI

IPCisco.com  
*Best Route To Your Dreams*

Content Creation

Text, image, video, voice,  
code as outputs

Uses different data sets  
for training

Neural networks, language  
models, transformers,  
GANs, diffusion models

Content creation,  
research and survey,  
summarization,  
code generation etc.



## Predictive AI

Predict and Forecast

Report, analyze, diagnosis  
as outputs

Uses historical data  
for training

Statistical models,  
regressions,  
random forests

Business analyze,  
risk management,  
management optimization,  
data diagnose etc.

# AI Tradizionale vs AI Generativa

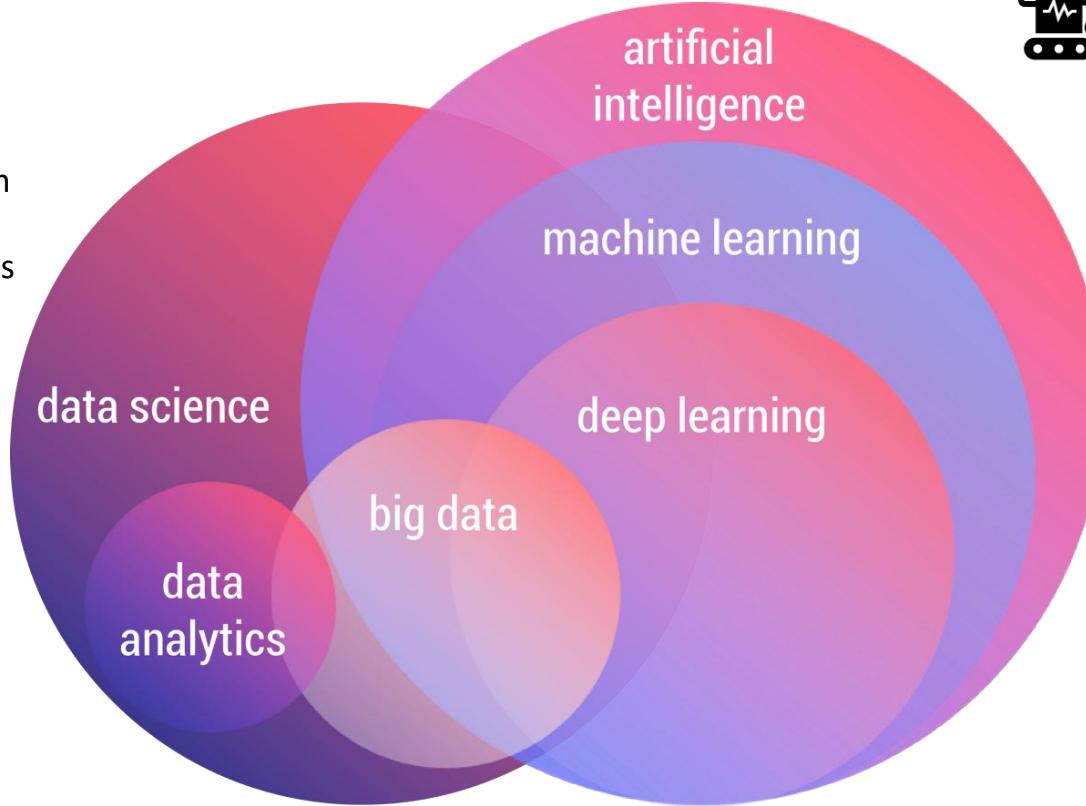
---

Caratteristica	AI Tradizionale	AI Generativa
Obiettivo	Classificare, predire o riconoscere dati	Creare contenuti nuovi e originali
Esempi	Identificare un gatto in un'immagine	Disegnare un gatto completamente nuovo
Dati in output	Etichette, numeri, decisioni	Testo, immagini, video, suoni
Modelli usati	Modelli discriminativi	GANs, Transformers, Modelli Diffusivi

# Artificial Intelligence suddivisione

---

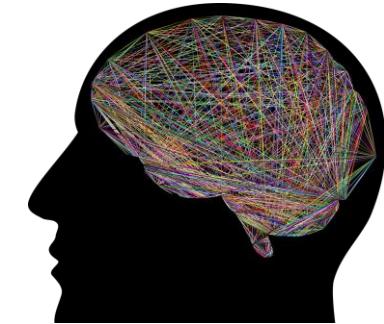
Extract  
information  
from data!  
Nowadays is  
crucial

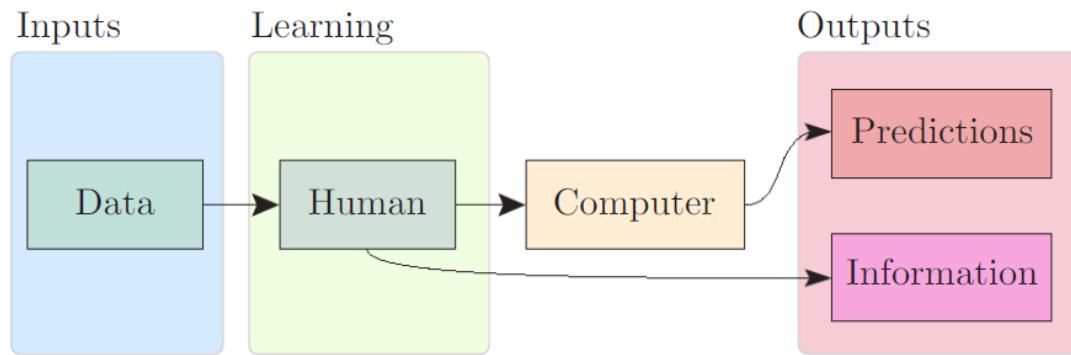


AI : simulation of Intelligent  
human-like behaviour

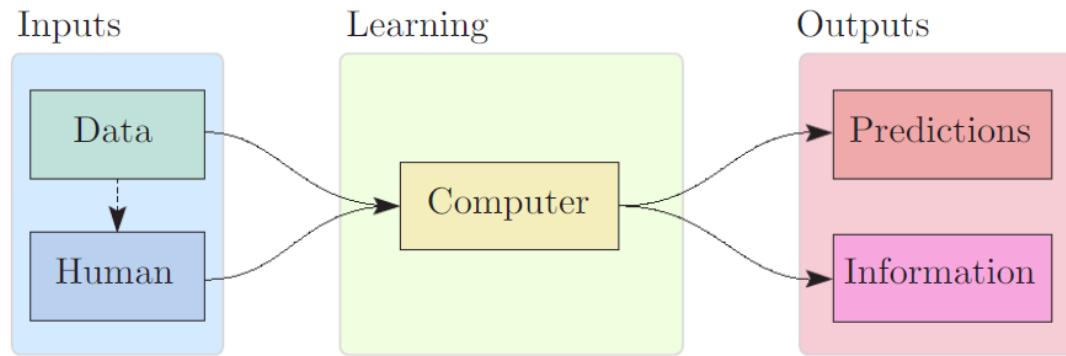
Machine Learning is a type of  
Artificial Intelligence that provides  
computers with the ability to **learn**  
**without being explicitly**  
**programmed.**

Learn from examples  
Pattern Recognition



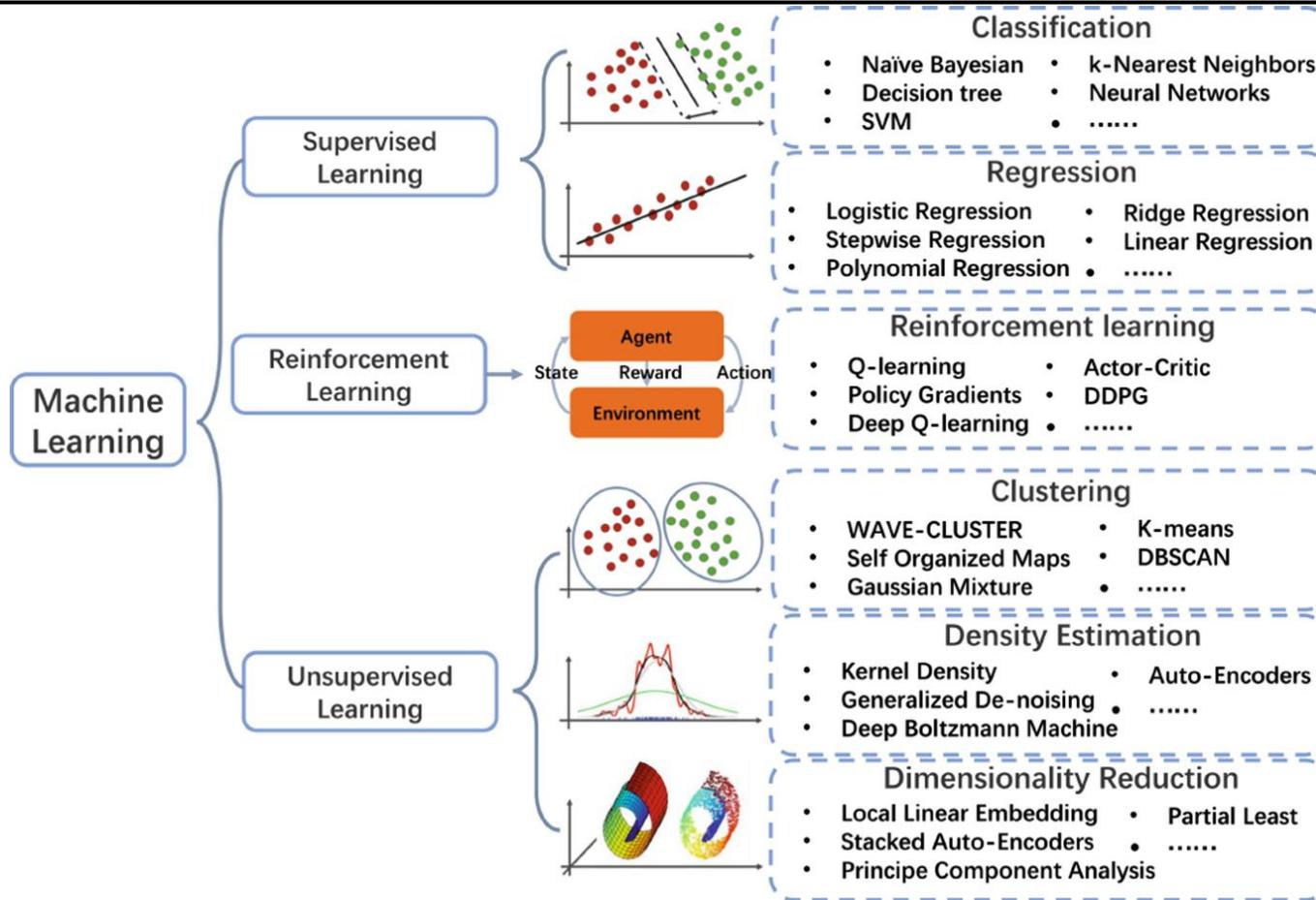


(a) Without machine learning



(b) With machine learning

# Supervised, Unsupervised and Reinforcement Learning

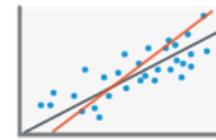


# Machine Learning - Basics

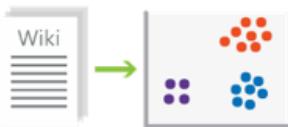
## Problem Types



**Classification**  
(supervised – predictive)



**Regression**  
(supervised – predictive)



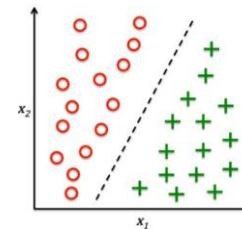
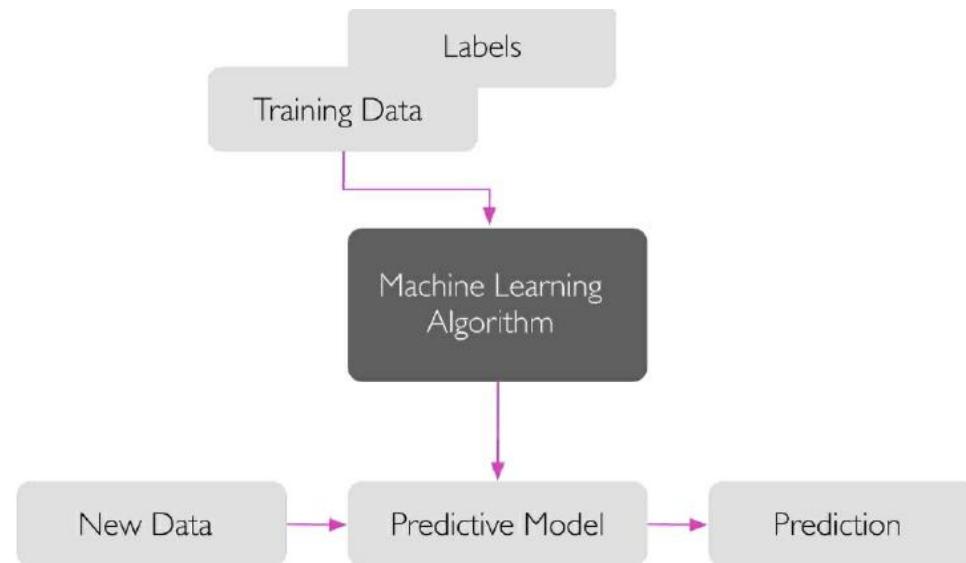
**Clustering**  
(unsupervised – descriptive)



**Anomaly Detection**  
(unsupervised – descriptive)

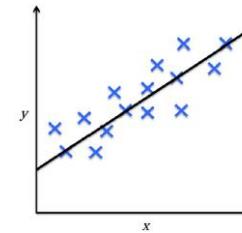
# Supervised Learning

## Learning phase and Predictive model



### ■ Classification Problem

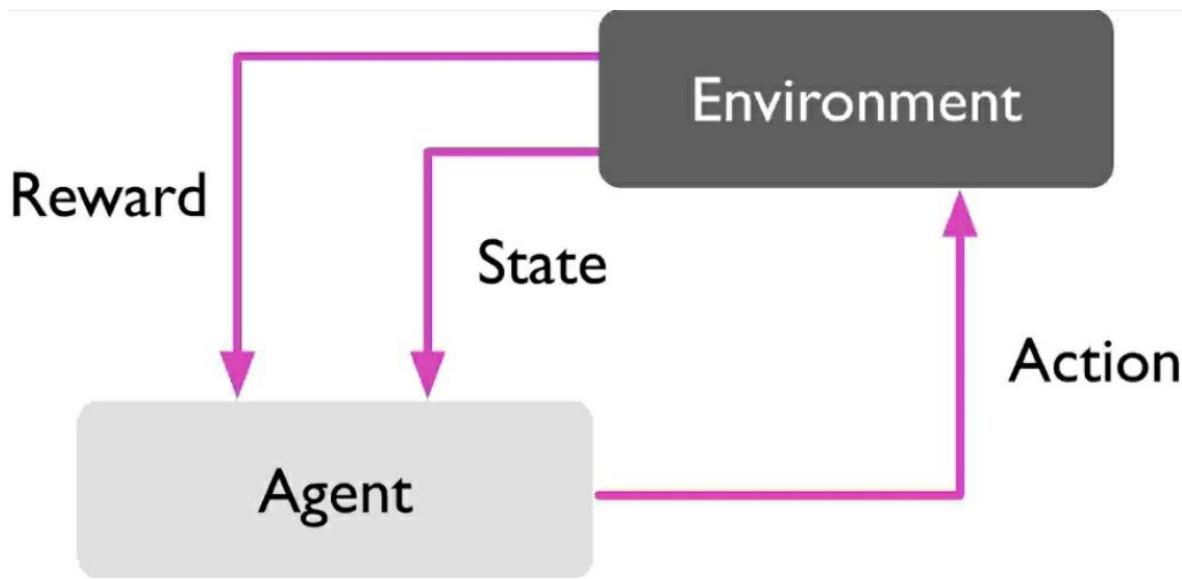
with discrete class labels



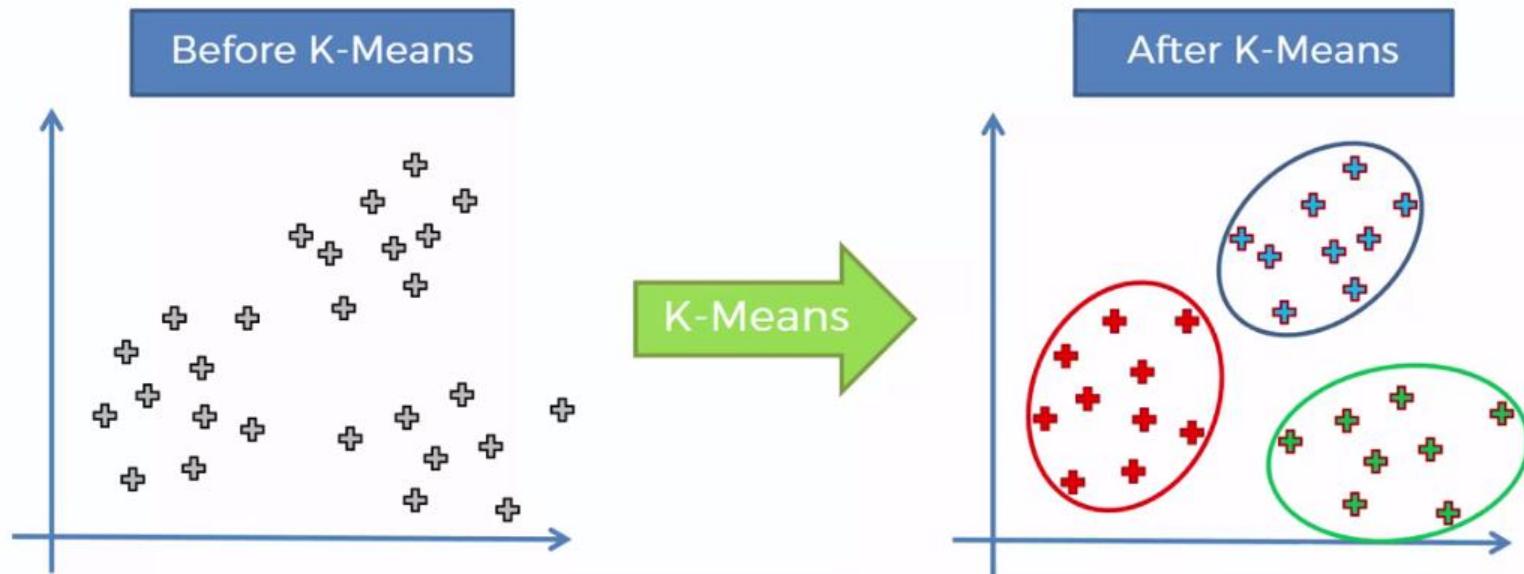
### ■ Regression Problem

where the outcome is a continuous value

# Reinforcement Learning



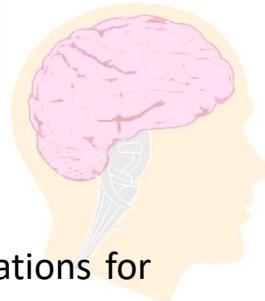
# Unsupervised Learning Example of Clustering



## Non-classical algorithms (Soft Computing)

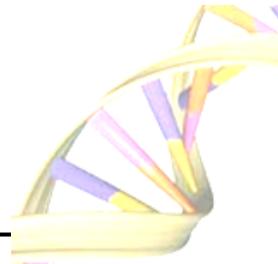
they deal with socially, physically and/or biologically inspired paradigms

In this field, the most popular soft computing techniques are **Artificial Neural Networks** and **Evolutionary Algorithms (EA)**



**Artificial Neural Networks** (ANN) aim at reproducing some of the most important brain operations for virtue of two stages, the network training (or learning) phase and the validation phase.

Synthetically, during a succession of generations, **Evolutionary Algorithms** (EA) based methods generate new points in the admissible search space by applying operators on the current solution set and “statistically” move towards more optimal places in virtue of a given strife of survival.



# Soft computing

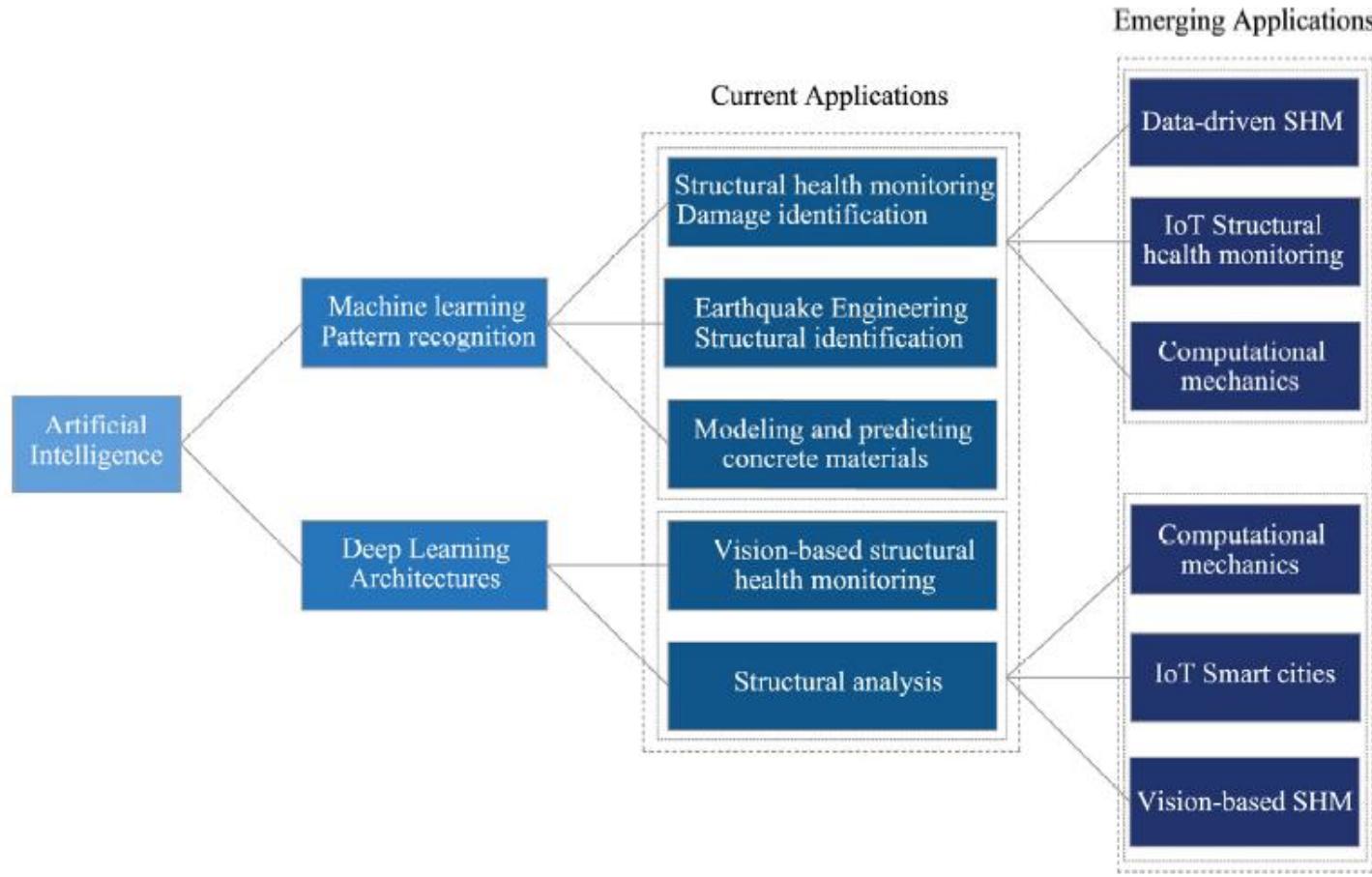
# Conventional Computing

Hard Computing (Conventional)	Soft Computing
Requires precisely stated analytical model and a lot of computation time.	Tolerant of imprecision, uncertainty and approximation.
Based on binary logic, numerical analysis and crisp software.	Based on fuzzy logic, neural networks and probabilistic reasoning.
Requires programs to be written.	Can evolve its own programs.
Deterministic.	Incorporates stochasticity.
Strictly sequential.	Allows parallel computations.

# Artificial Intelligence and Engineering

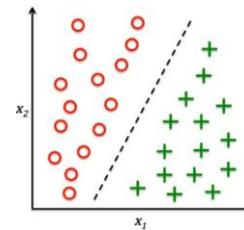
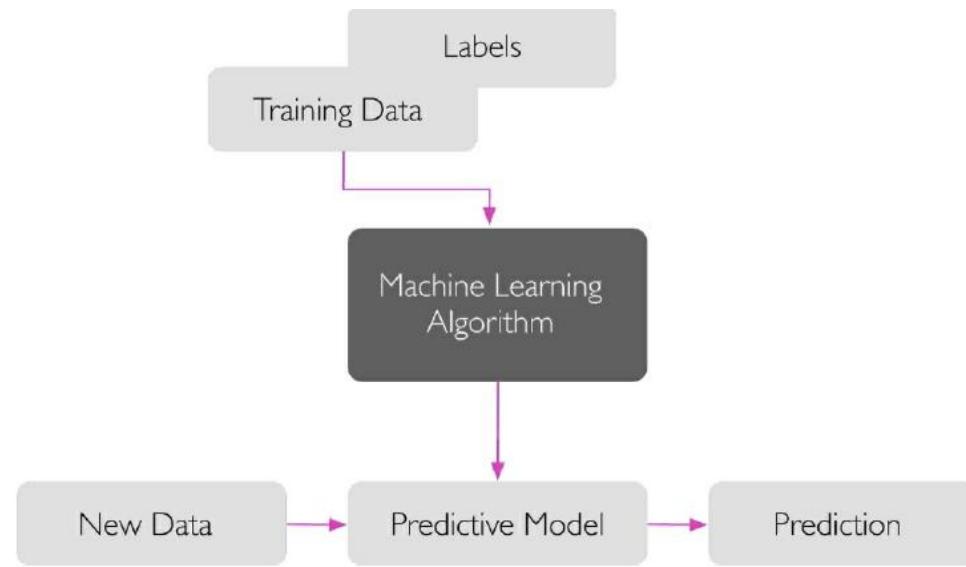
---





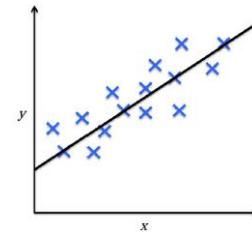
# Learning phase and Predictive model

## Supervised Learning



### ■ Classification Problem

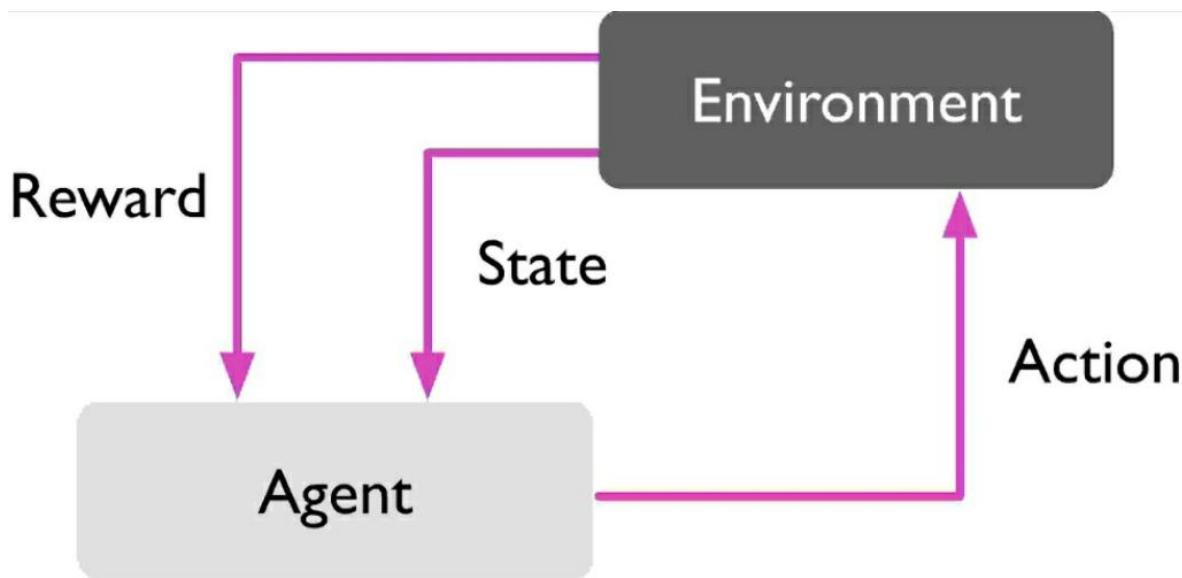
with discrete class labels



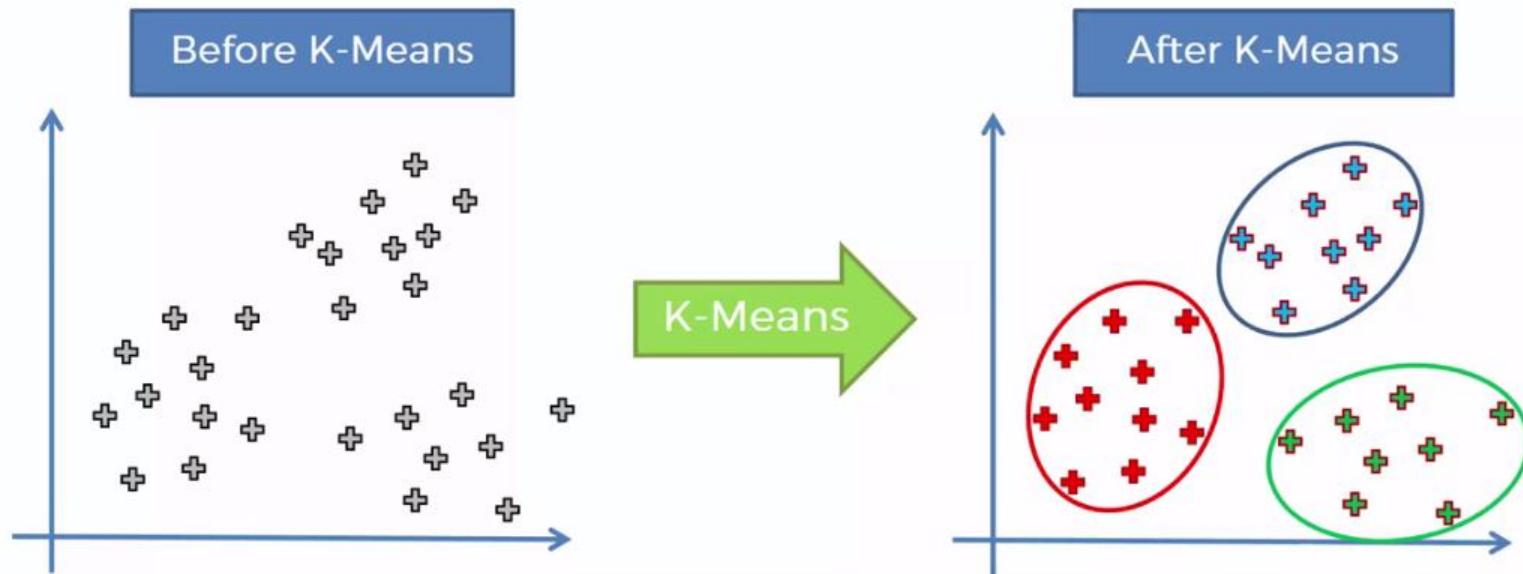
### ■ Regression Problem

where the outcome is a continuous value

# Reinforcement Learning



# Unsupervised Learning Example of Clustering



# What is Deep Learning?



Part of the machine learning field of learning representations of data. Exceptional effective at learning patterns.

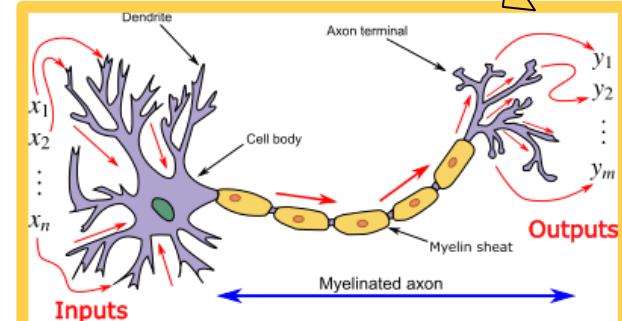


Utilizes learning algorithms that derive meaning out of data by using a hierarchy of multiple layers that mimic the neural networks of our brain.



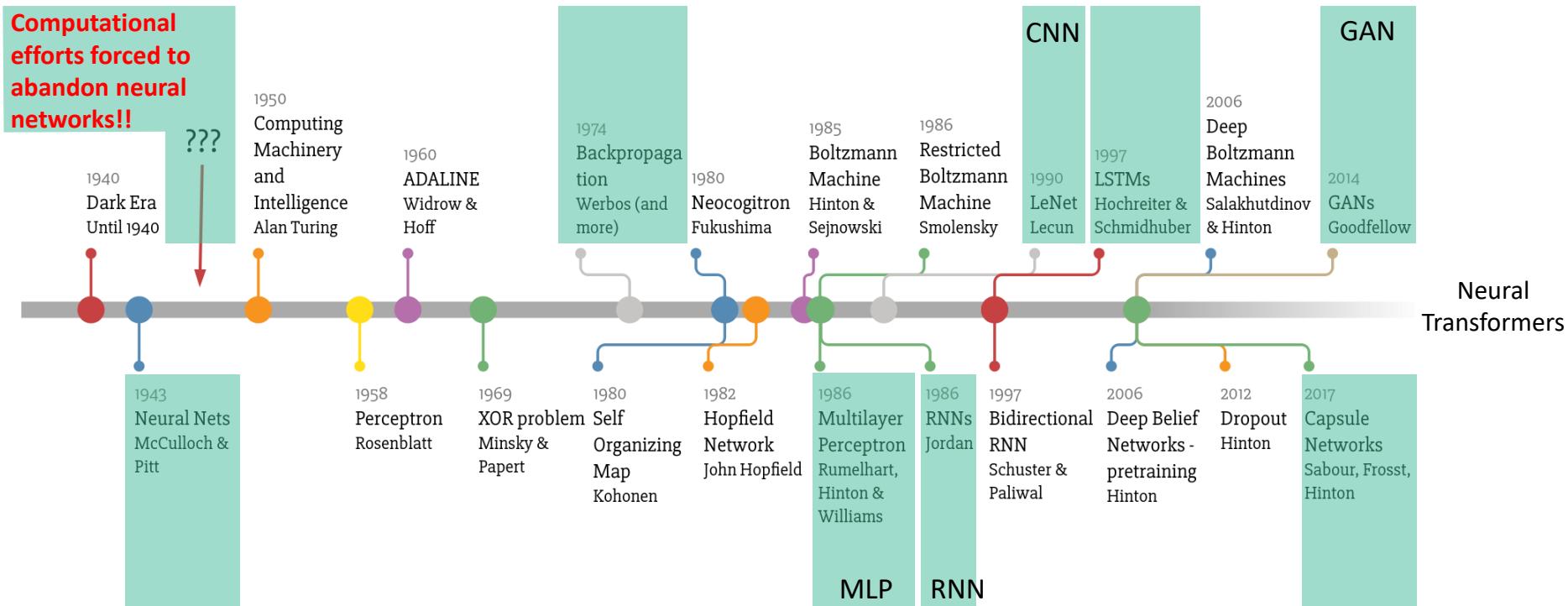
If you provide the system tons of information, it begins to understand it and respond in useful ways.

Inspired by Nature,  
Brain and Neuroscience



Phenomenological model  
(schematization) of a neuron

# Deep Learning Timeline

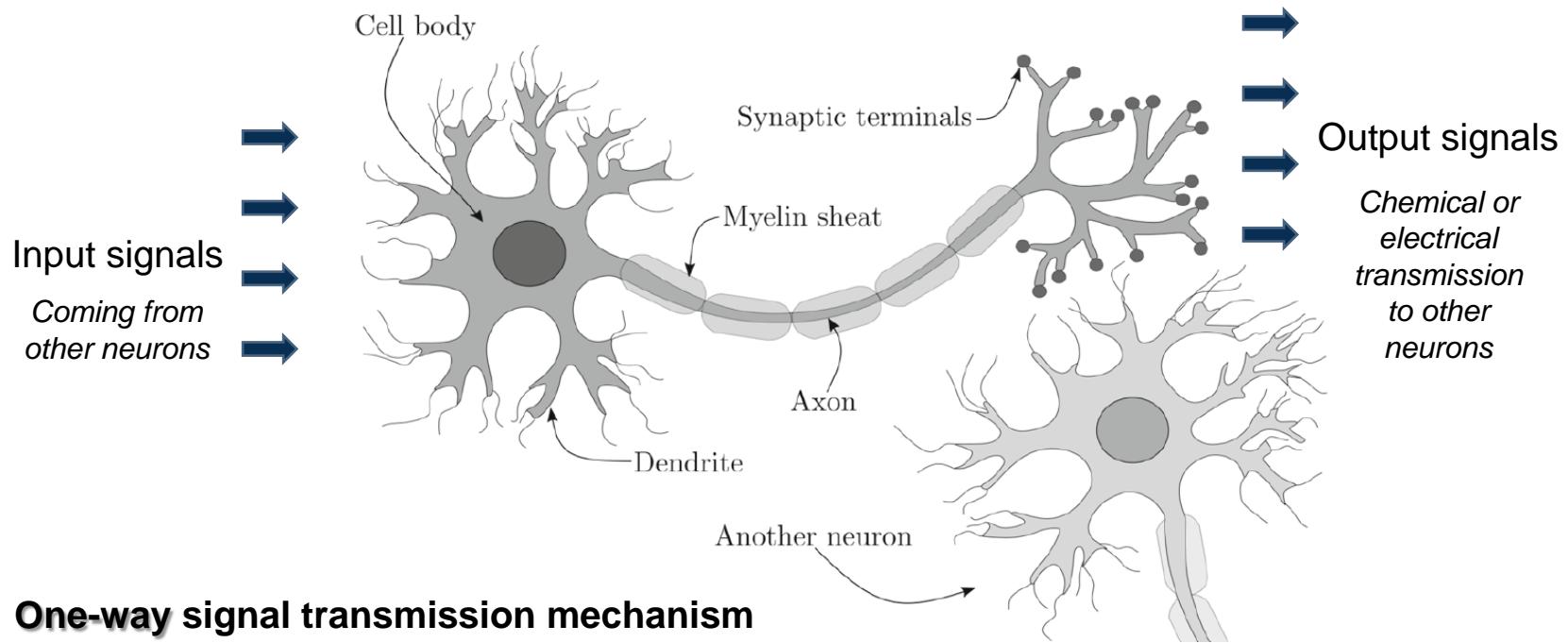


# Artificial Neural Network (ANN)

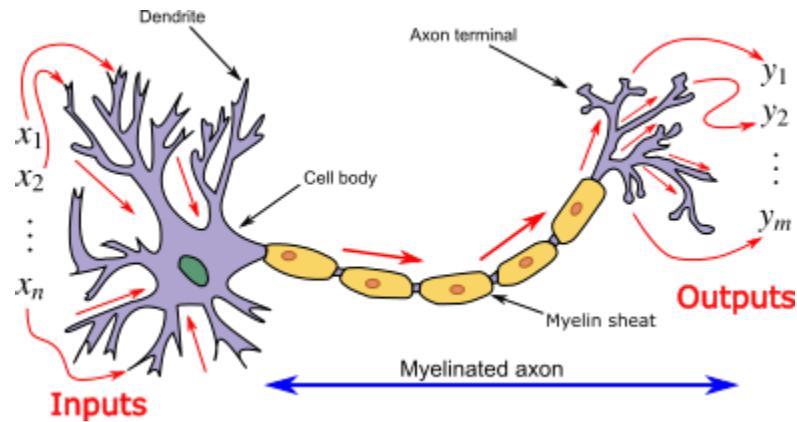
McCulloch-Pitts (MCP) Neuron (1943)

## ANN

Historically, Neuroscience and Biology wanted to explain how the human brain works



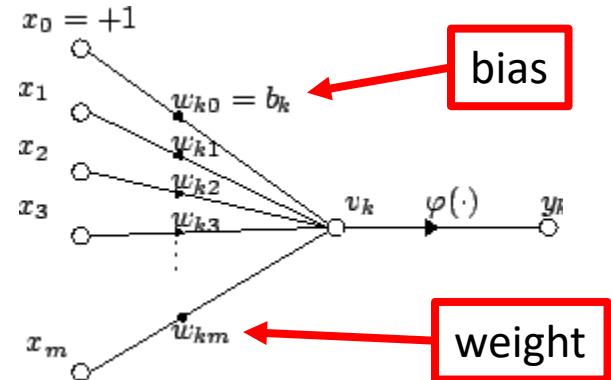
## The neuron



(•)

Neurons are **trained to filter and detect specific features** or patterns (e.g. edge, nose) by receiving weighted input, transforming it with the activation function and passing it to the outgoing connections.

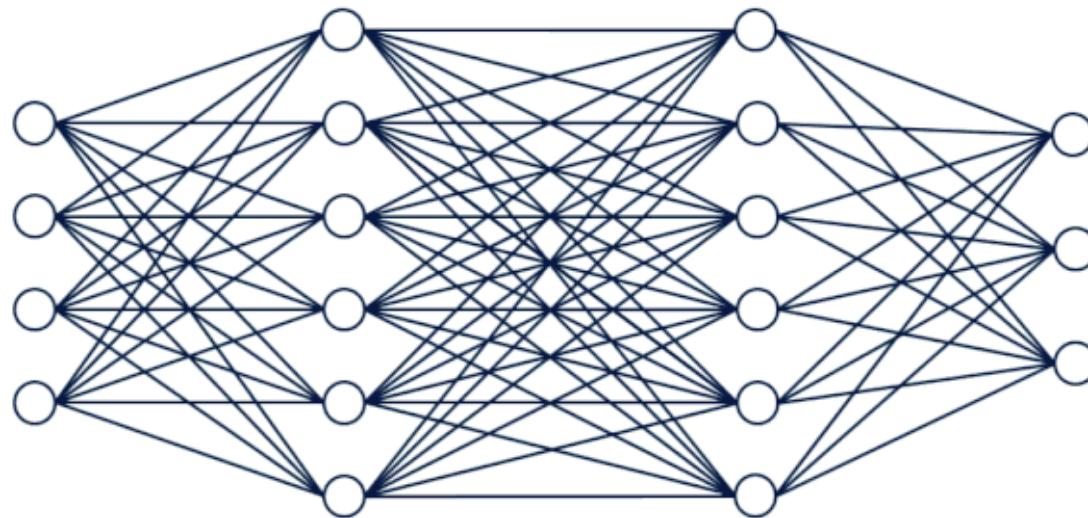
$$y_k = \varphi \left( \sum_{j=0}^m w_{kj} x_j \right)$$



An artificial neuron contains a **nonlinear activation function** and has several incoming and outgoing **weighted connections**.

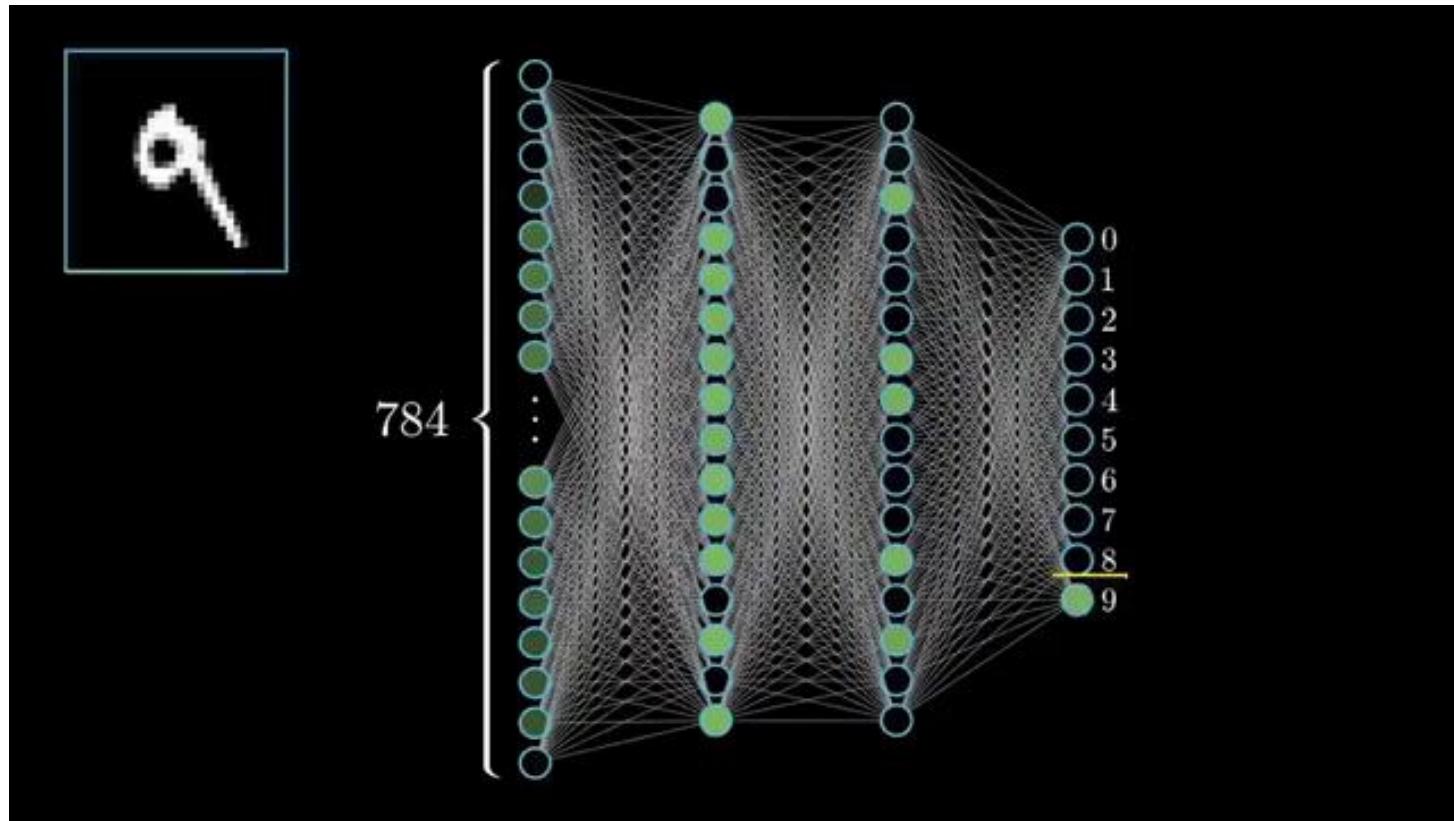
## feed-forward network mapping

### The Multilayer Perceptron (MLP)



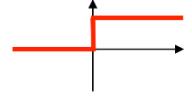
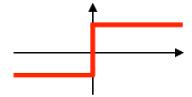
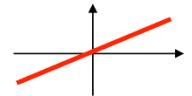
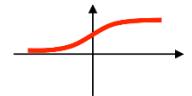
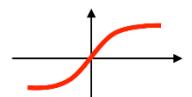
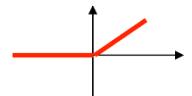
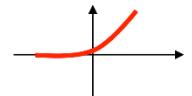
## feed-forward network mapping

### The Multilayer Perceptron (MLP)



# Activation functions

 **Non-linearity** is needed to learn complex (non-linear) representations of data, otherwise the NN would be just a linear function.

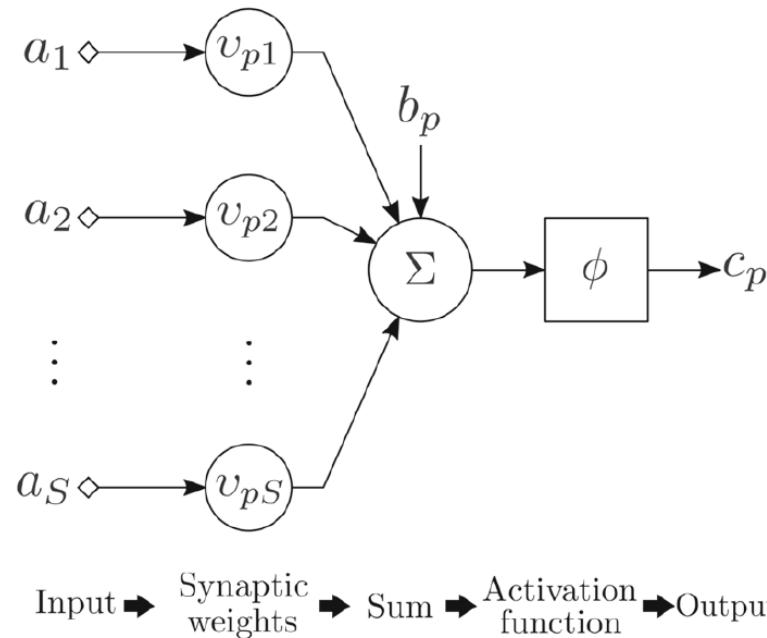
Activation function	Equation	Example	1D Graph
Unit step (Heaviside)	$\phi(z) = \begin{cases} 0, & z < 0, \\ 0.5, & z = 0, \\ 1, & z > 0, \end{cases}$	Perceptron variant	
Sign (Signum)	$\phi(z) = \begin{cases} -1, & z < 0, \\ 0, & z = 0, \\ 1, & z > 0, \end{cases}$	Perceptron variant	
Linear	$\phi(z) = z$	Adaline, linear regression	
Piece-wise linear	$\phi(z) = \begin{cases} 1, & z \geq \frac{1}{2}, \\ z + \frac{1}{2}, & -\frac{1}{2} < z < \frac{1}{2}, \\ 0, & z \leq -\frac{1}{2}, \end{cases}$	Support vector machine	
Logistic (sigmoid)	$\phi(z) = \frac{1}{1 + e^{-z}}$	Logistic regression, Multi-layer NN	
Hyperbolic tangent	$\phi(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$	Multi-layer Neural Networks	
Rectifier, ReLU (Rectified Linear Unit)	$\phi(z) = \max(0, z)$	Multi-layer Neural Networks	
Rectifier, softplus	$\phi(z) = \ln(1 + e^z)$	Multi-layer Neural Networks	

Copyright © Sebastian Raschka 2016  
(<http://sebastianraschka.com>)

# Artificial Neural Network

## McCulloch-Pitts (MCP) Neuron (1943)

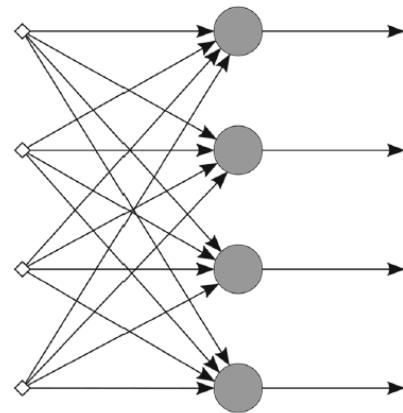
- Simplified as a logic gate with binary output [0,1] (or [-1,1])
- Accumulated input signal reach a threshold value the output signal is transmitted through the axon
- Few years later F. **Rosenblatt** formalize the **Perceptron rule (ANN with one neuron only)**



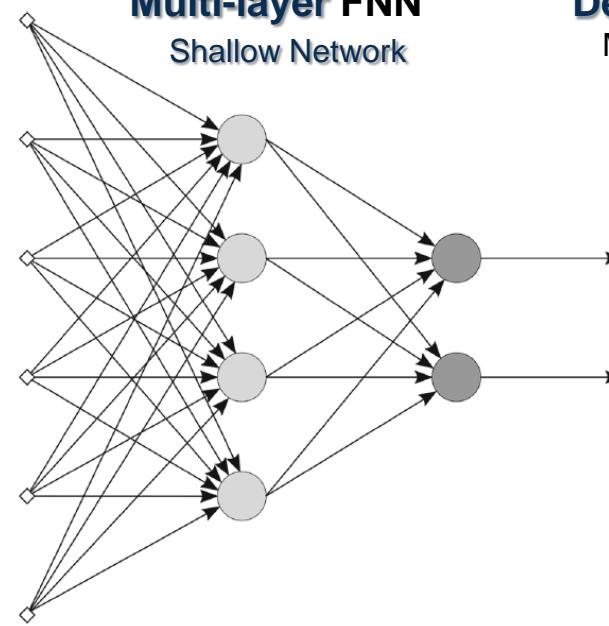
---

Examples of ANN architectures  
combining a number of perceptrons

**Single-layer FNN**



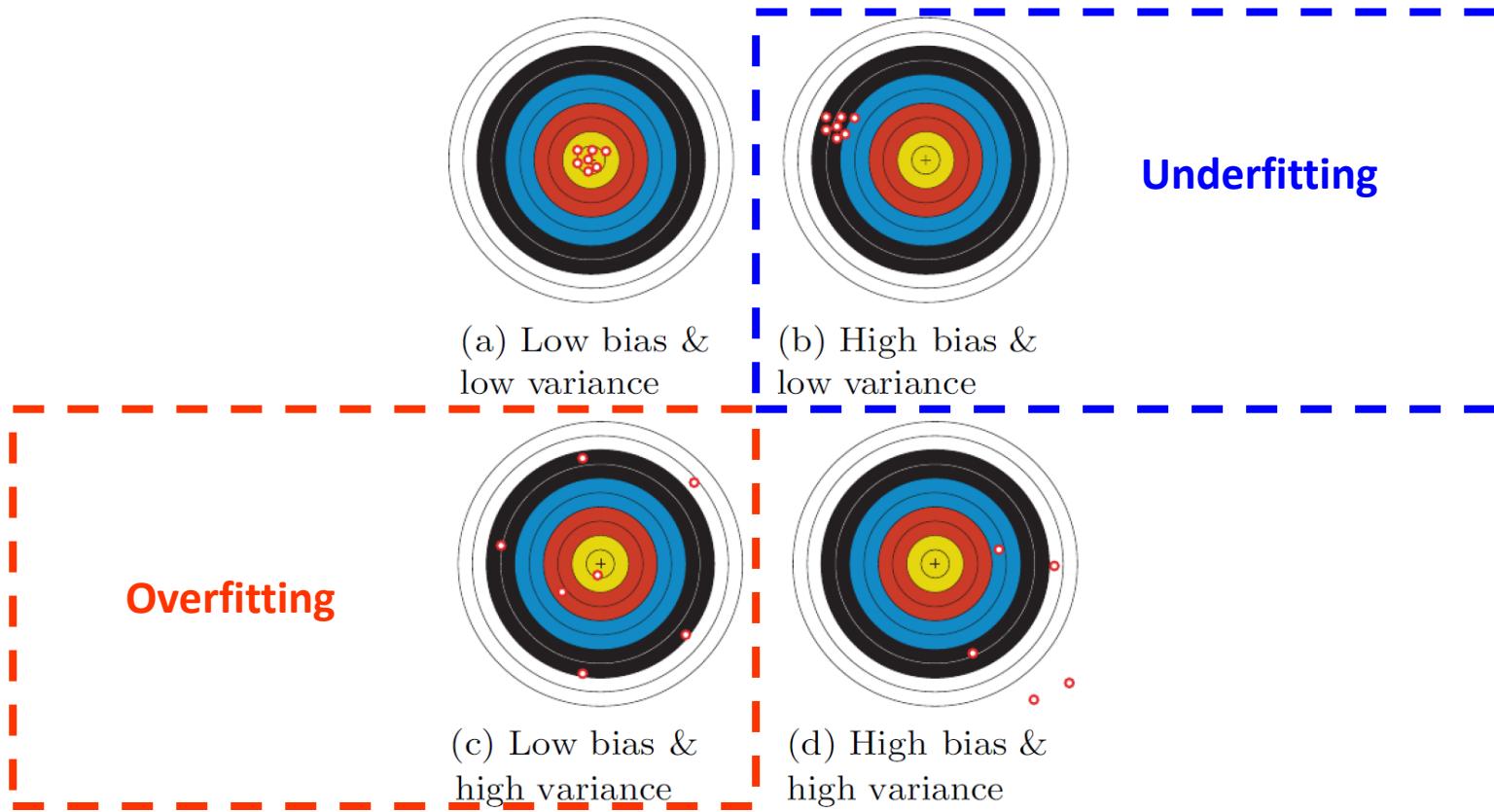
**Multi-layer FNN**  
Shallow Network



**Deep Network**

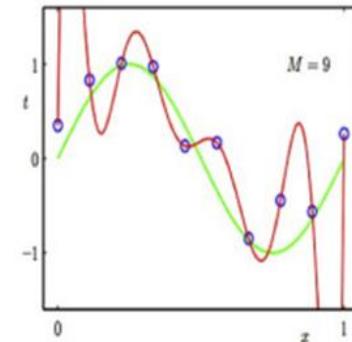
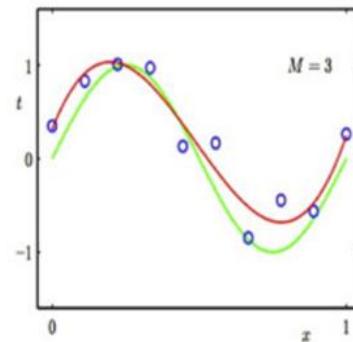
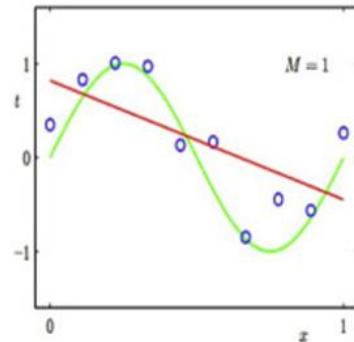
More than one  
hidden layer

# Model complexity: overfitting and underfitting



# Underfitting and Overfitting

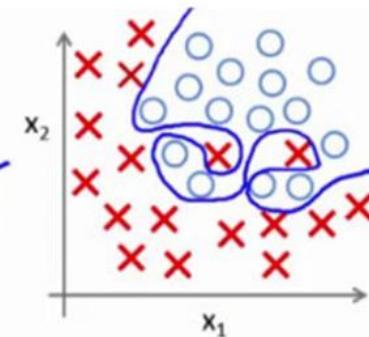
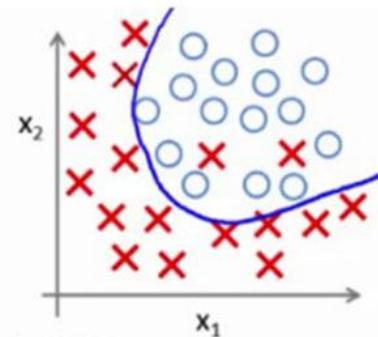
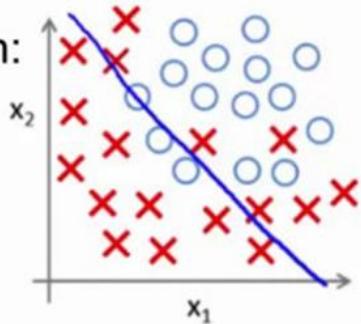
Regression:



predictor too inflexible:  
cannot capture pattern

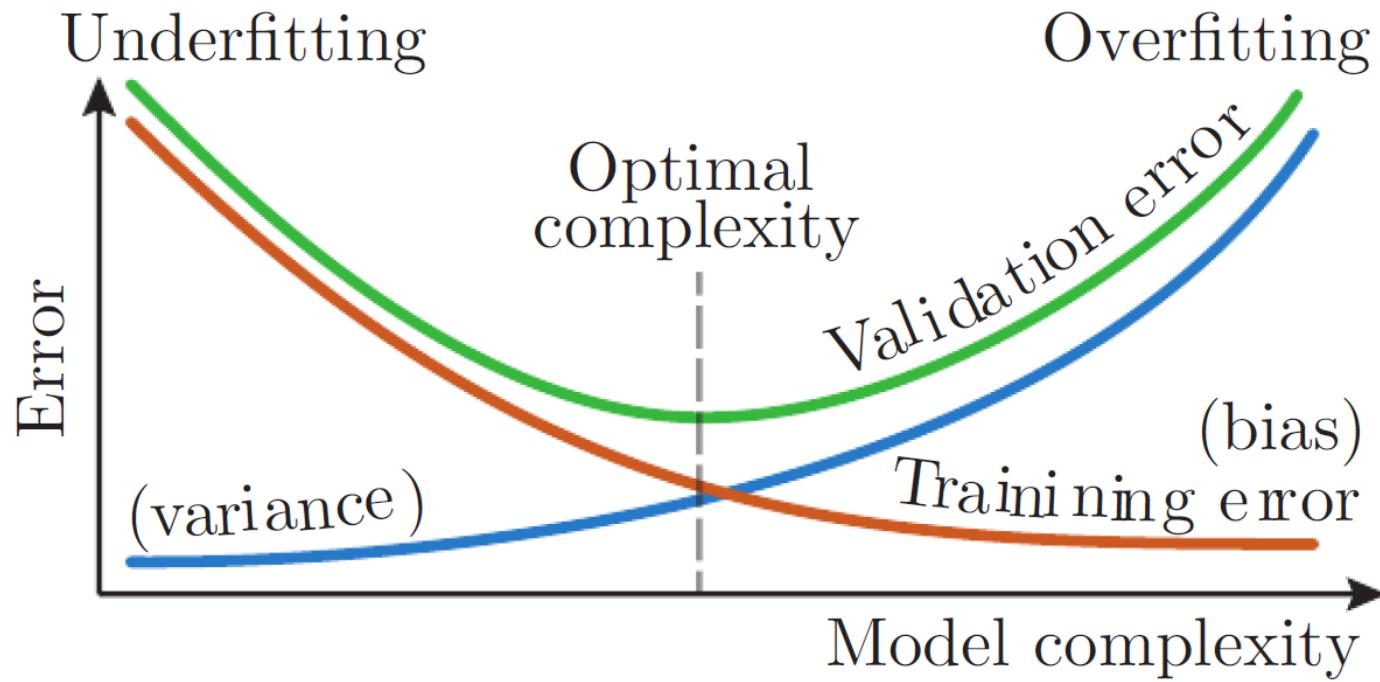
predictor too flexible:  
fits noise in the data

Classification:



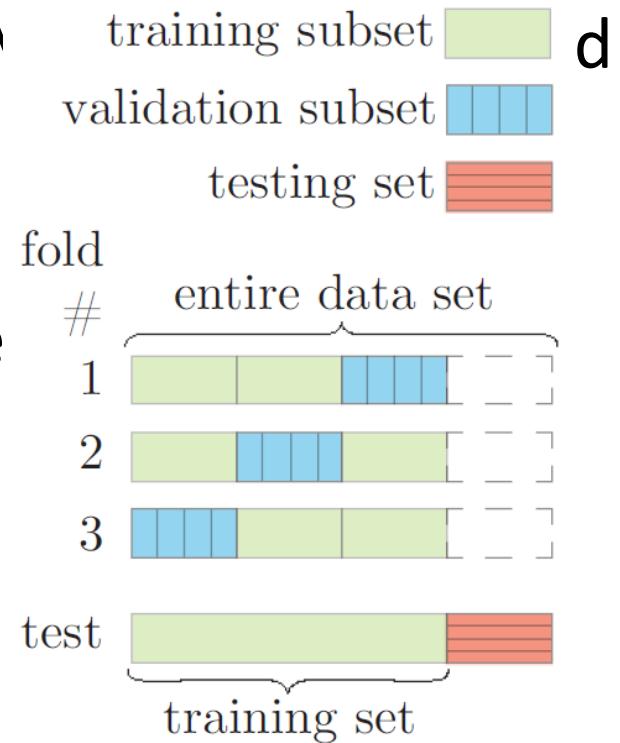
Copyright © 2014 Victor Lavrenko

# Model complexity: Bias-variance tradeoff

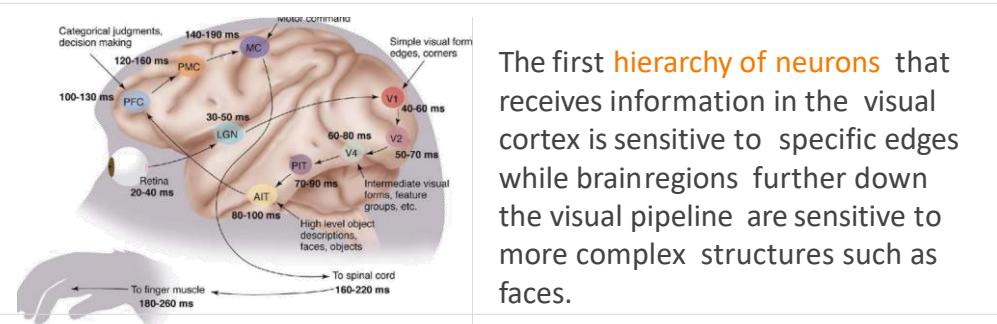


# Model complexity: overfitting solutions

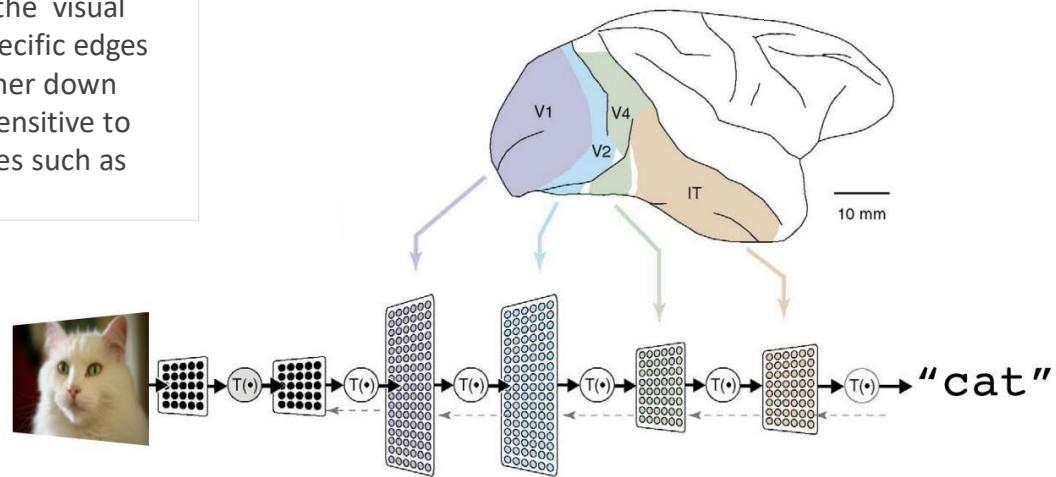
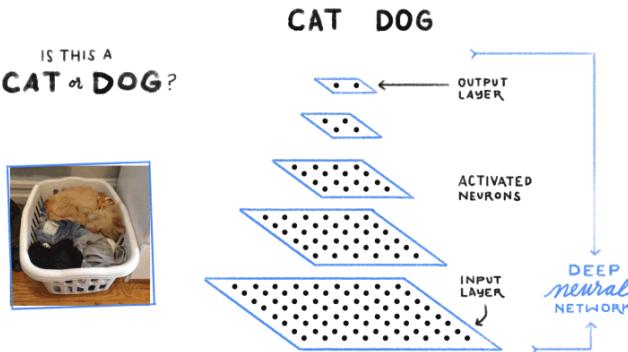
- Decrease model complexity
- Bayesian model selection instead of  $\mathbb{M}$  estimation
- Ridge regression and regularization techniques constraints parameters
- N-folds Cross validation procedure



# Convolutional Neural Networks (CNN)



The first **hierarchy of neurons** that receives information in the visual cortex is sensitive to specific edges while brain regions further down the visual pipeline are sensitive to more complex structures such as faces.



A deep neural network consists of a **hierarchy of layers**, whereby each layer **transforms the input data** into more abstract representations (e.g. edge  $\rightarrow$  nose  $\rightarrow$  face). The output layer combines those features to make predictions.

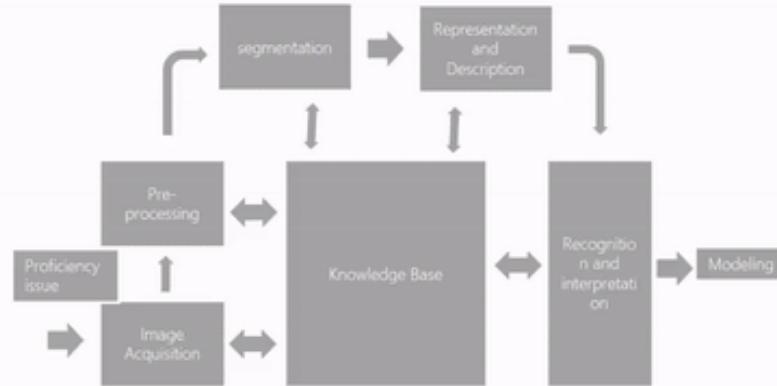
# Convolutional Neural Networks (CNN)

The initial convolution part acts as an **automatic feature extractor**!

**Feature maps** are calculated by sliding learnable filters on the input images. Information are collected in tensors and a subsampling only retains the most useful information.

The classification/regression task is actually performed by the **fully connected** final layers

## Feature Engineering Approach



# Convolutional Neural Networks (CNN)

The initial convolution part acts as an **automatic feature extractor**!

**Feature maps** are calculated by sliding learnable filters on the input images. Information are collected in tensors and a subsampling only retains the most useful information.

The classification/regression task is actually performed by the **fully connected** final layers



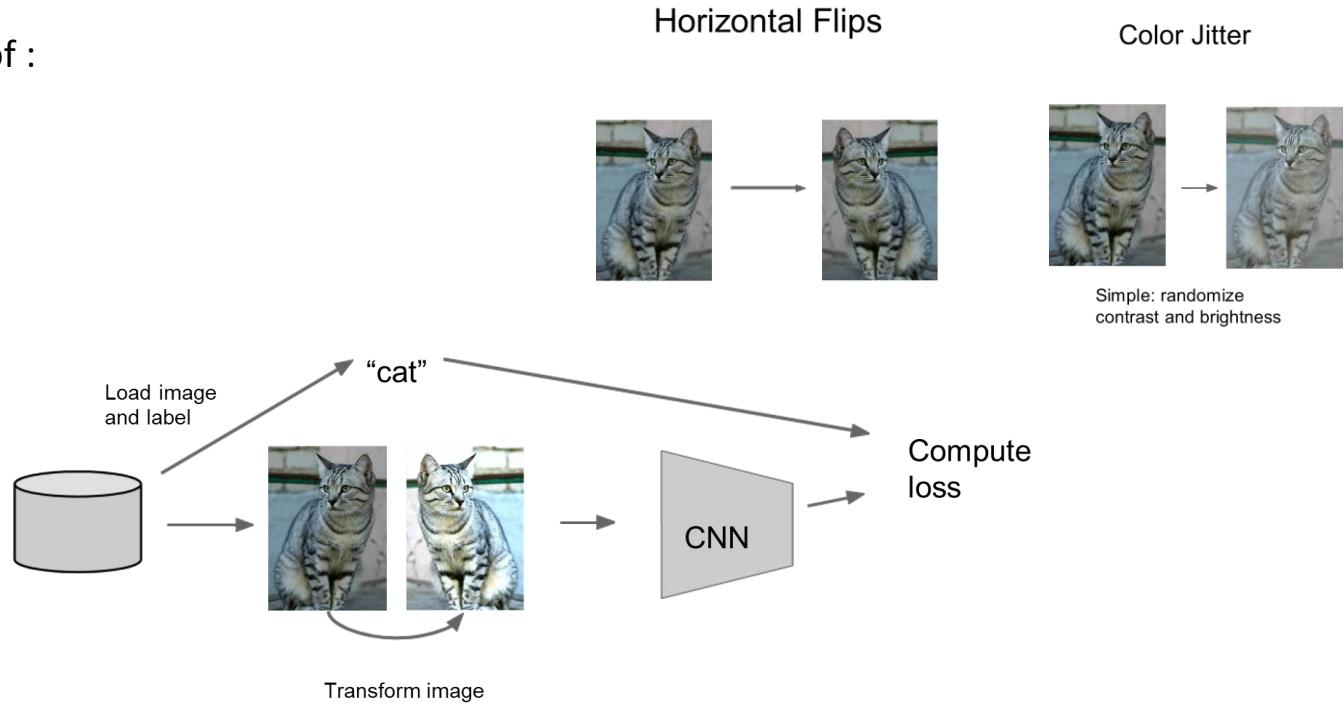
# Convolutional Neural Networks (CNN)

More parameter to train → More data are needed!!

Therefore **Data augmentation** procedure can be adopted as regularization technique to increase db.

Random mix/combinations of :

- translation
- rotation
- stretching
- shearing,
- lens distortions, ...



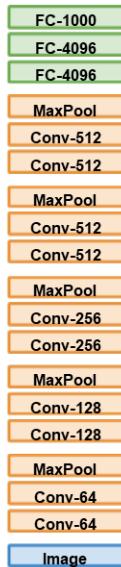
# Transfer Learning

More parameter to train → ~~More data are needed!!~~ – It is possible to use **TRANSFER LEARNING APPROACH!**

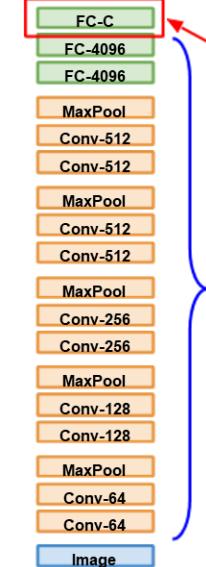
With transfer learning, a pretrained model is adopted and only some layer are updated to become suitable for the problem at hand.

This approach is called **fine tuning**.

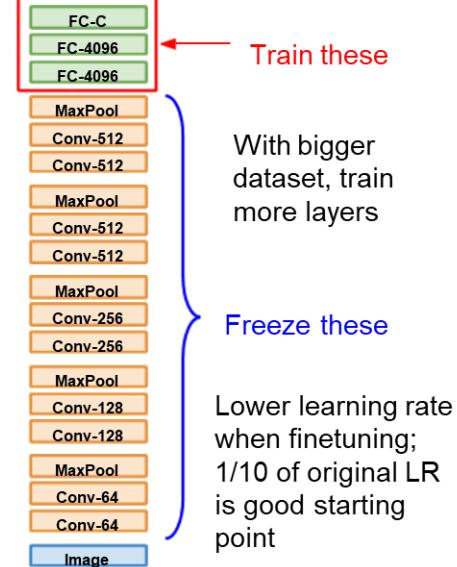
## 1. Train on Imagenet



## 2. Small Dataset (C classes)



## 3. Bigger dataset

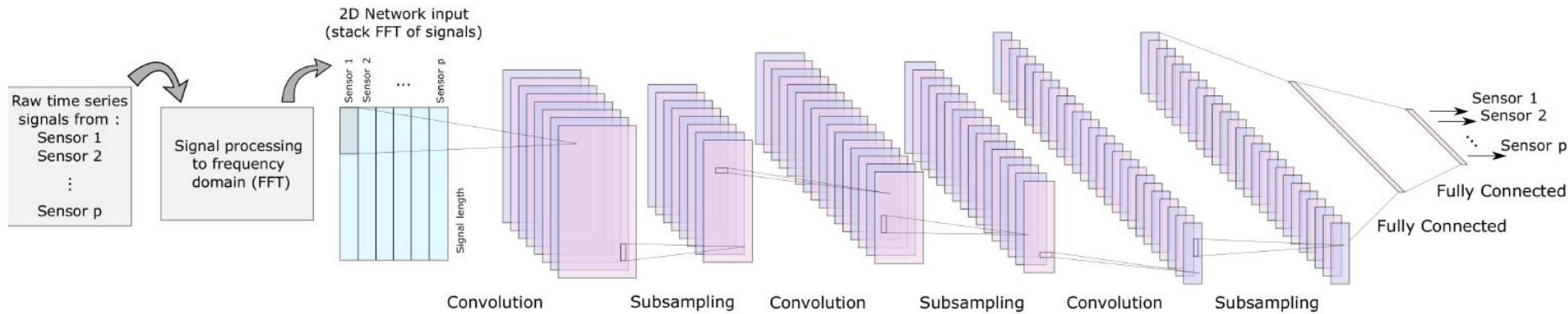


VGG16

# Convolutional Neural Networks (CNN)

Developed for Computer-Vision tasks, CNN have been extensively adopted in SHM because of their **automatic feature extraction** (with convolutional layers and pooling layers)

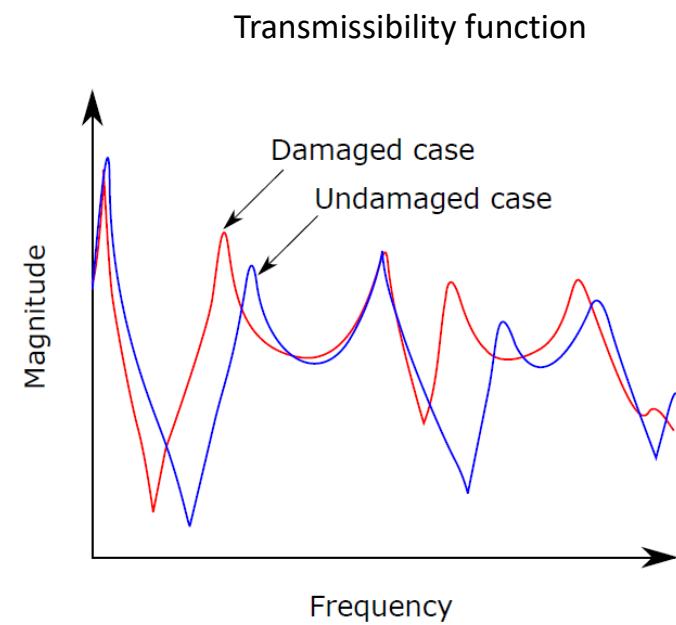
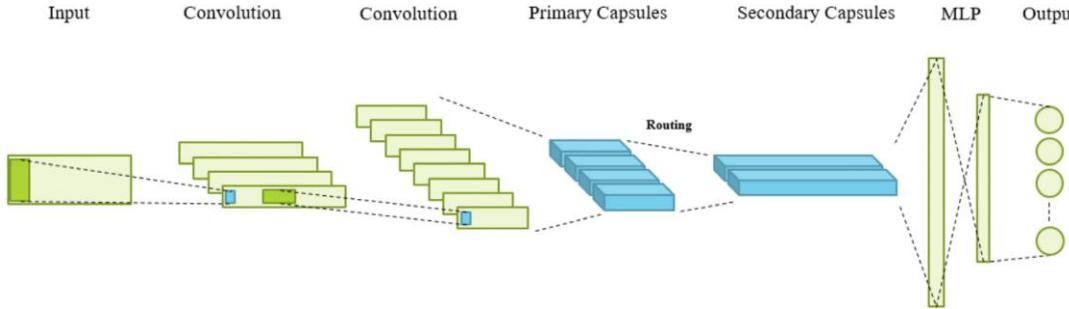
CNN requires a minimum preprocessing of data



# Deep Learning Recent Studies in SHM

**Capsule Neural Network** is an evolution of CNN to solve drawbacks of CNN and also taking into account relative position of extracted features in an image.

A CapsNet was trained to find frequency peak shifts with damage progressively introduced in the structural elements



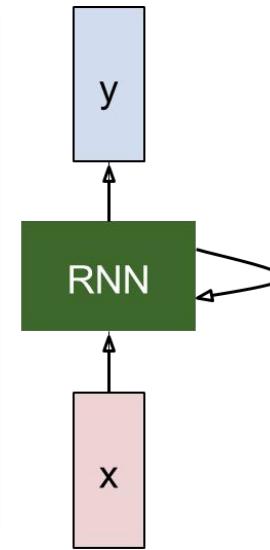
# Recurrent Neural Networks (RNN)

They are usually simple network which are called **recursively**.

We can process a sequence of vectors  $\mathbf{x}$  by applying a **recurrence formula** at every time step:

$$h_t = f_W(h_{t-1}, x_t)$$

new state      /      old state      input vector at some time step  
some function with parameters W



Some more complex models have been proposed during years, especially to be suitable for dealing with very long sequence or time series, such as **LSTM** (Long Short Term Memory) or **GRU** (Gated Recurrent Unit)

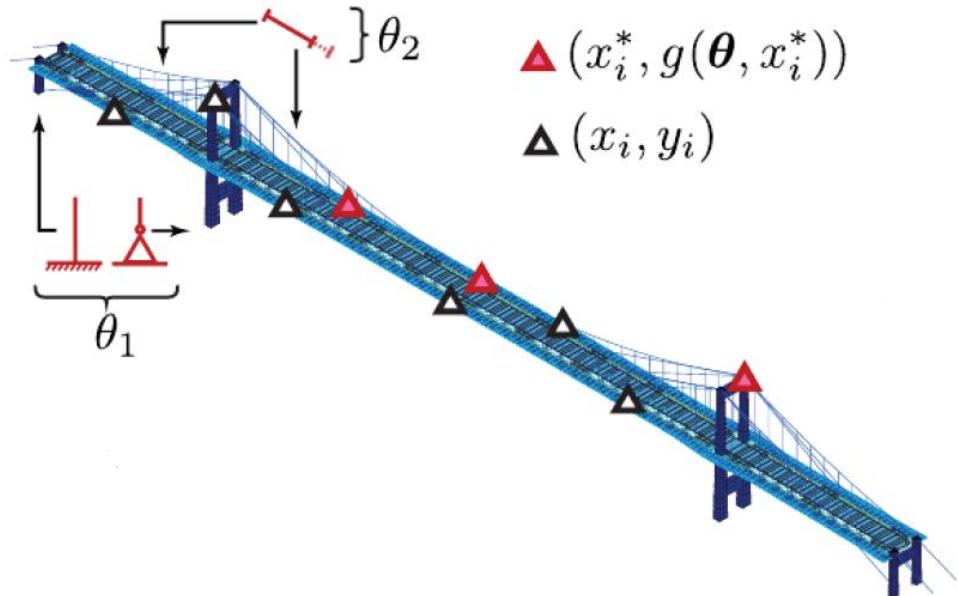
Notice: the same function and the same set of parameters are used at every time step.

# Optimization: Model calibration and updating

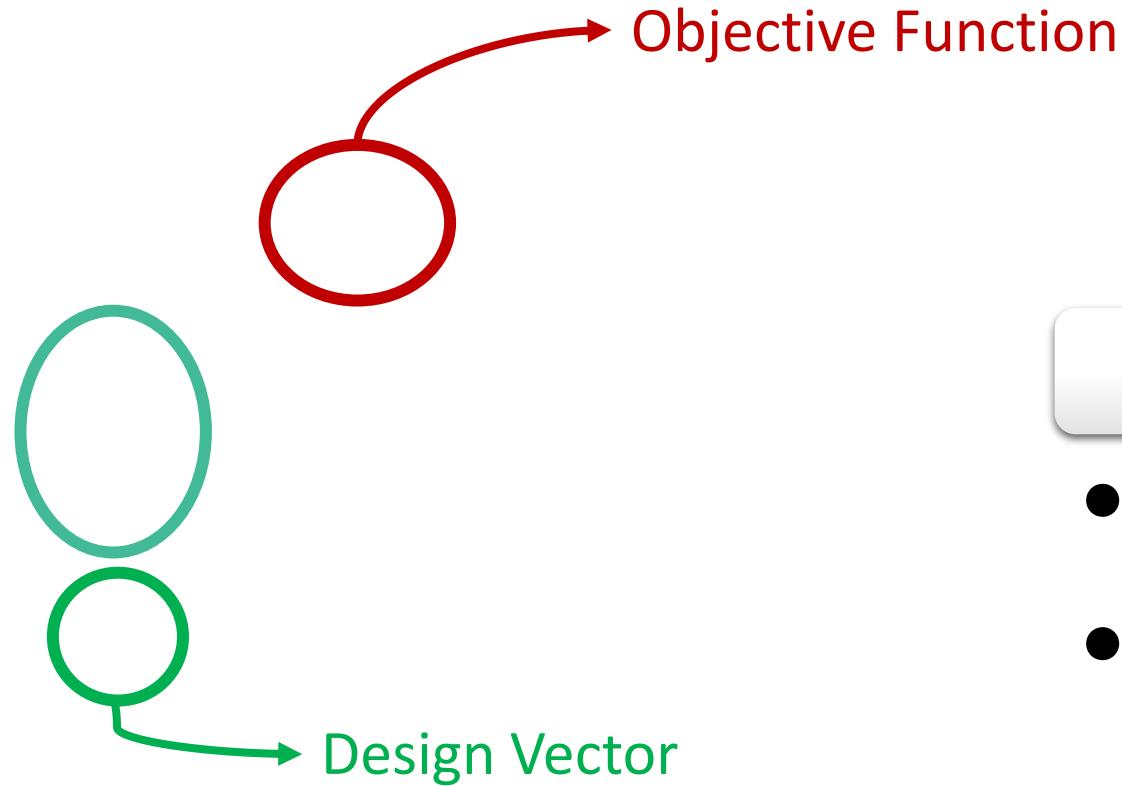
- Foremost **Model parametrization**:  
Defines Parameter  $\theta$  to be updated
- Not all are directly observable
- *Deterministic Approaches*
- *Probabilistic Approaches*  
i.e. Bayesian Updating
- Observation may contains errors:

$$y = g(\theta, x) + w(x) + v,$$

↓  
Prediction errors  
↑  
Covariates  
↑  
Model parameters  
↑  
Deterministic predictions from a hard-coded model  
Observations



# Constrained Optimization Problems



## Paradigm

- Classical
- Non-classical



Isaac Newton (1642-1727) (The development of differential calculus methods of optimization)



Joseph-Louis Lagrange (1736-1813) (Calculus of variations, minimization of functionals, method of optimization for constrained problems)



Augustin-Louis Cauchy (1789-1857) (Solution by direct substitution, steepest descent method for unconstrained optimization)



Leonhard Euler (1707-1783) (Calculus of variations, minimization of functionals)



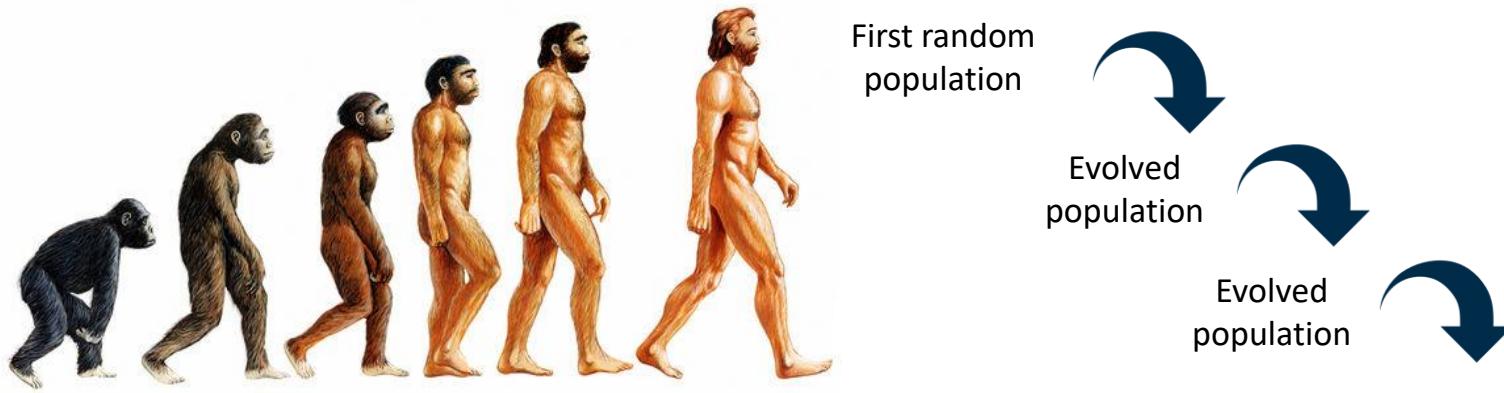
Gottfried Leibnitz (1646-1716) Differential calculus methods of optimization



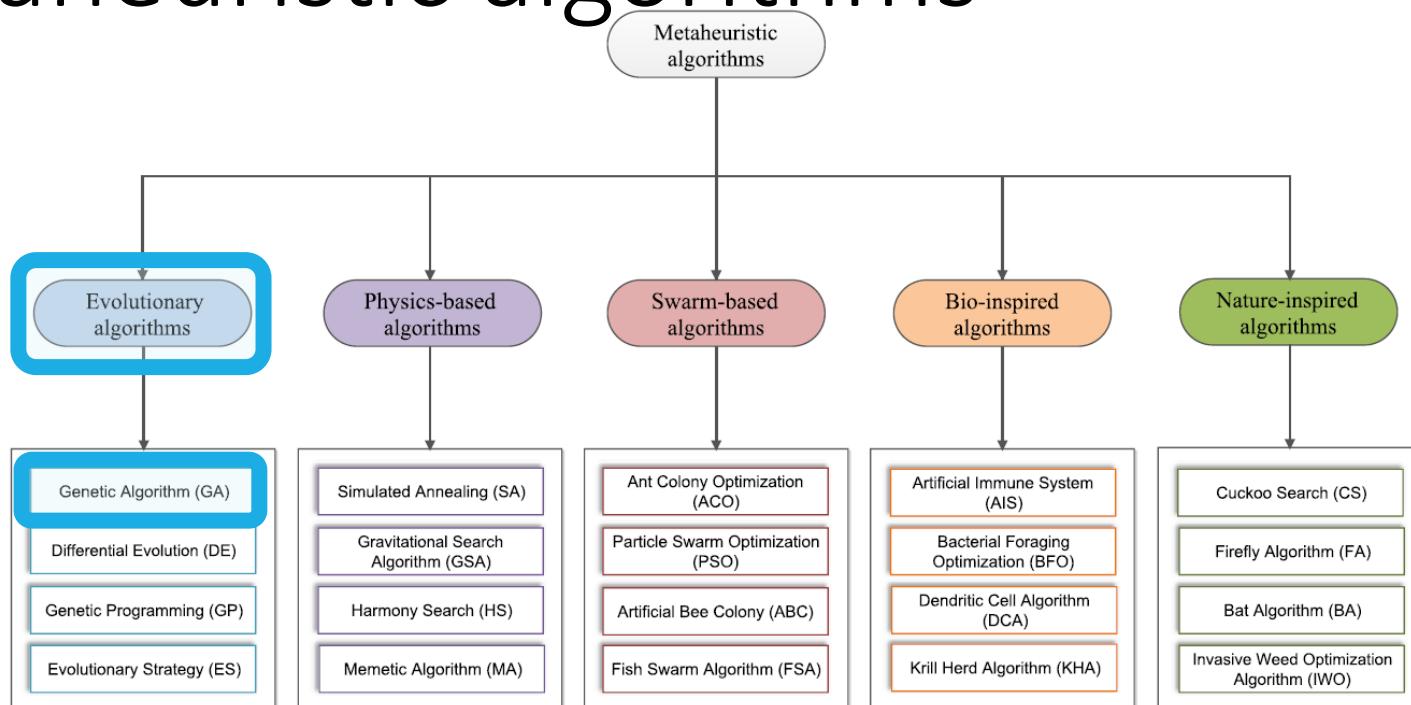
Harold William Kuhn (1925-2014) Necessary and sufficient conditions for the optimal solution of programming problems, game theory

# Evolutionary computation

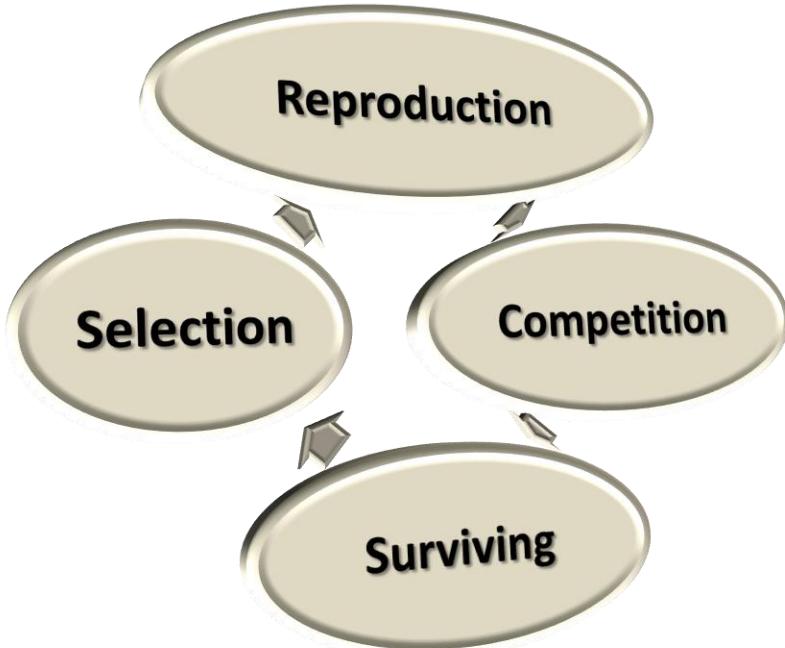
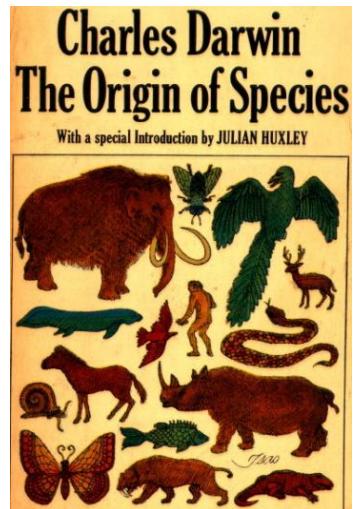
- Evolutionary computation simulates **Darwinian Evolution's Theory** on a computer. The result of such a simulation is a series of optimization algorithms, usually based on a simple set of rules. Optimization iteratively improves the quality of solutions until an optimal, or at least feasible, solution is found.



# Metaheuristic algorithms



# Genetic Algorithms (GA)



GA's are based on Darwin's theory of evolution

Evolutionary computing evolved in the 1960's.

GA's were created by John Holland in the mid-70's.



## Exploration

- Search in regions with high uncertainty

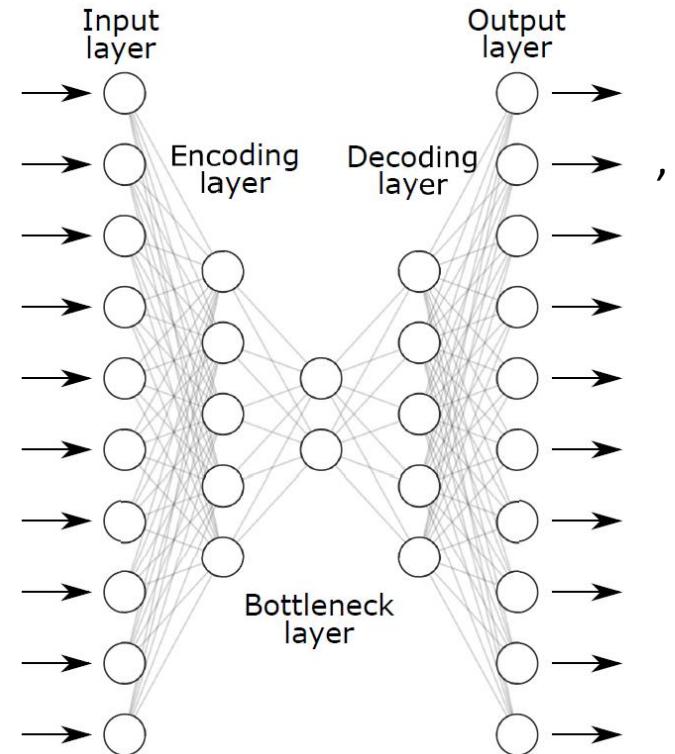


## Exploitation

- Search in regions with high estimated value

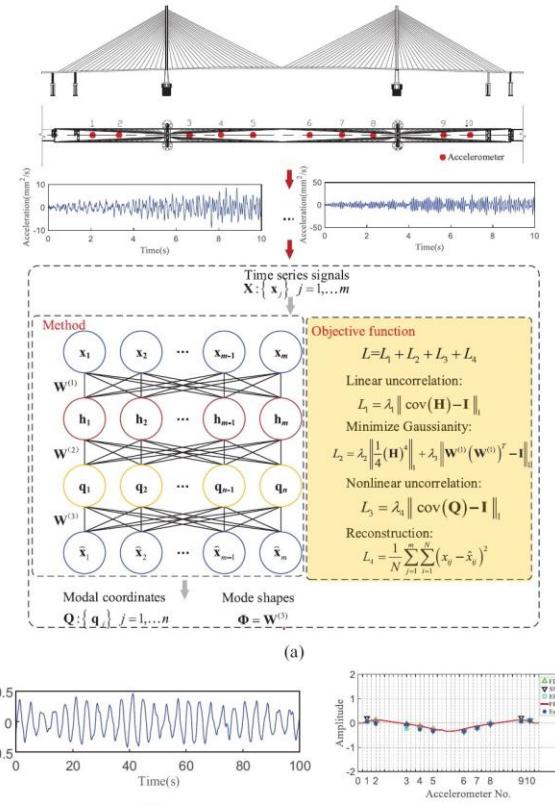
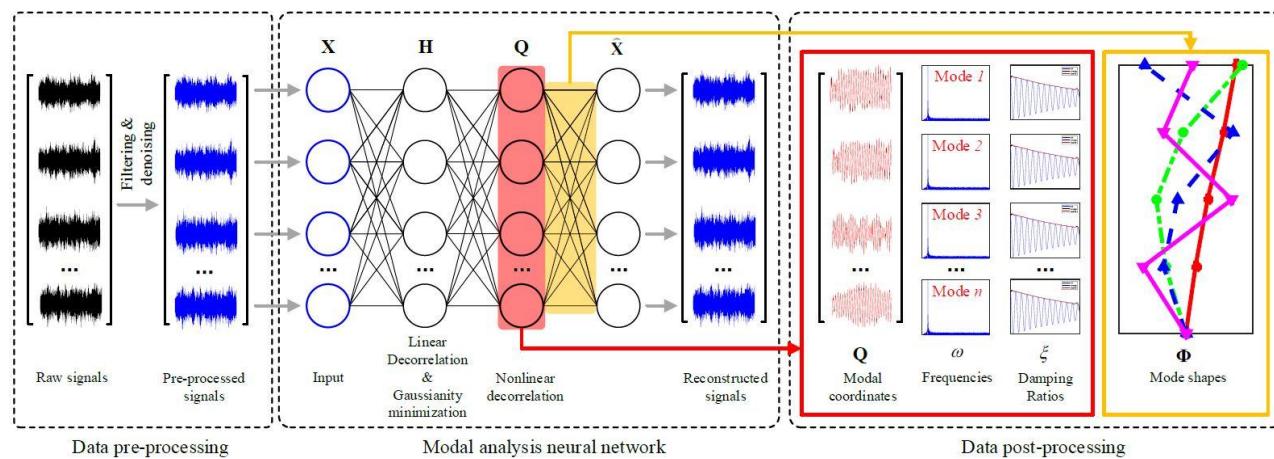
# Auto-Associative NN (AANN)

- Directly trained on operational conditions (undamaged situation)
- Try to reproduce the same input signal (unsupervised learning)
- Pass through a "bottleneck" layer to learn most important features of the signal
- Once trained, if output signal is similar to input, loss function is minimum; otherwise a possible abnormal condition occurred
- **Autoencoder**

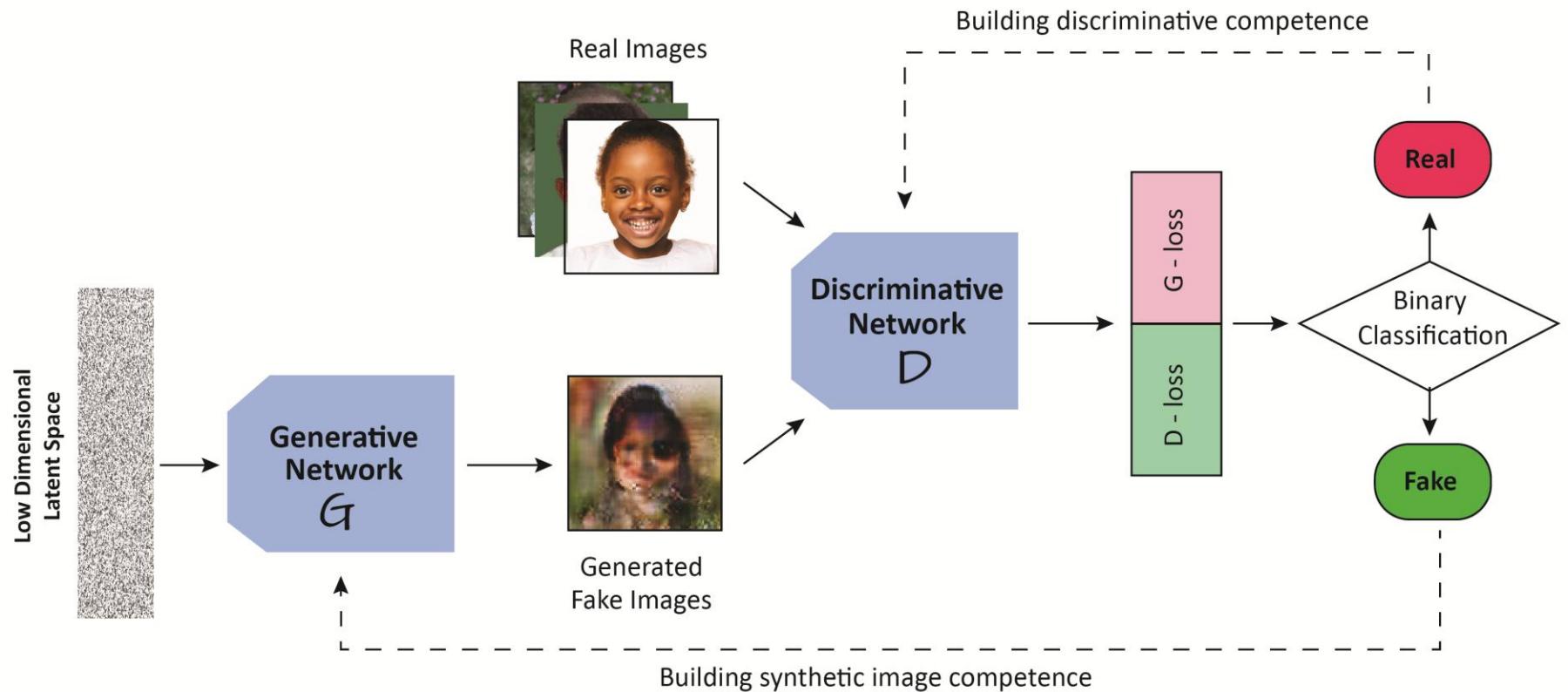


# Ad hoc interpretable ANN implementations

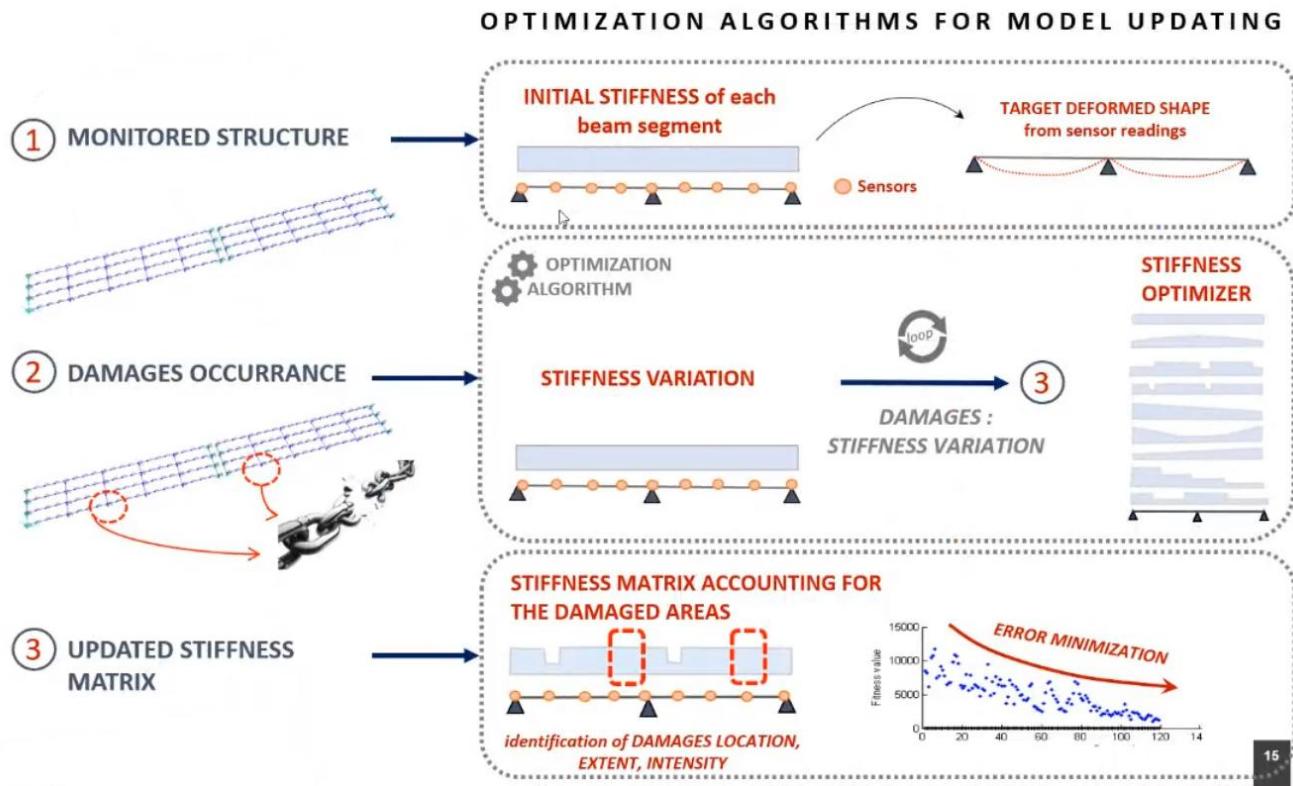
Output-only SHM applications with ad hoc ANN implementations  
To extract engineering parameters of interest (modal parameters)



# GAN – generative NN



# Optimization: Parametric Model updating



# Constraints Handling in Evolutive Intelligence

Methods have been classified by different authors into certain categories:

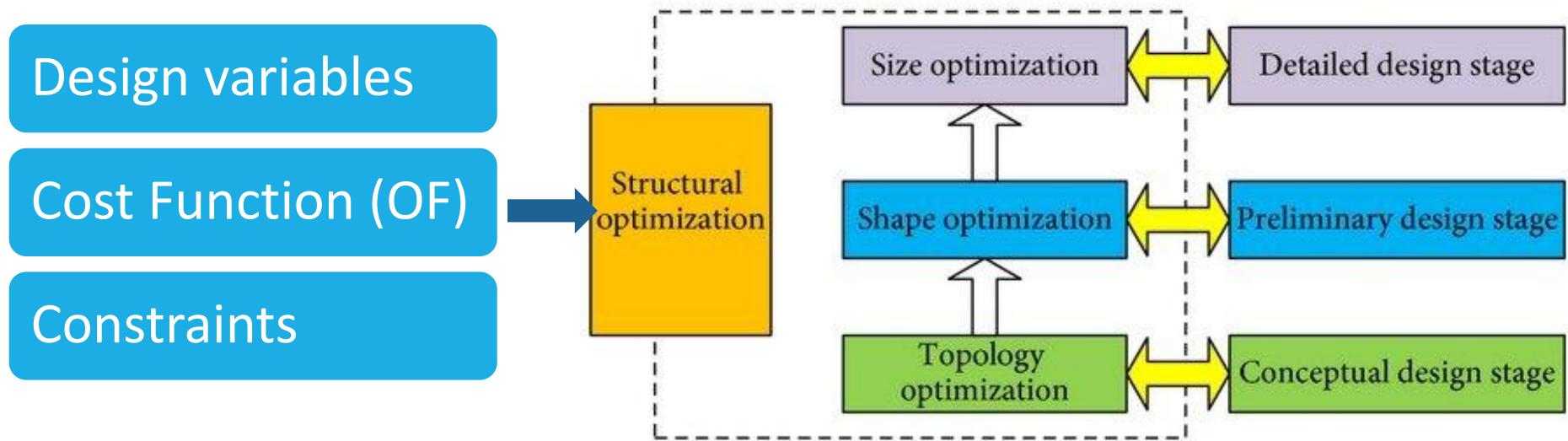
**Penalty functions-based methods**

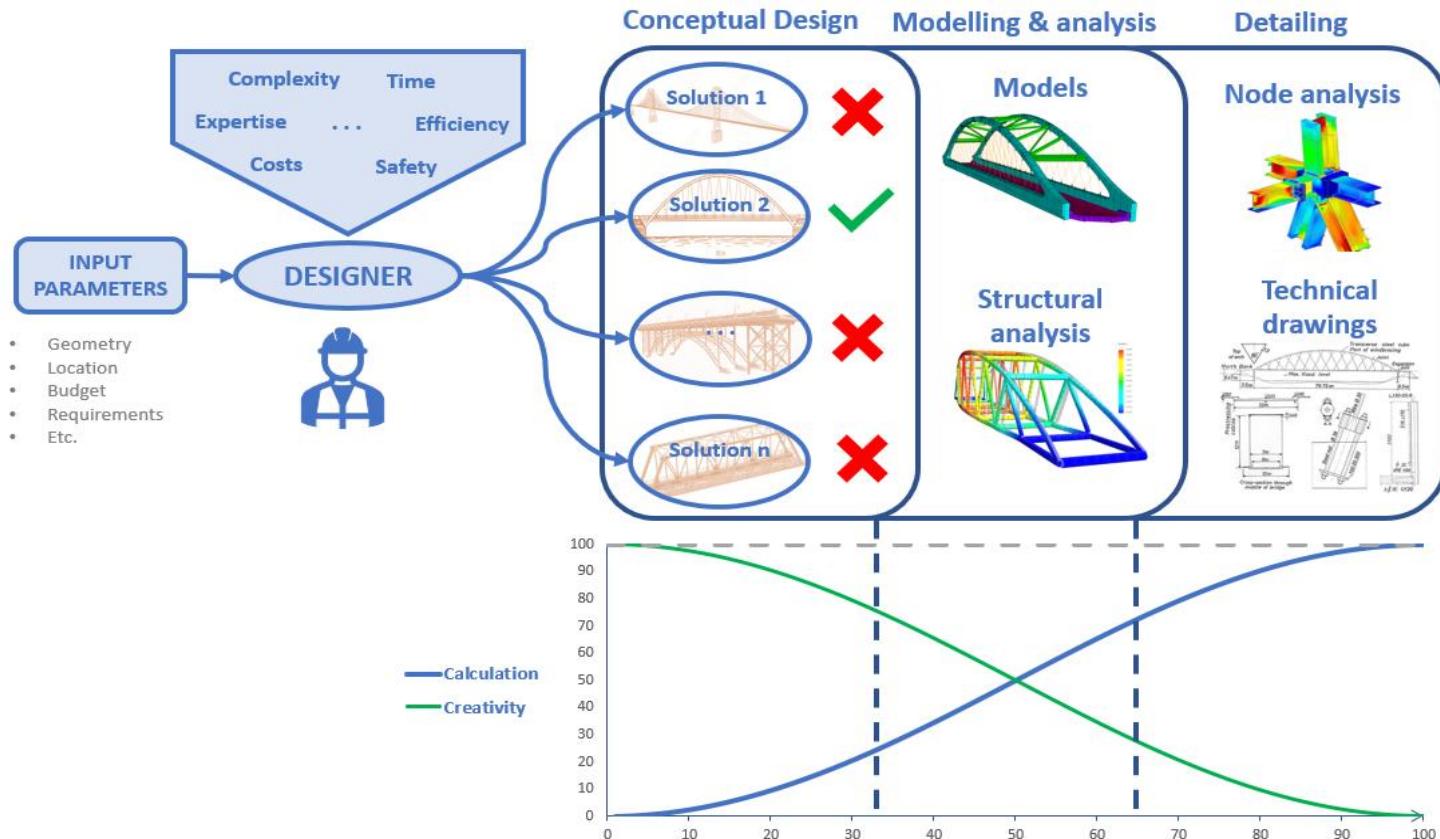
**Methods based on repair algorithms**

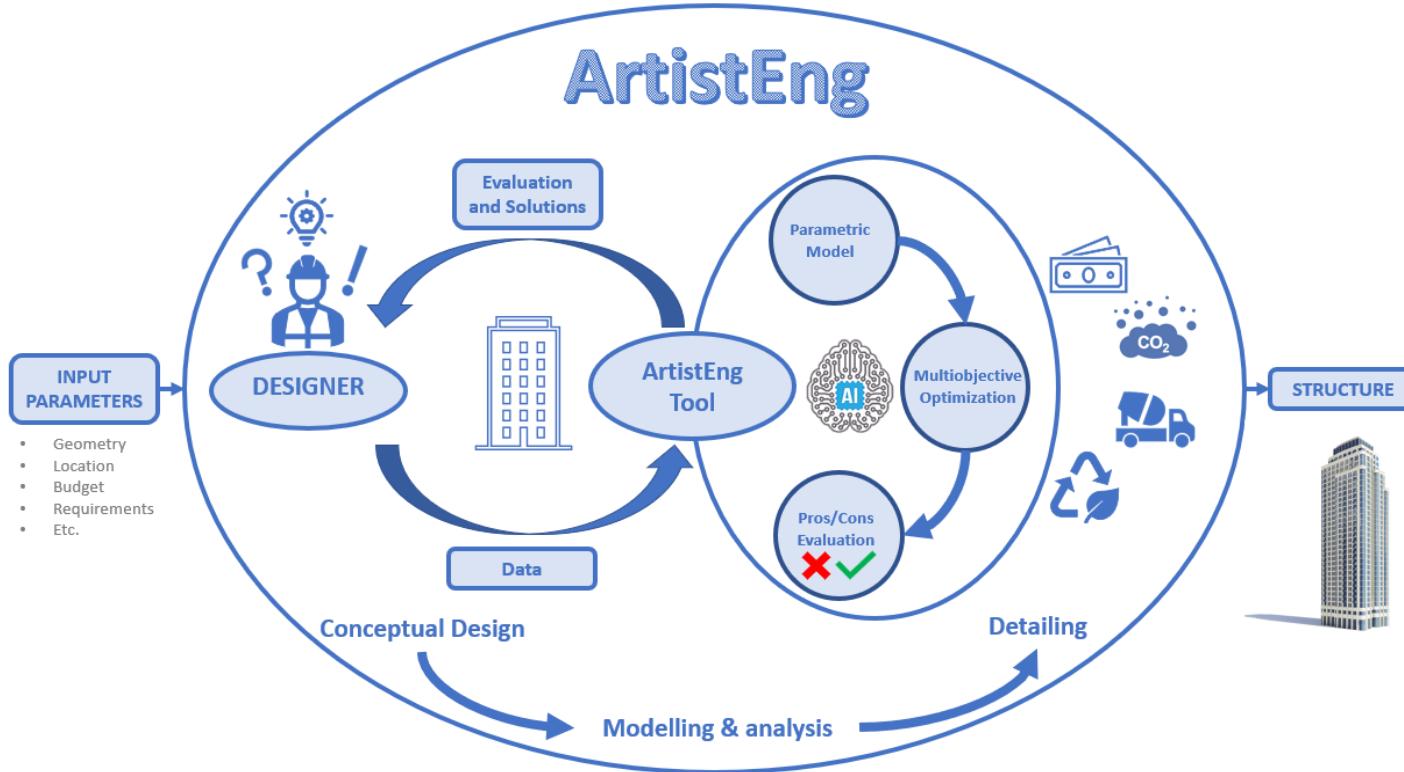
**Methods based on the separation between OF and constraints**

**Hybrid methods**

# Levels of structural optimization







## Initial Conceptual design - bridge



typology

number and  
position of piers  
span of deck

Design vector extremely  
variable

## Initial Conceptual design - bridge



typology



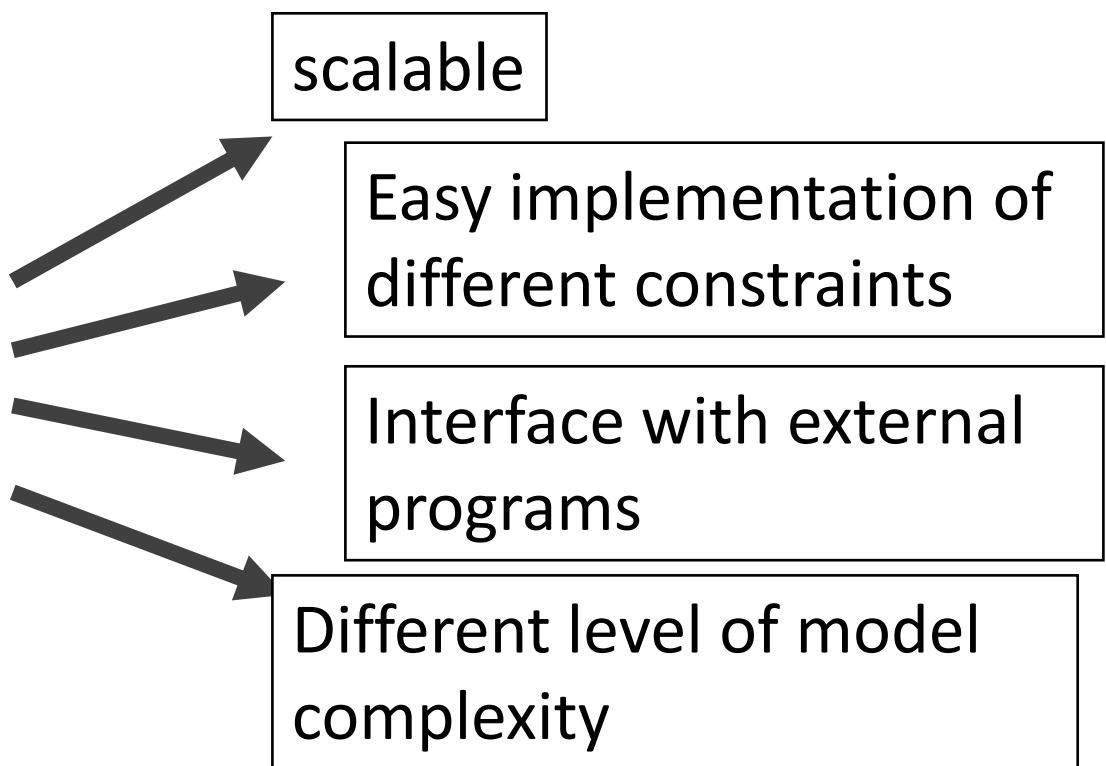
Different cost  
models



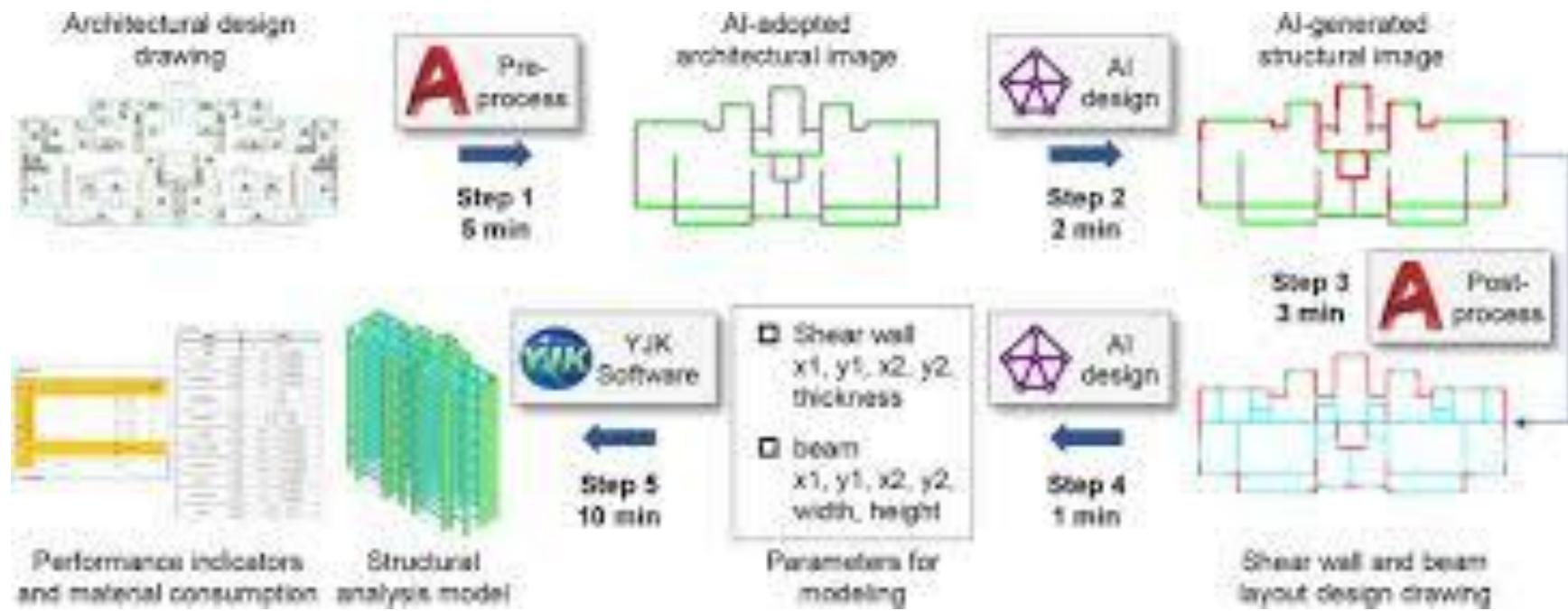
Volume

Transport/assembly/  
construction / maintenance

## Why an open source FEM (OpenSees) for a “multistage” structural optimization



# Generative AI progettazione strutturale



# Generative AI progettazione strutturale

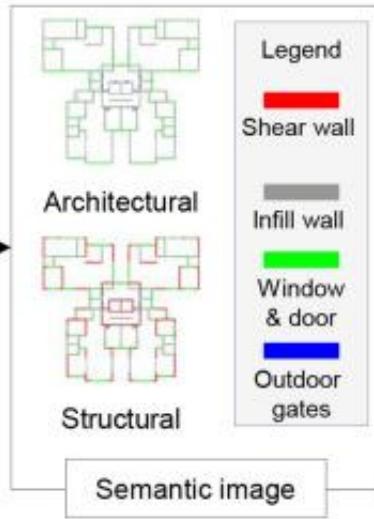
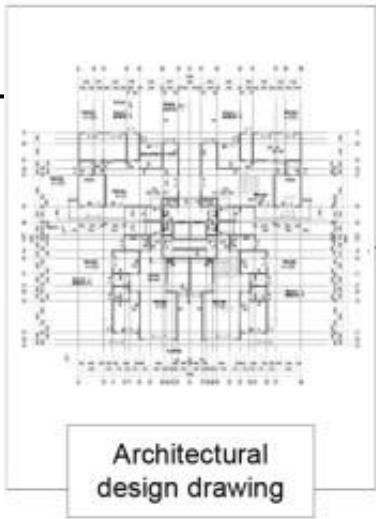
(a)

Project list	Shear wall layout design project	Beam layout design project	Sectional size design of frame-core tube structures

(b)

Layout design of shear wall structure	Layout design of shear beam structure	Design of frame-core tube structures

(a)



(b) Variable: control point height [-3,3]; 18 per surface

support locations

bottom surface

18 variables

z-coord control points

36 design variables

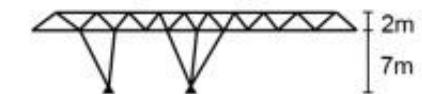
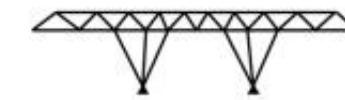
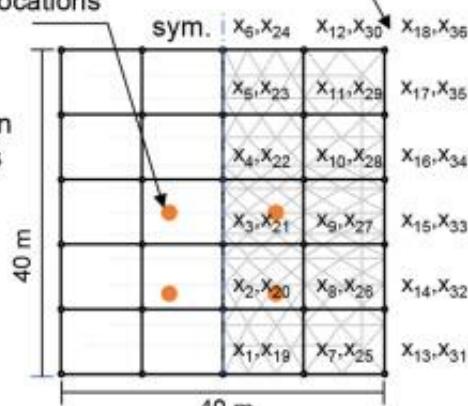
top surface

18 variables

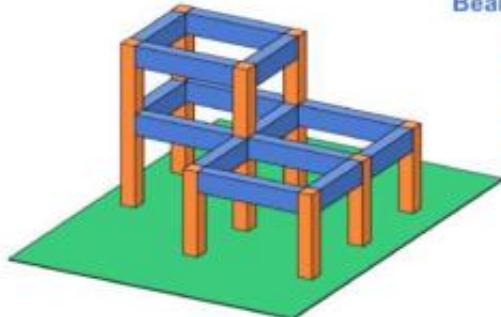
z-coord control points

46.6 kg/m<sup>2</sup>

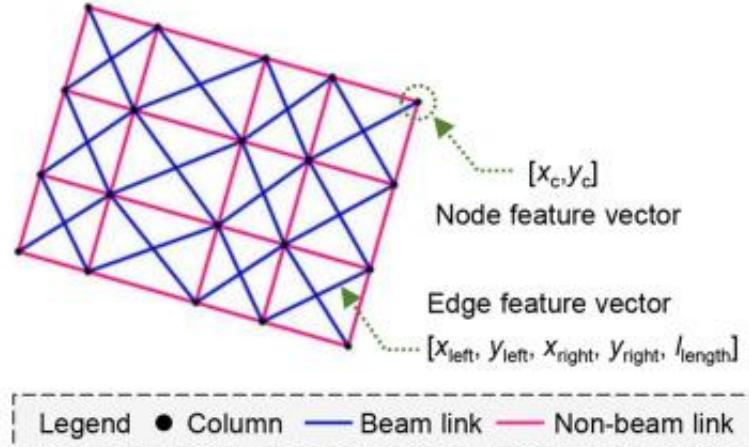
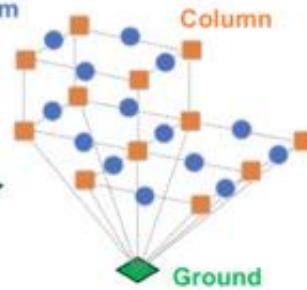
Performance



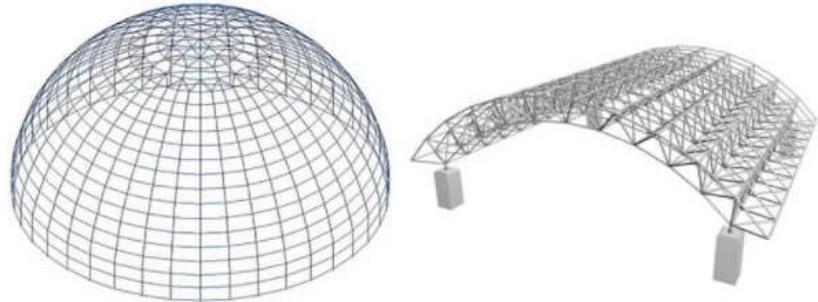
(c)



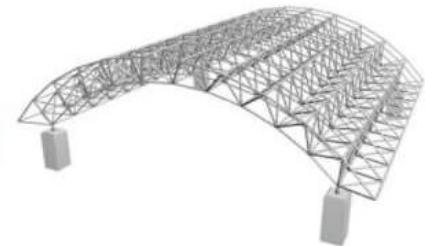
Beam



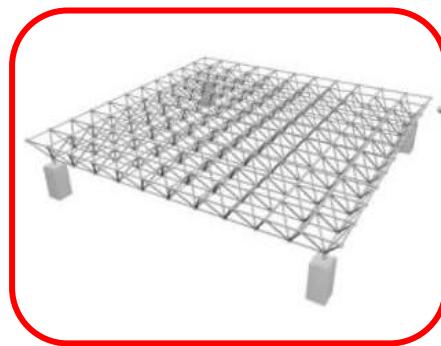
# Space frame



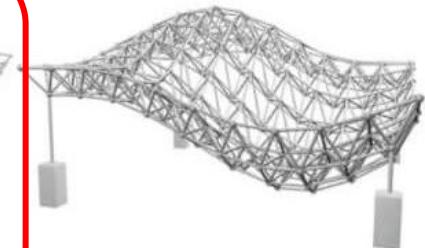
Dome



Arch



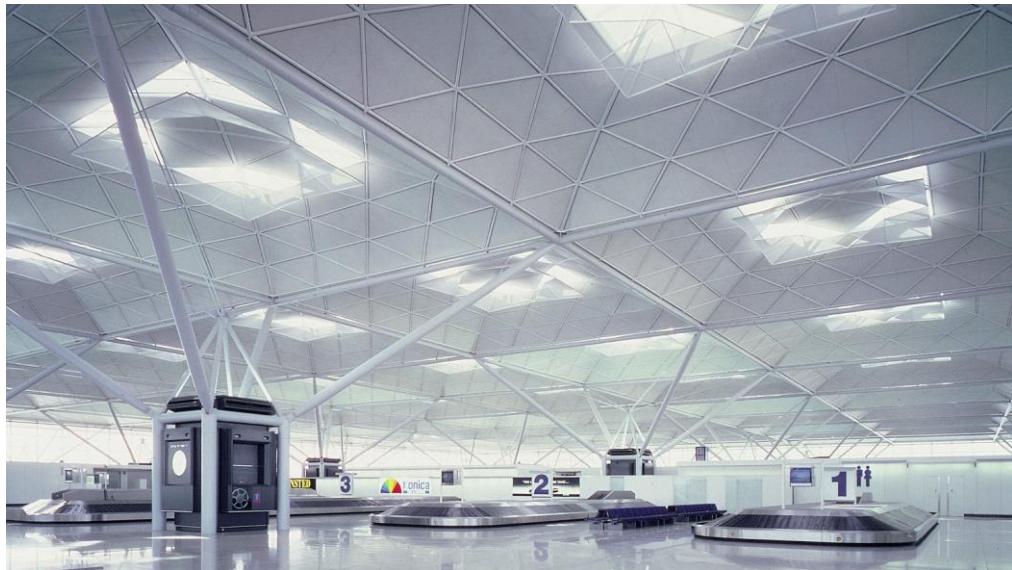
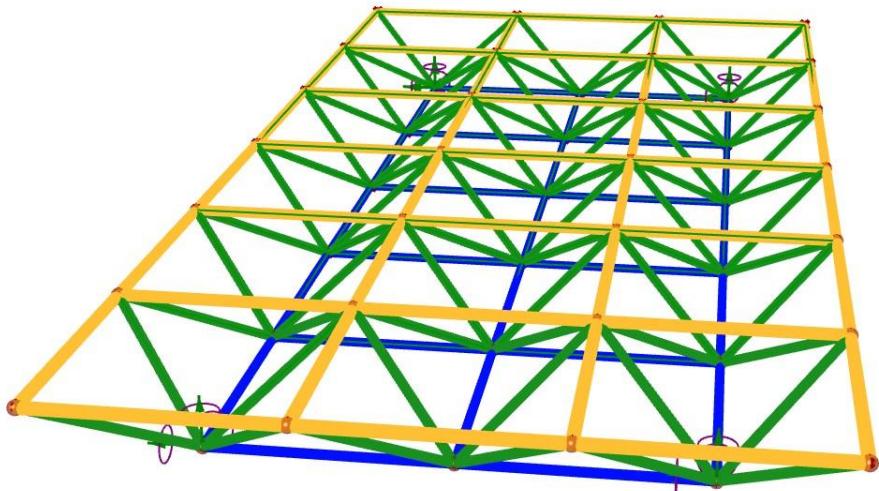
Flat



Special Shape

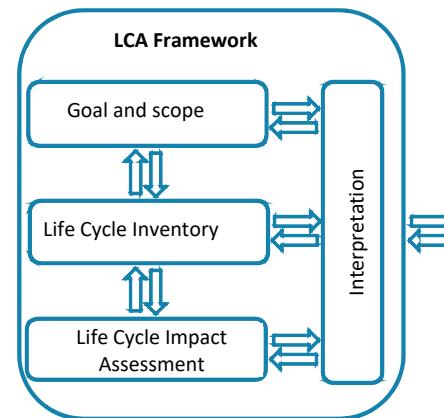
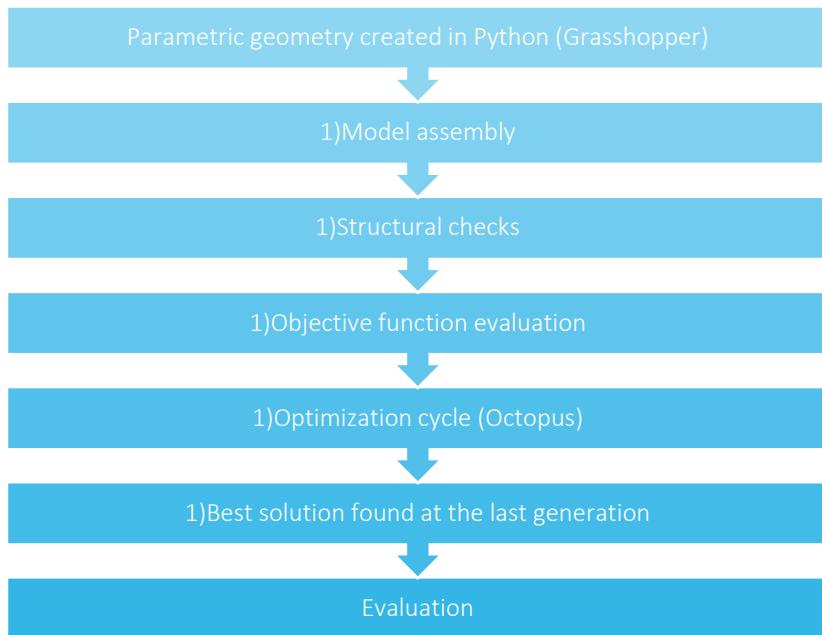
## Typology

- Plane cover
- Double-layered grid
- Semi-octahedral module

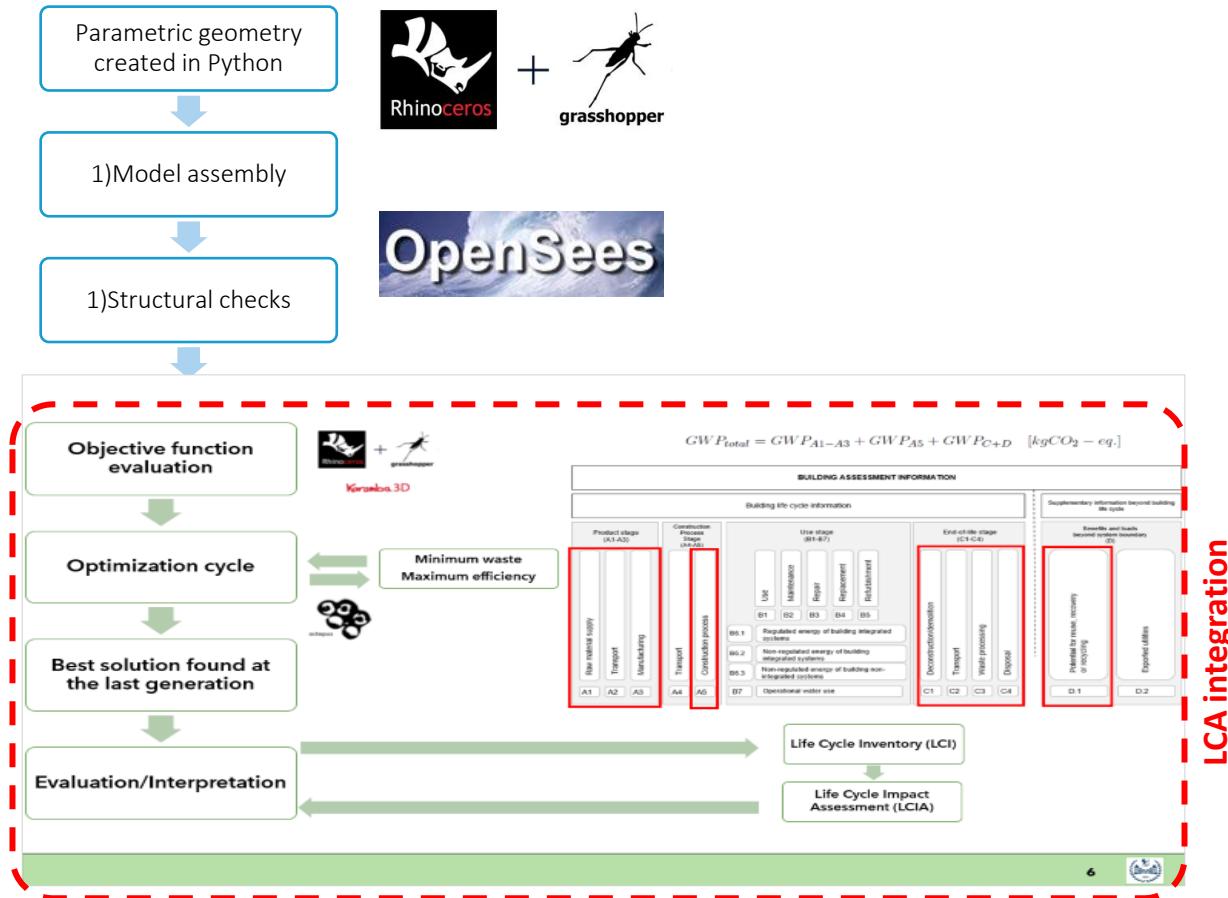


**Stansted Airport**

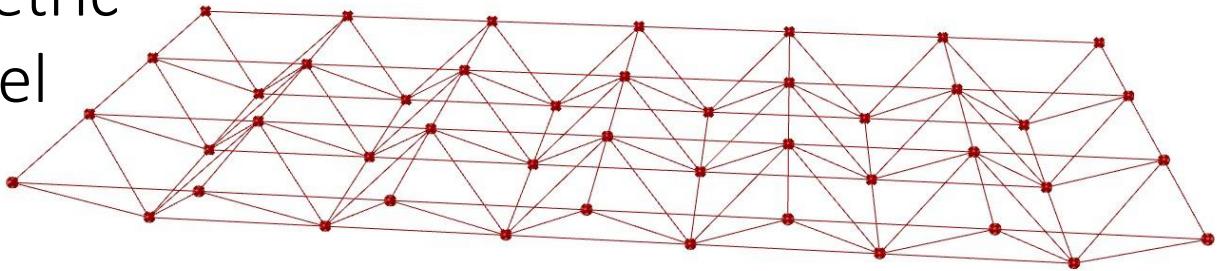
## How to integrate the optimization process with LCA analyses?



# Overall procedure flow - Methodology



# Case study : Parametric geometry and model assembly



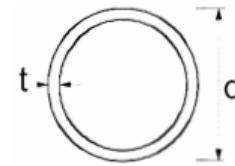
## Space frame pre-design

$$1 \leq H \leq \frac{L}{15} \quad [m]$$

Beam length:  $1 \text{ m} \leq \Delta \leq 10 \text{ m} \rightarrow \frac{L}{\Delta_{max}} \leq \text{Divisions} \leq \frac{L}{\Delta_{min}}$

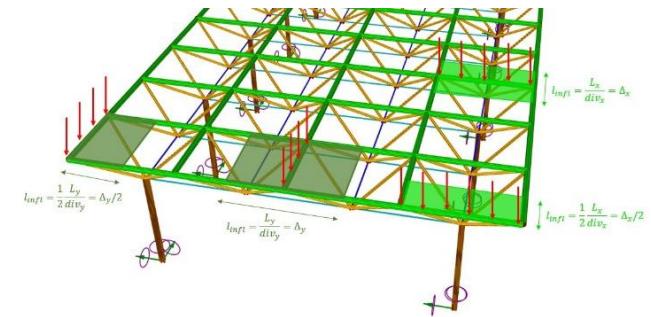
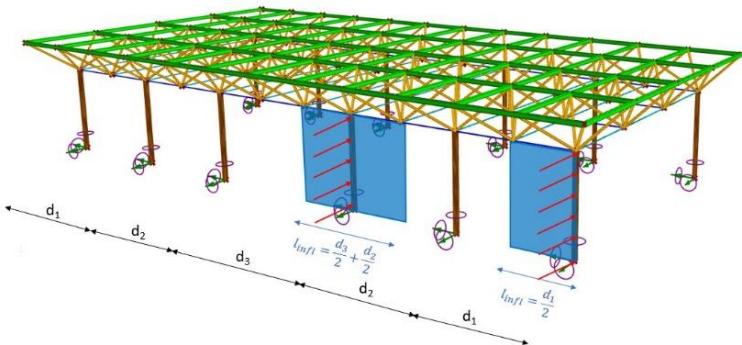
## Beam cross-sections

Steel S355, CHS (EN10219-2)

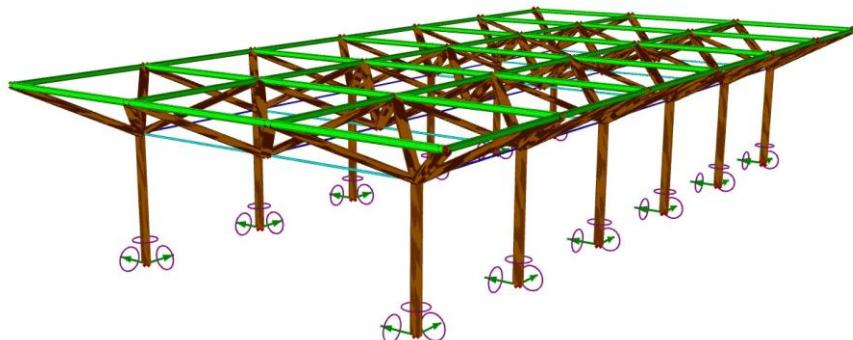
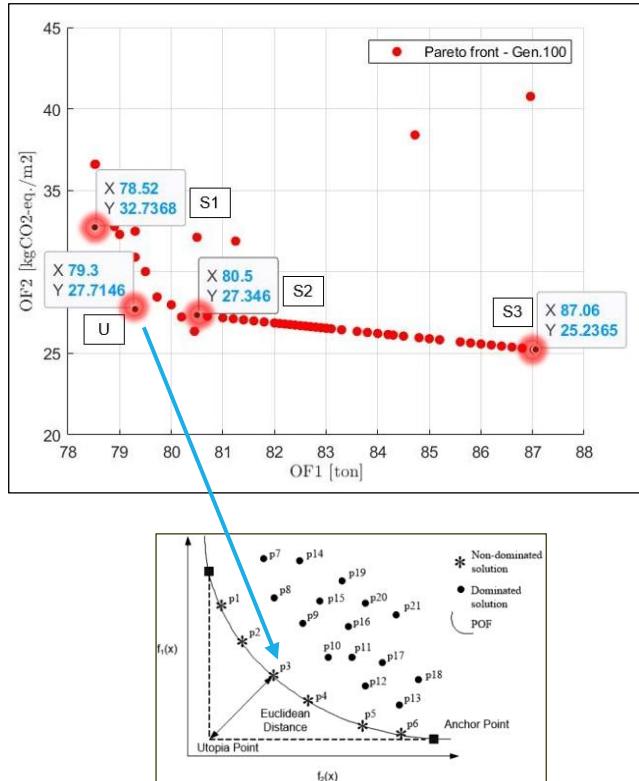


## Applied Loads (ULS combination):

- Gravitational and Horizontal loads

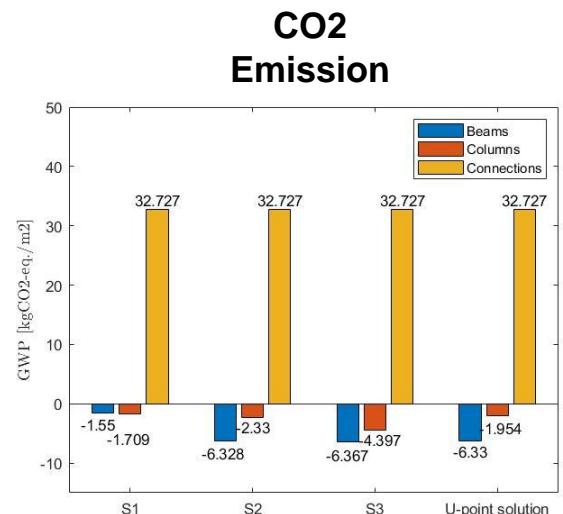
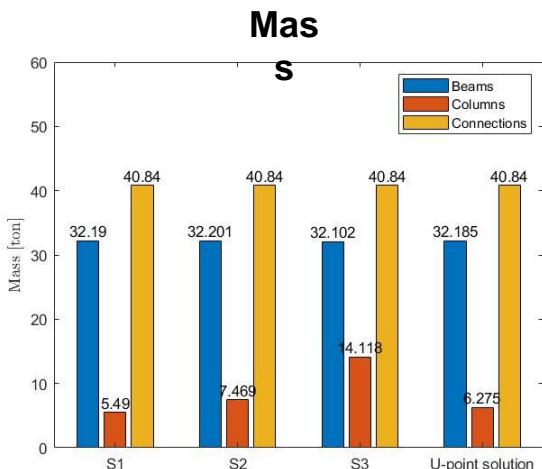
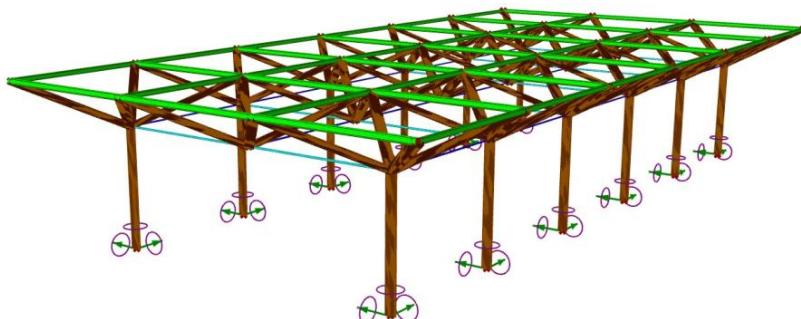


# Case study: Results



	U-point solution	S1	S2	S3
$OF_1$	79.3	79.3	80.51	87.06
$OF_2$	27.71	32.74	27.35	25.24
H	3	3	3	3
$div_x$	6	6	6	6
$div_y$	3	3	3	3
Up long.	CHS 355.6x6.3	CHS 355.6x6.3	CHS 355.6x6.3	CHS 355.6x6.3
Up transv.	CHS 406.4x6	CHS 406.4x6	CHS 406.4x6	CHS 406.4x6
Low long.	CHS 114.3x2.5	CHS 114.3x2.5	CHS 114.3x2.5	CHS 88.9x3
Low transv.	CHS 139.7x4	CHS 139.7x4	CHS 139.7x4	CHS 114.3x5
Diagonals	GL 365x570	GL 365x418	GL 365x570	GL 365x570
Columns	GL215x608	GL215x532	GL315x494	GL215x1368

# Case study : Results



# EXOSKELETONS

hexagon steel additive structures

hexagon inspired by nature: biomimicry

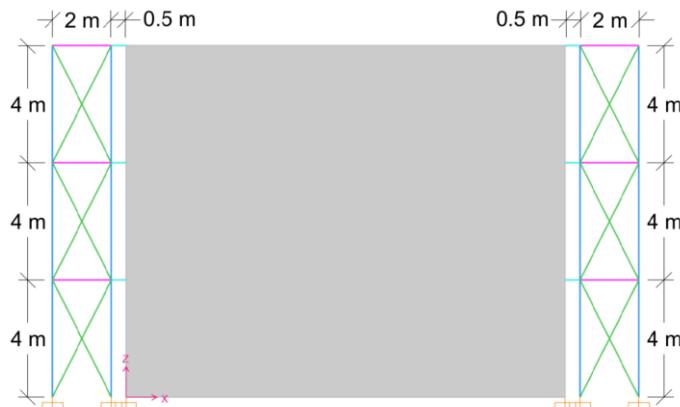
avoid the interruption of the activities carried out inside of the building

suitable for a holistic intervention: structural, energetic, architectonic

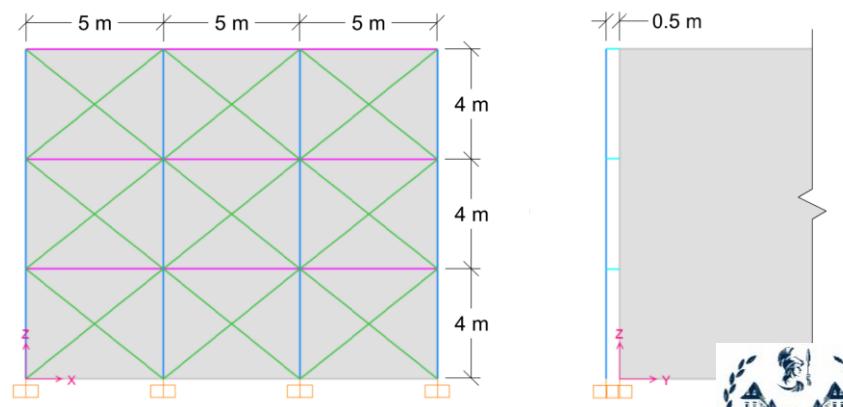
hexagon applied from outside

hexagon low construction time and cost

## ORTHOGONAL



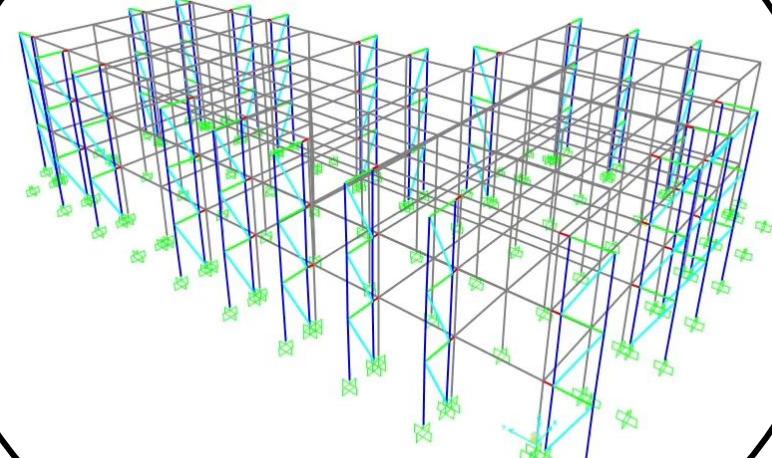
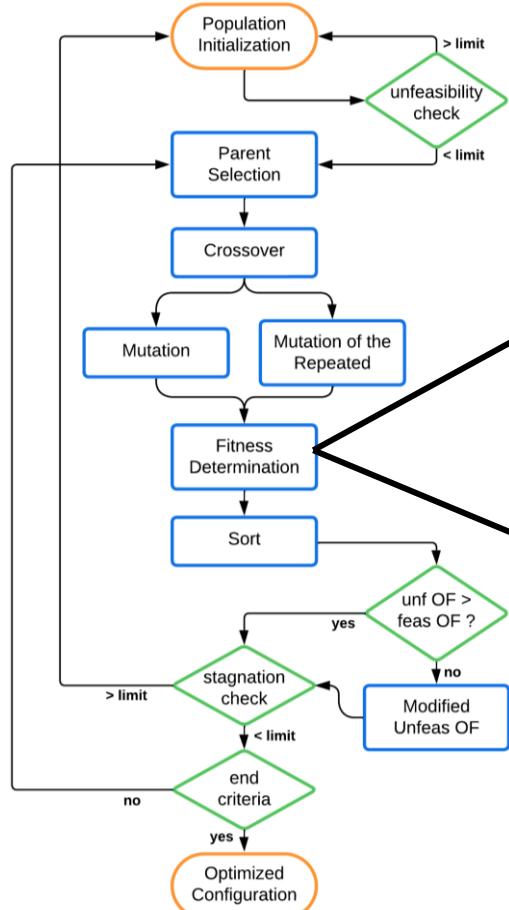
## PARALLEL



# OPTIMIZATION ALGORITHM

&

# FEM ANALYSES

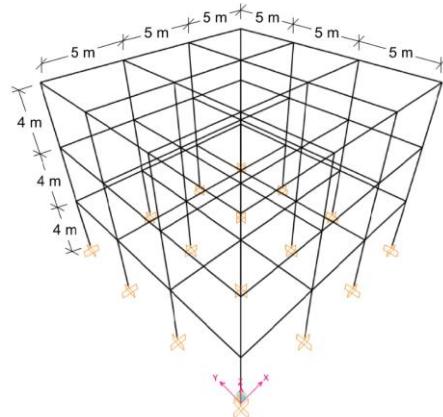


# CASE STUDIES

- Reinforced Concrete structures
- obtained by replication of the base module

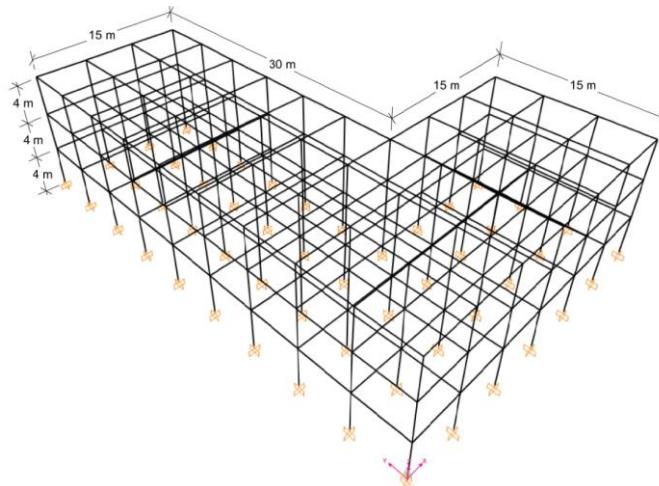
STRUCTURE  
base module

0  
1



STRUCTURE  
L-shaped

0  
2

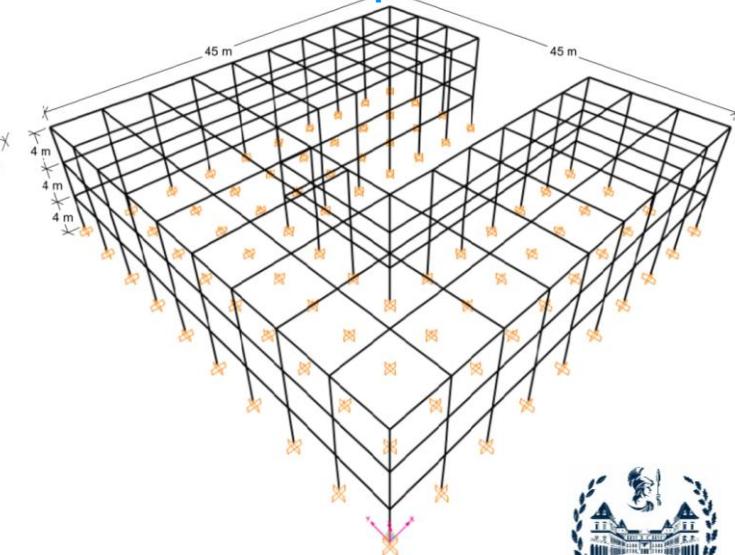


- located in Foggia, Italy
- 0.4198 g acceleration

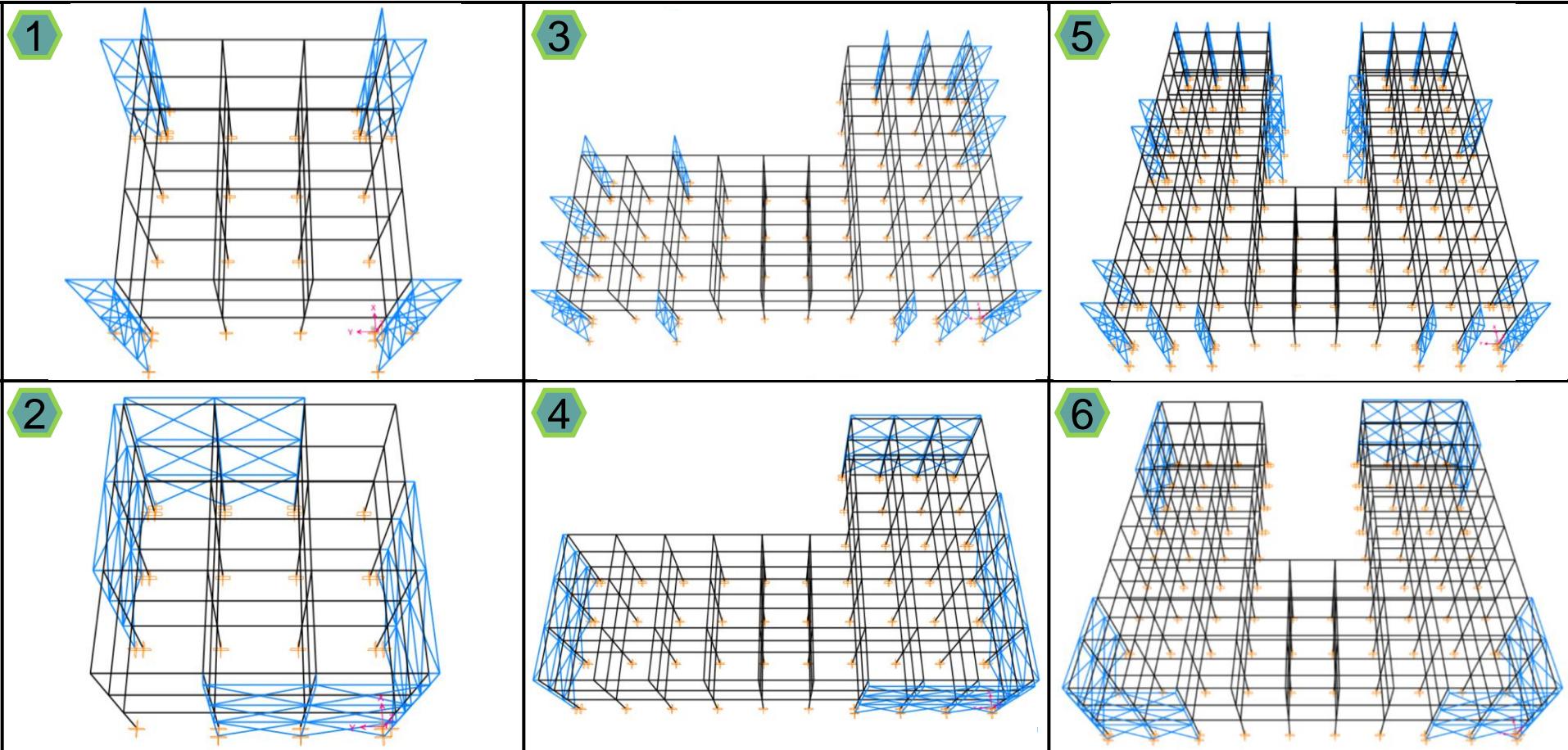
- 5m x 5m bay
- 4m storey height

STRUCTURE  
U-shaped

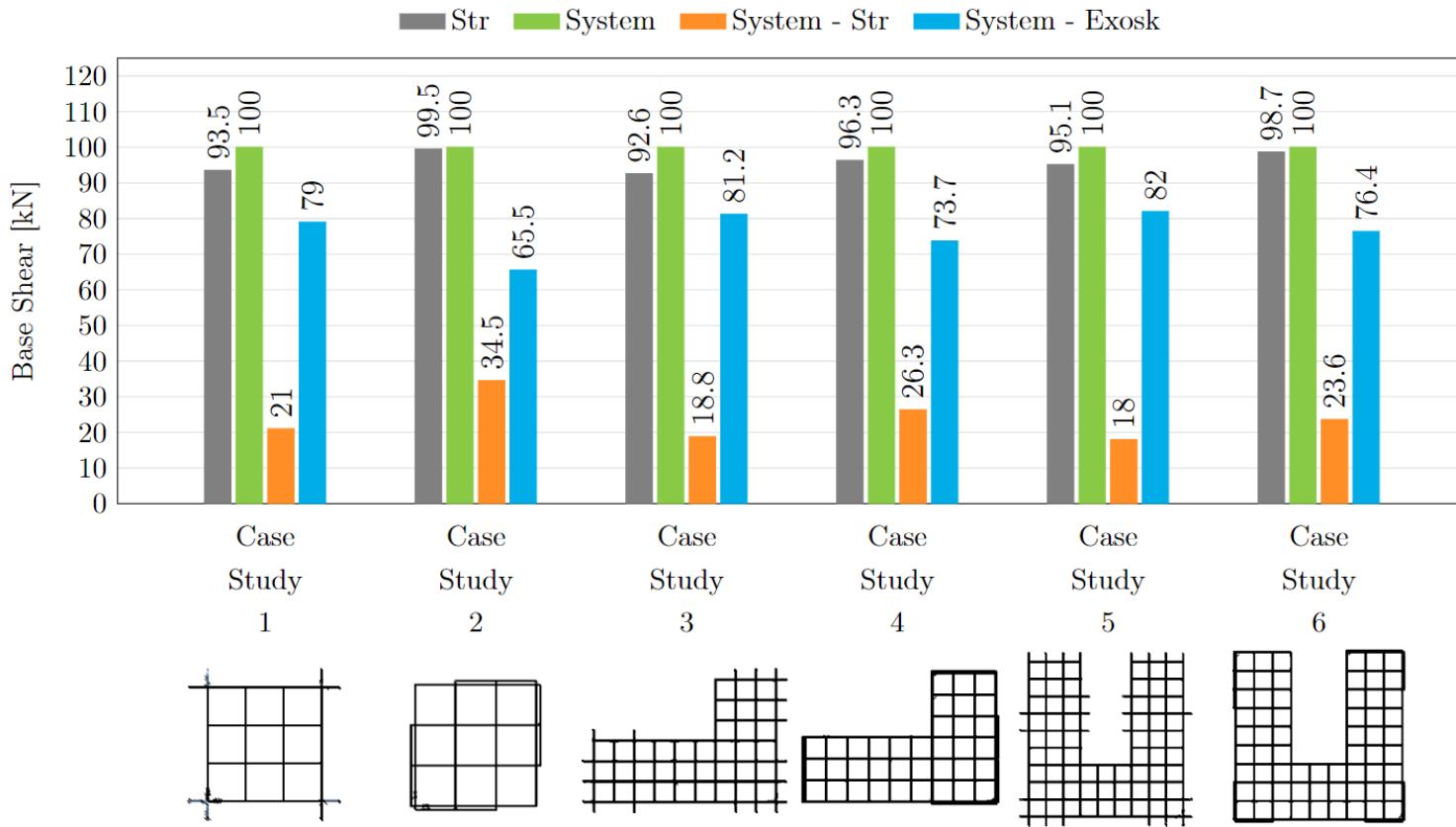
0  
3

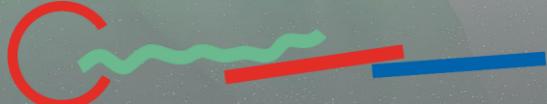


## RESULTS: FINAL CONFIGURATIONS



# RESULTS: BASE-SHEAR





# AEROPORTI DI PUGLIA

BARI BRINDISI FOGGIA TARANTO



REGIONE  
PUGLIA



PROGER



Benedetto Camerana  
Studio



Politecnico  
di Torino

## Aeroporto di Grottaglie - Spazioporto

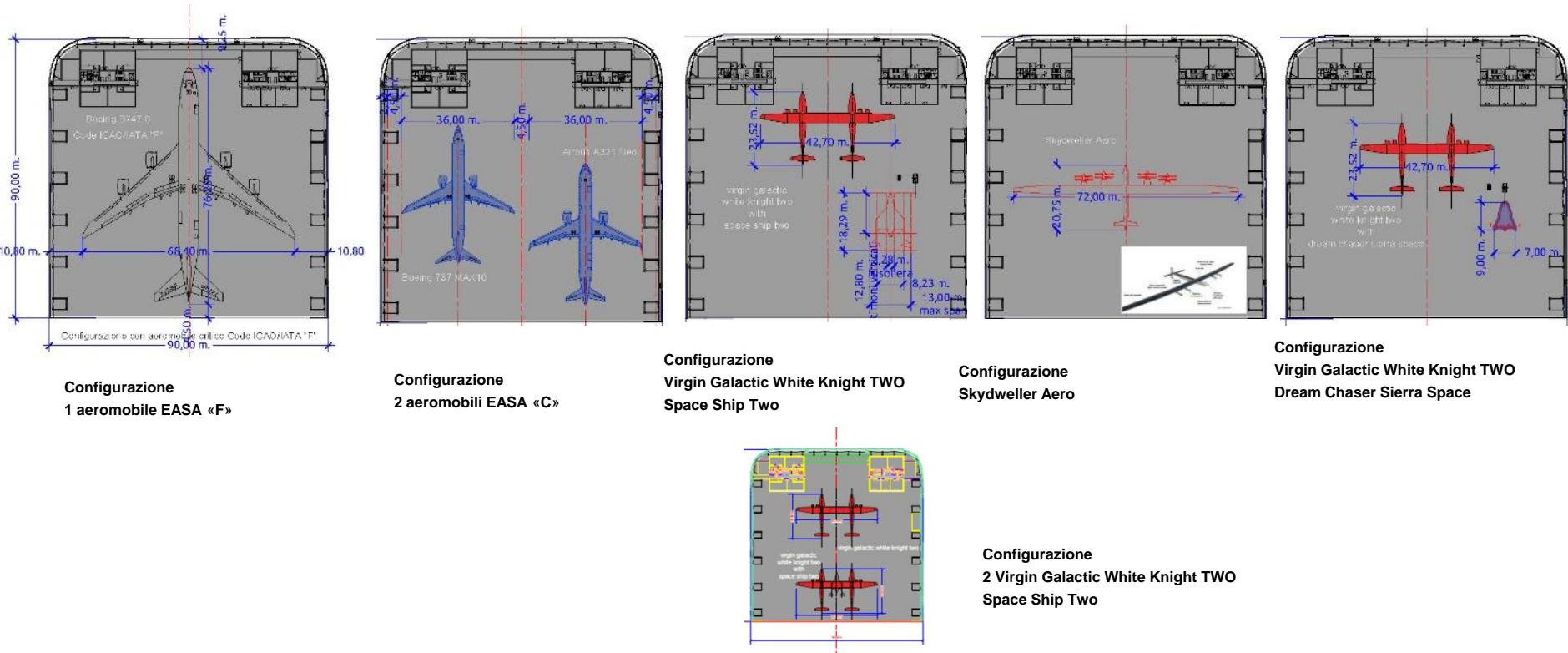
Attualizzazione del Piano di Sviluppo  
Progetto di Fattibilità Tecnica ed Economica  
delle opere per la realizzazione dello Spazioporto

## 4. Il PFTE - Architettura



## 4. Il PFTE - Infrastrutture di volo

Allo stesso modo si è proceduto a dimensionare l'**HANGAR** a servizio delle operazioni di volo, in modo che possa accogliere la maggior parte dei velivoli con le tecnologie di volo ad oggi note.



## 4. Il PFTE - Architettura



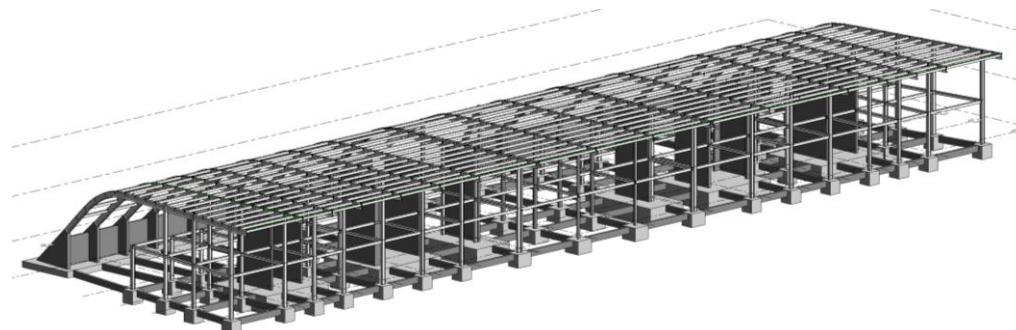
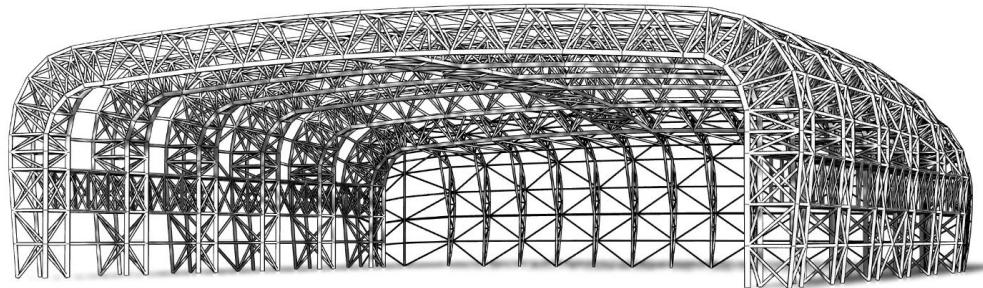
## 4. Il PFTE - Architettura



## 6. La realizzazione delle Strutture

### HANGAR

L'hanger è costituito da sei portali a struttura reticolare spaziale, posti ad interasse costante pari a 13.52m, aventi luce interna di 78.72m e altezza massima pari a 26.25m.

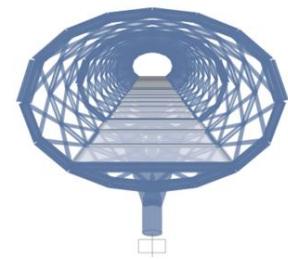
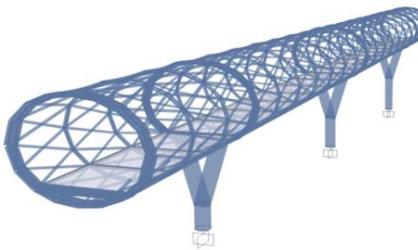


### EDIFICIO POLIFUNZIONALE

fabbricato di due piani di altezza, esteso per oltre 120 m nella direzione longitudinale e circa 35 metri in quella trasversale

### PASSERELLA PEDONALE

Guscio strutturale a graticcio (gridshell) a sezione ellissoidale di lunghezza pari a 60 m

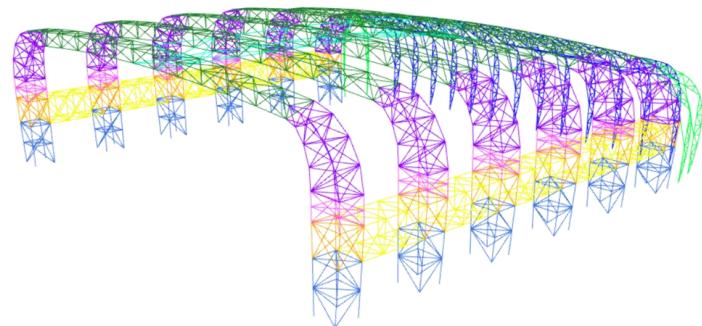
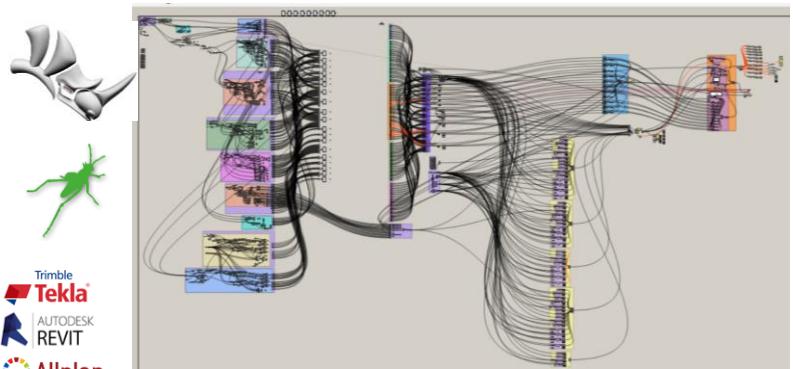
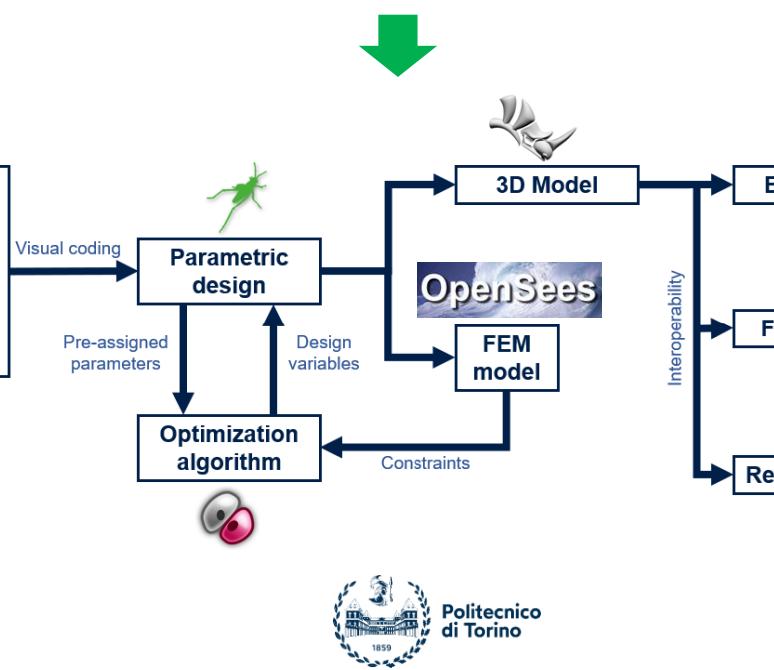


## 6. La realizzazione delle Strutture

### HANGAR – parametric model

User

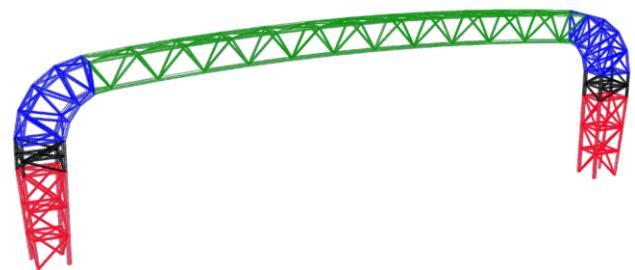
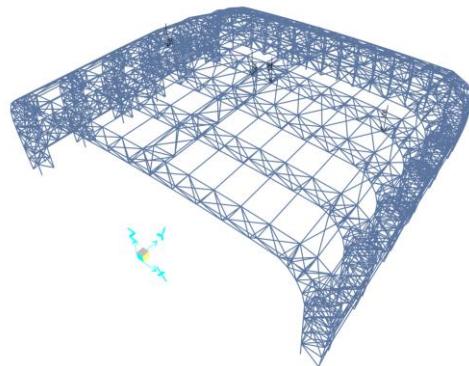
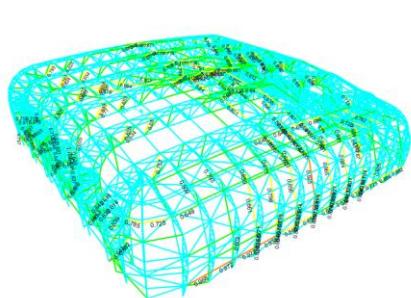
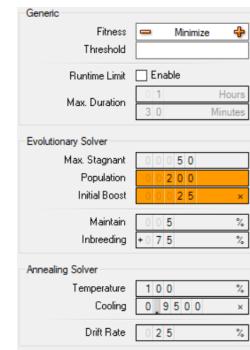
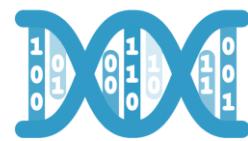
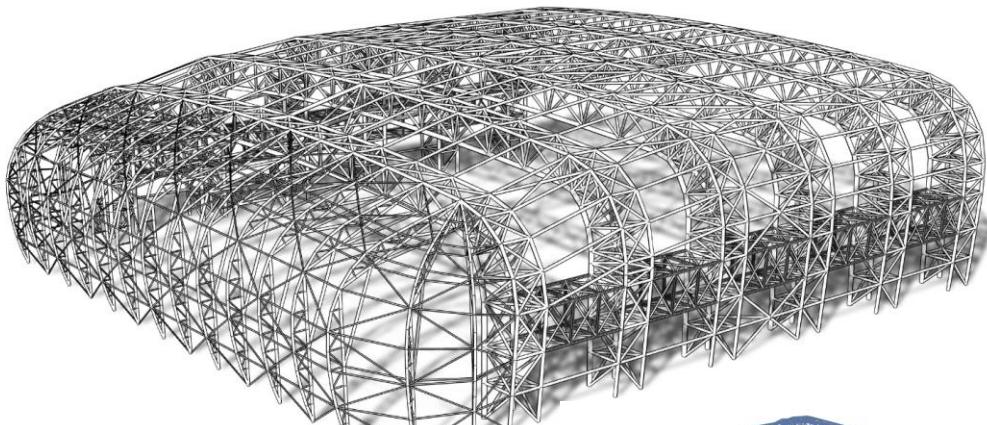
- Input data:**
- Geometry
  - Shape
  - Section type
  - Material
  - External loads
  - Mesh
  - Constraints



Benedetto Camerana  
Studio

Opere per la realizzazione dello Spazioporto

## 6. La realizzazione delle Strutture



Benedetto Camerana  
Studio

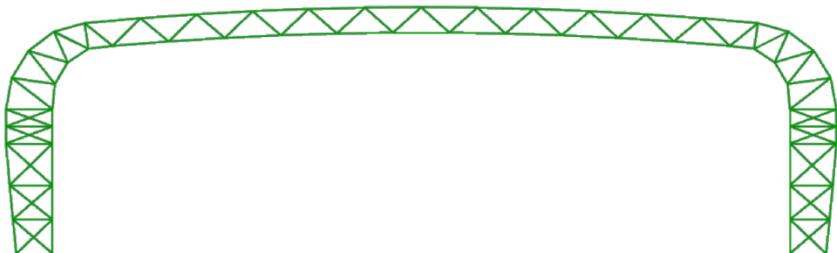
Opere per la realizzazione dello Spazioporto

## 6. La realizzazione delle Strutture

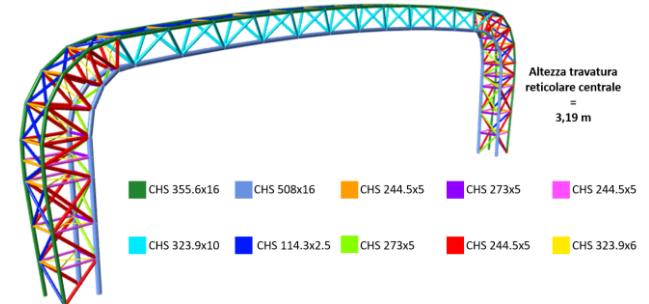
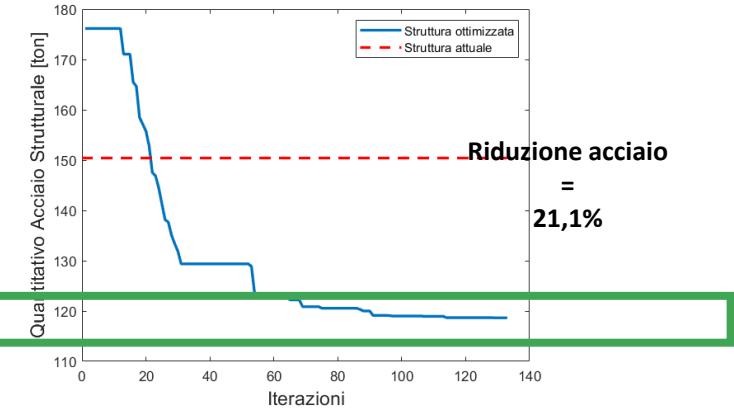
HANGAR  
OTTIMIZZAZIONE  
po

ESEMPIO

Il portale tipo è identificato come il **portale numero 1**. Il portale risulta essere il più critico per il passaggio del timone dell'aeromobile di progetto.



### Risultati

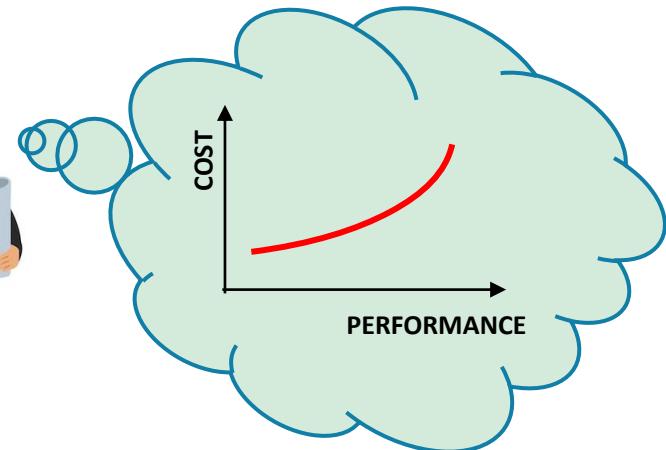
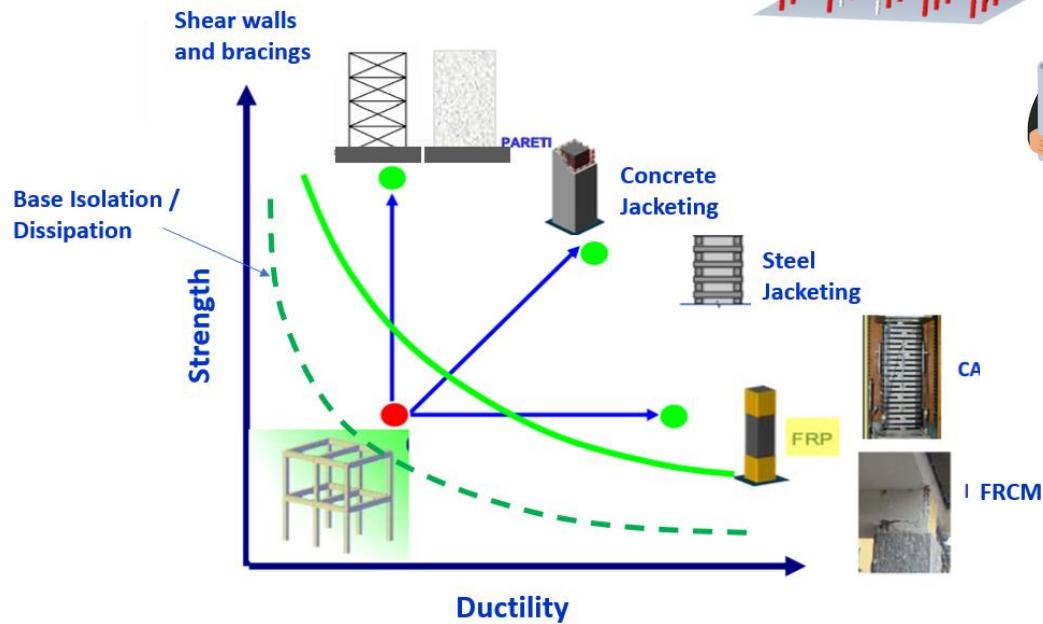


Benedetto Camerana  
Studio

Opere per la realizzazione dello Spazioporto

# SEISMIC RISK REDUCTION STRATEGIES

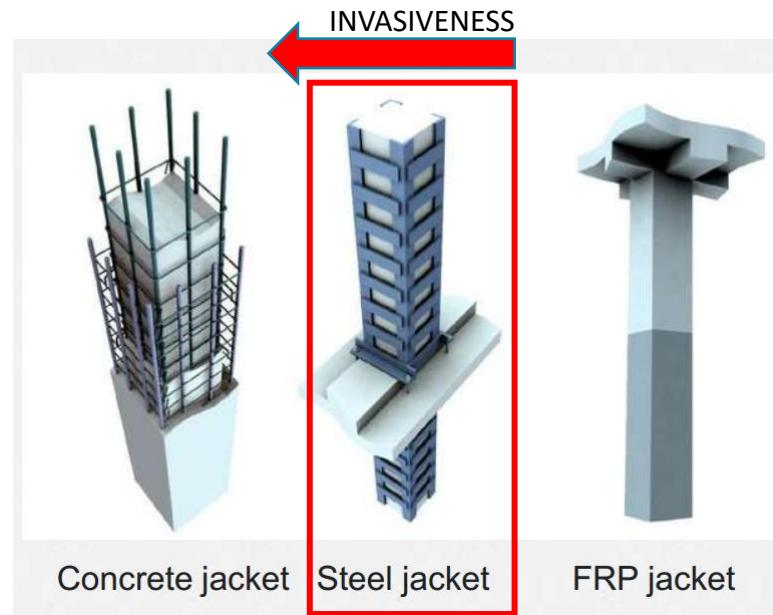
## Seismic Risk Mitigation Retrofitting Systems



## Impact

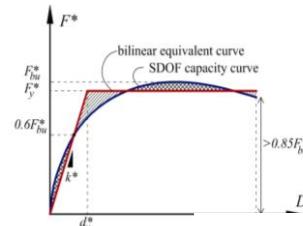
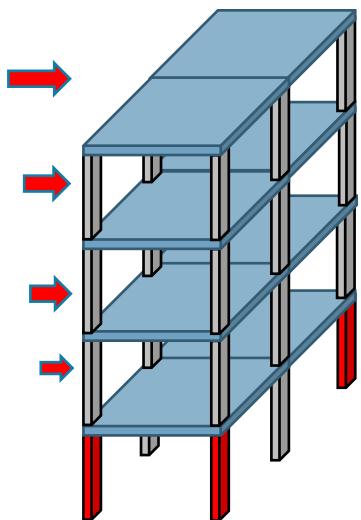
- Costs
- Invasiveness
- Downtime

## APPLICATION TO RC COLUMNS RETROFITTING



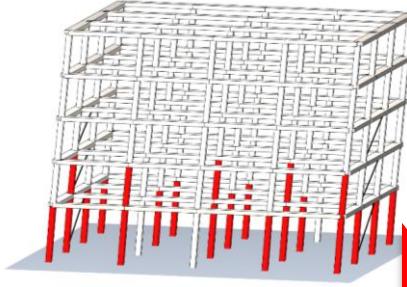
Define an **Optimization Framework** aimed at **minimizing seismic retrofitting costs** for existing RC frame structures

Model analysis and fitness evaluation

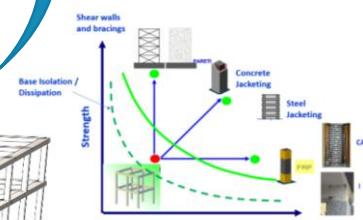
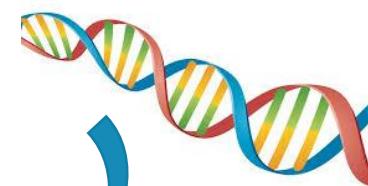


**OpenSees**

FINAL  
OUTPUT



MATLAB  
Genetic Algorithm (GA)



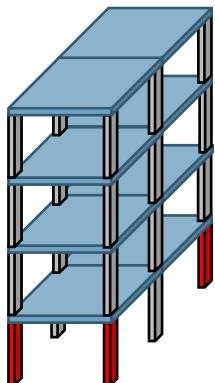
Position and amount of reinforcement minimizing the costs

The strongest or “fittest” individual is the one associated with the **lowest retrofitting costs** under a prefixed safety constraint

## Why Genetic algorithms ?

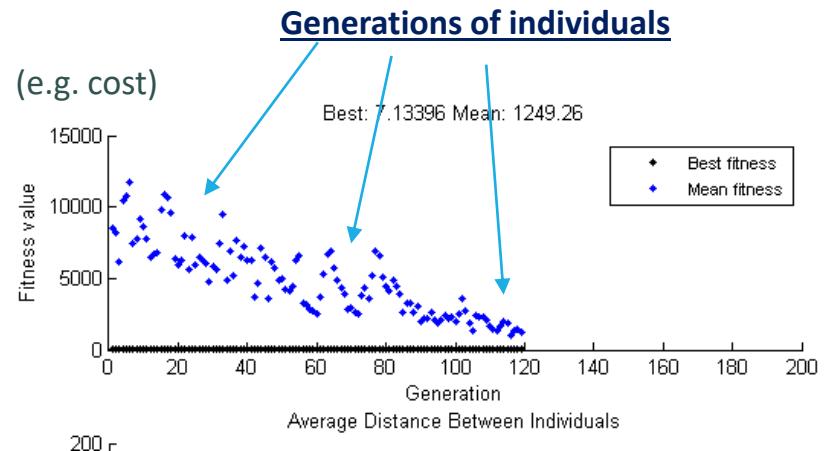
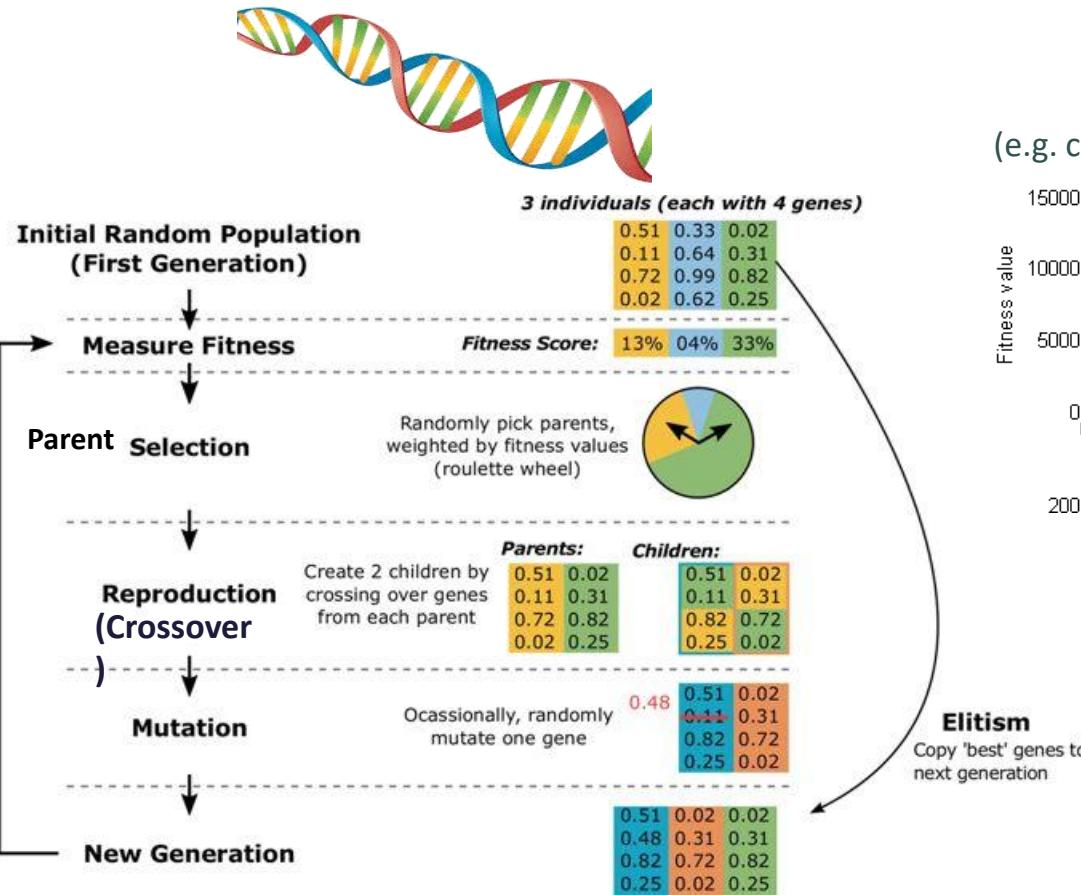
## Typical continuous optimization problem

## Discrete optimization

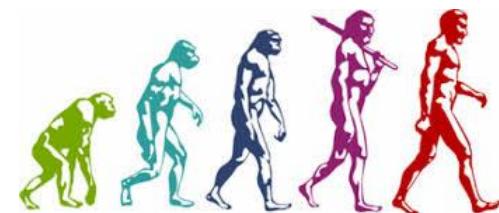


The objective function is not continuous since it is composed of discrete variable or Boolean variables

The iterative approach perceived by GA is suitable to solve these problems

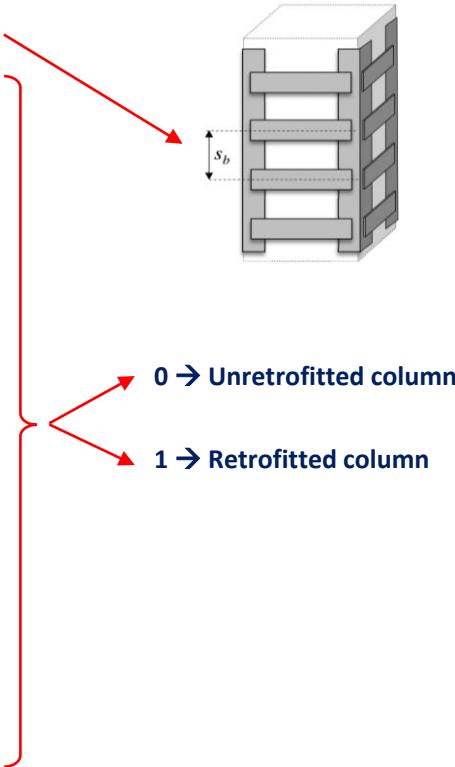


**The GA imitates the evolution from generation to generation of a population (i.e. a group of structural designs) under the imposed constraints**



## Genetic algorithm – Design vector encoding

Genotype

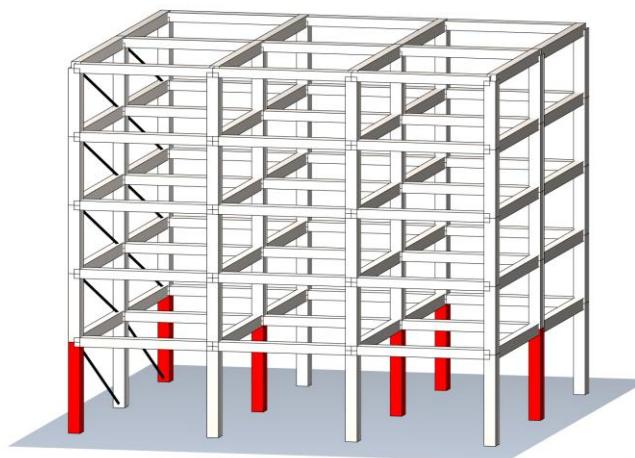


Phenotype



Fitness

Cost of the intervention

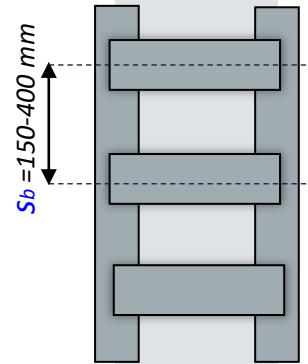
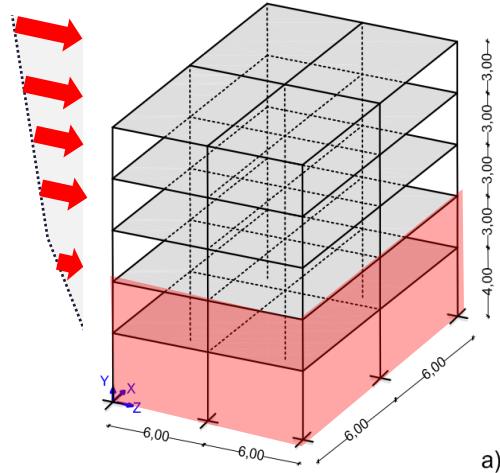


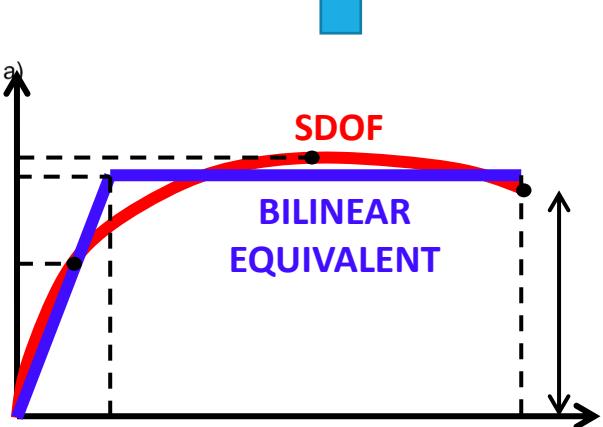
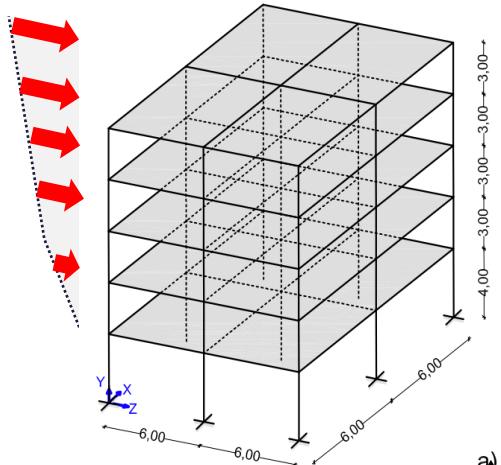
## ENCODING

Battens spacing  
(natural variables)

Column Reinforcement  
(Boolean variables)

- 0 → unreinforced
- 1 → reinforced



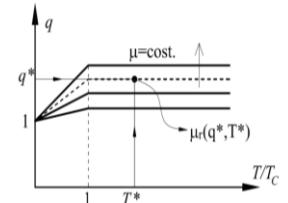


## PROCESSING OF PUSHOVER RESULTS

**CAPACITY / DEMAND RATIO ( $\xi_{\mu}$ )**

Ductility capacity

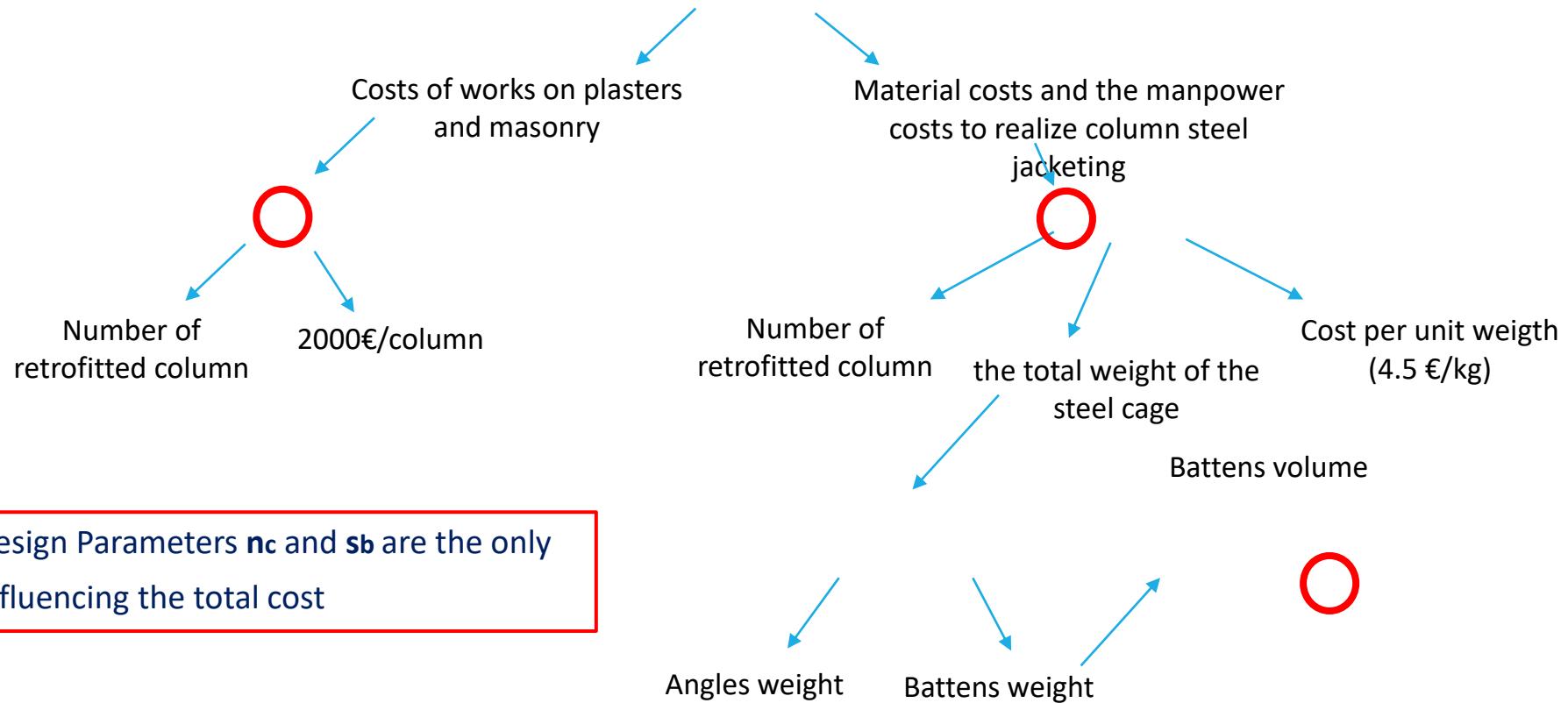
Ductility demand

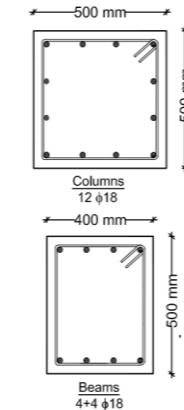
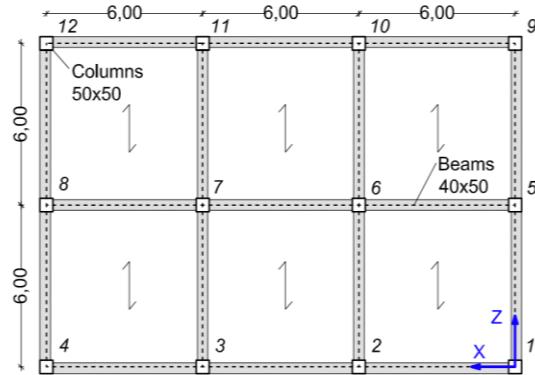
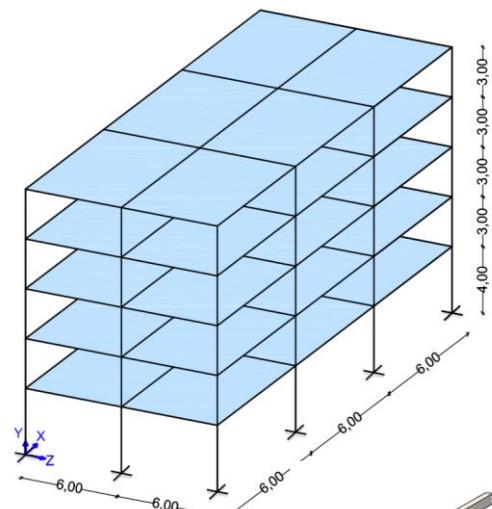


**Assessment is satisfied  
(feasible solution)**

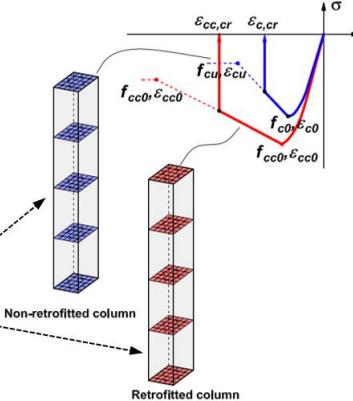
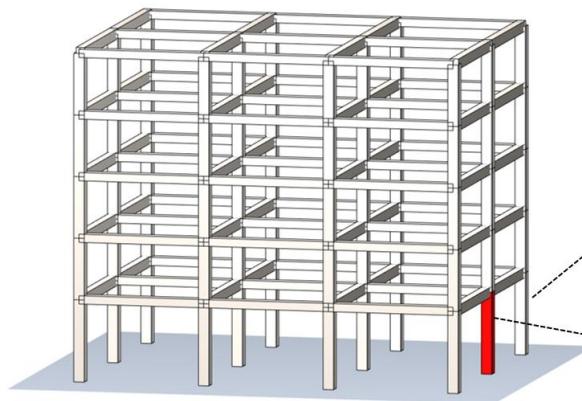
**Assessment is not satisfied  
(unfeasible solution)**

## THE OBJECTIVE FUNCTION



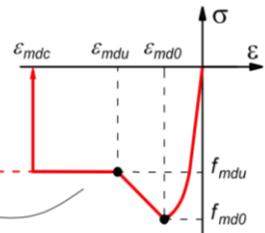
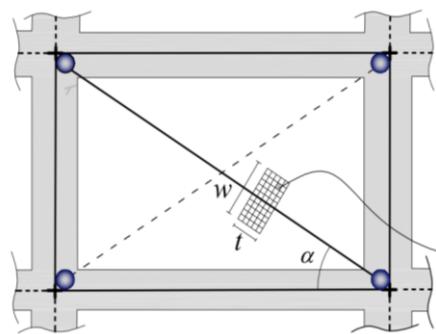
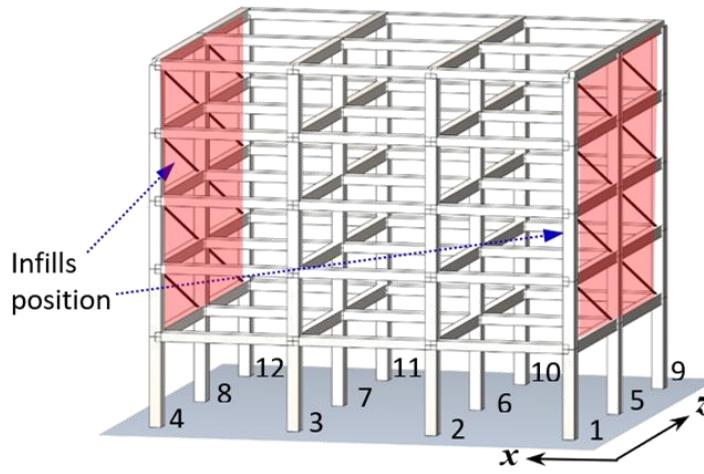


**Model**



### Considered Sub-Cases

- Shear Critical Columns
- Shear resistant columns



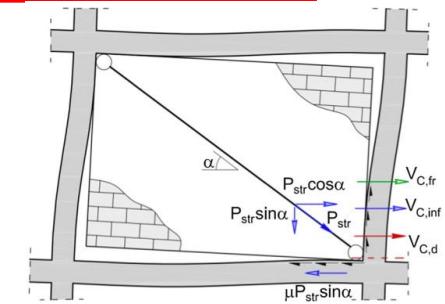
**Shear Capacity**



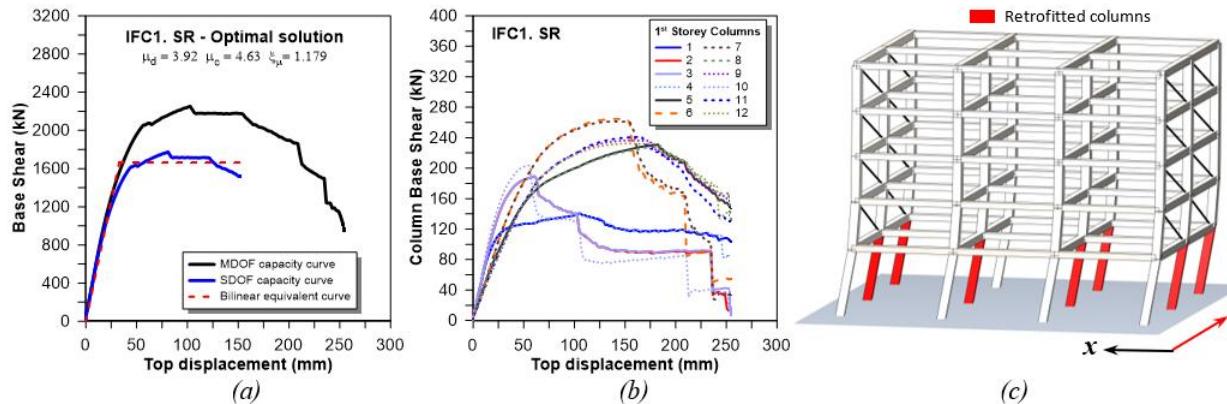
**Shear Demand**

Drift related shear

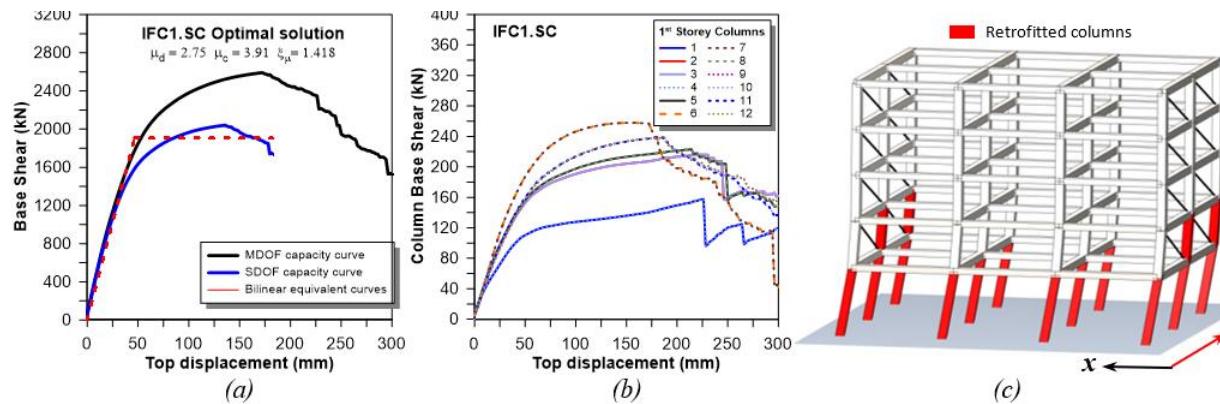
Infill related shear



## Shear Resistant Columns



## Shear Critical Columns



## PONTI ITALIANI

Più di 60,000 ponti

Molti costruiti oltre 50 anni fa

Significativi processi di invecchiamento e degrado      Polcevera bridge (2018)

Alcune crisi importanti



Annone bridge (2016)

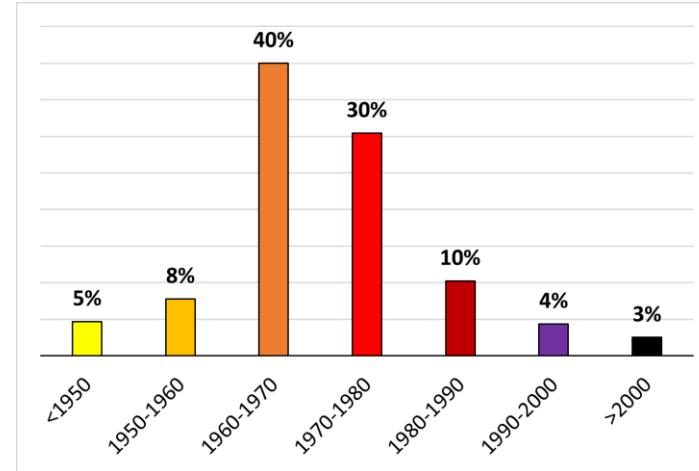
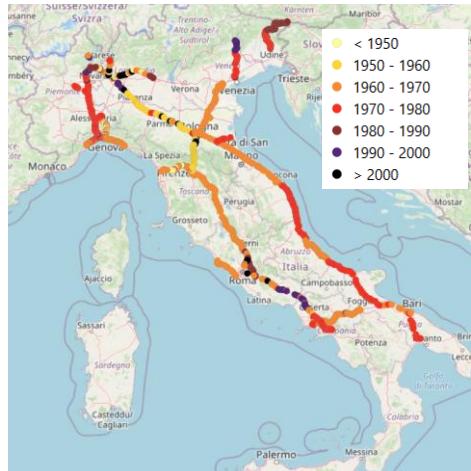


Fossano bridge (2017)



Magra bridge (2020)

- ASPI 'AutoStrade Per l'Italia'

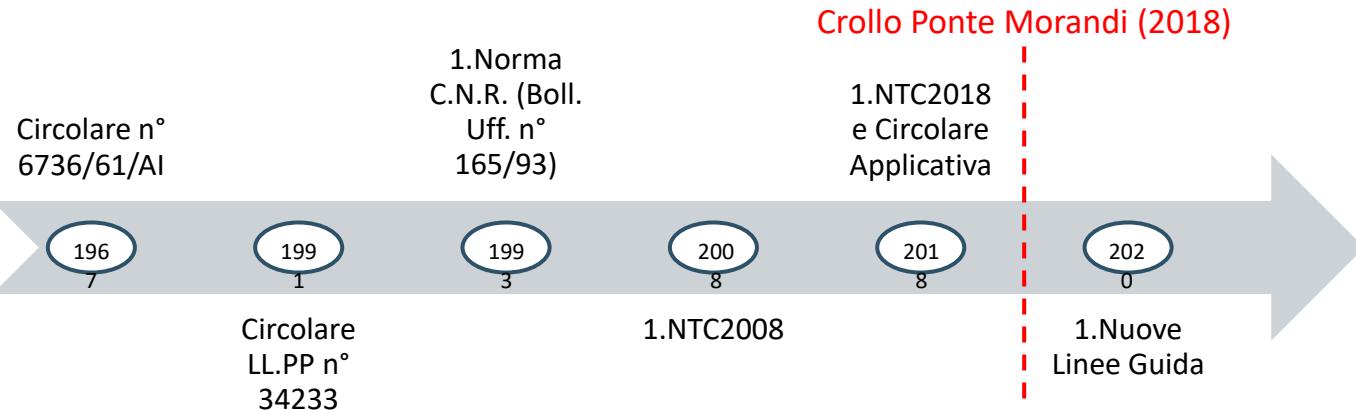


Distribuzione dell'età dei ponti (luci>10 m) gestiti da ASPI

- 
- La gestione di queste infrastrutture necessita di nuovi paradigmi operative per potre essere mantenuta in efficienza e garantire la fruibilità della rete di trasporto nazionale

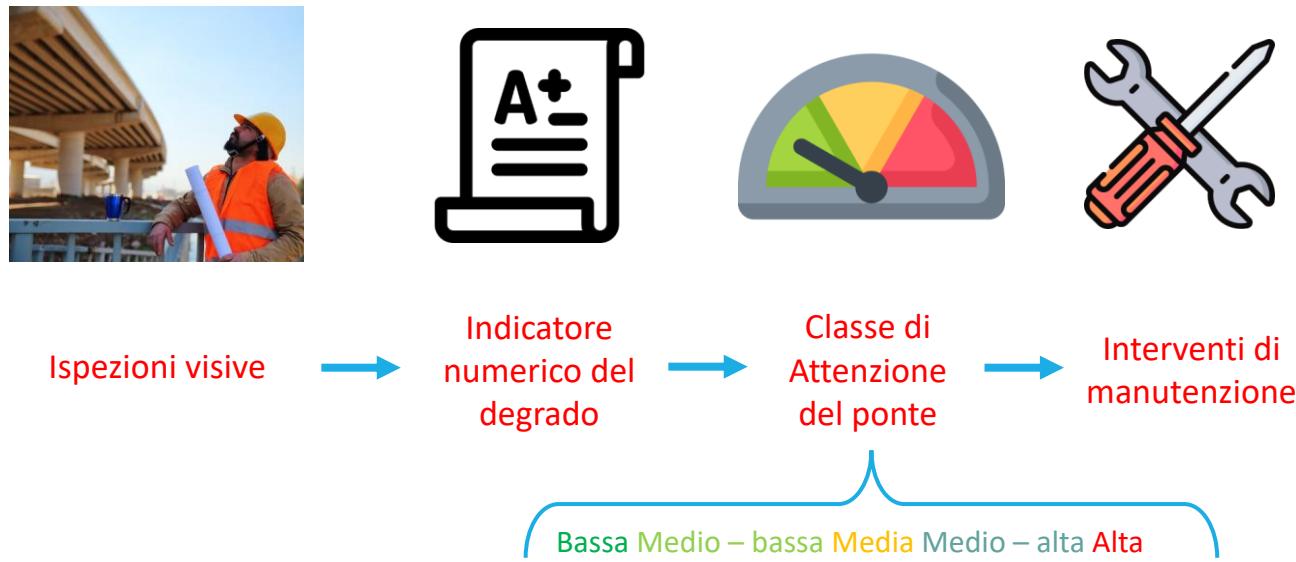


## Evoluzione del quadro tecnico – normativo

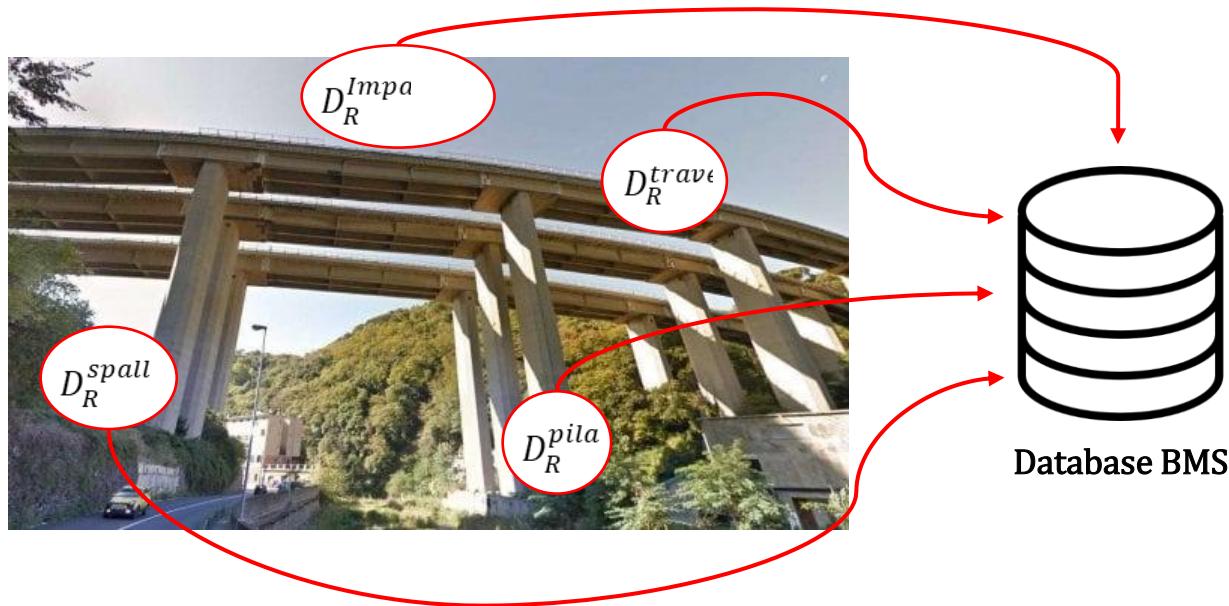


## Il sistema di gestione dei ponti secondo nuove Linee Guida 2020

### Approccio multilivello

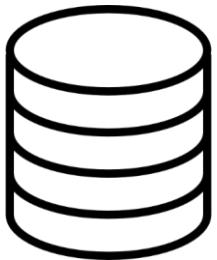


## Indici numerici per la valutazione del degrado

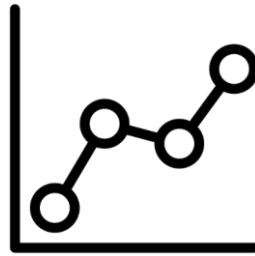


I valori di difettosità relativa di ogni elemento del ponte vengono inseriti all'interno del database del **Bridge Management System**.

## **Bridge Management System (BMS)**



Database BMS



Modello di  
degrado



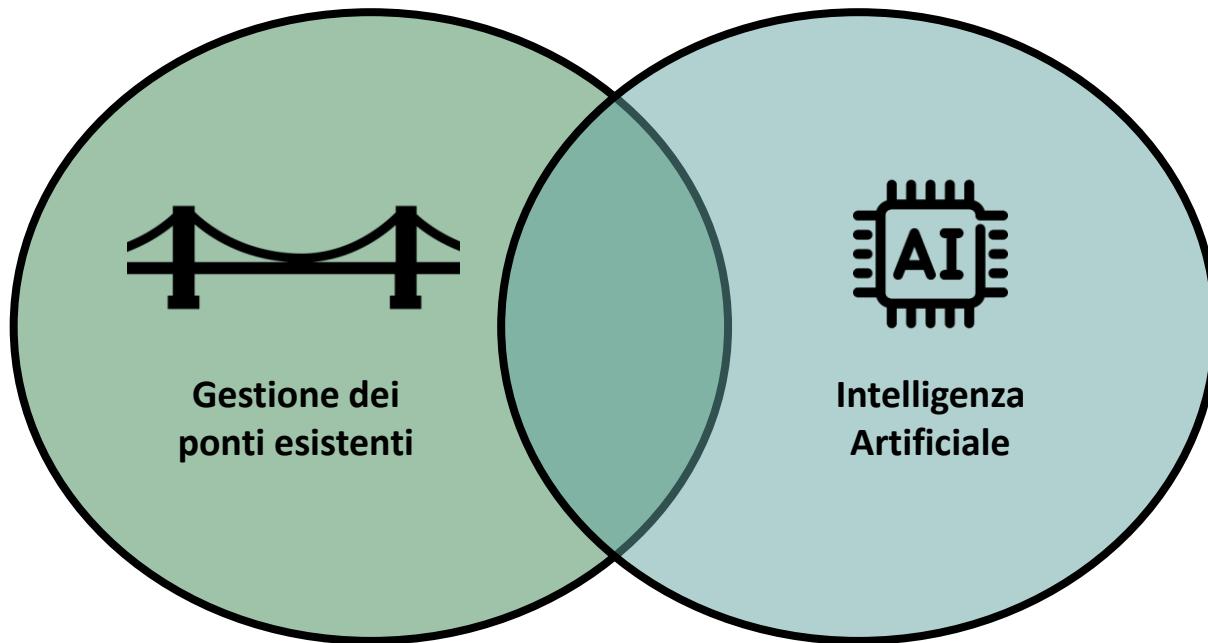
Modello dei  
costi

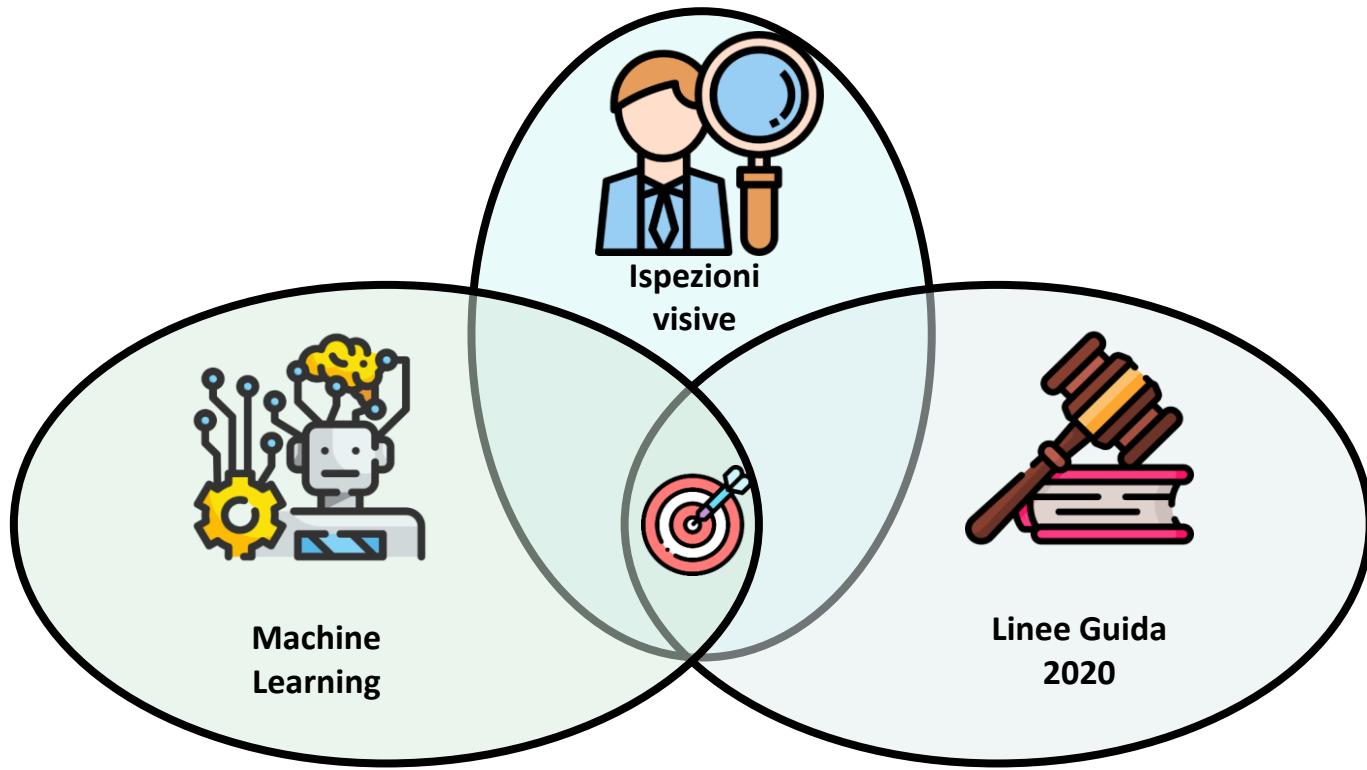


Modello di  
decisione



Pianificazione ottimizzata degli interventi di manutenzione



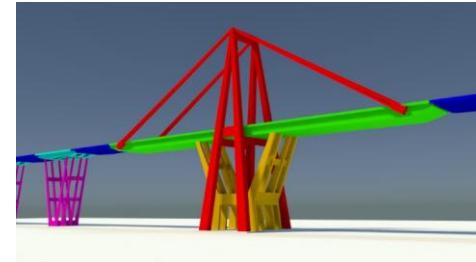


---

## MONITORAGGIO STRUTTURALE (SHM)

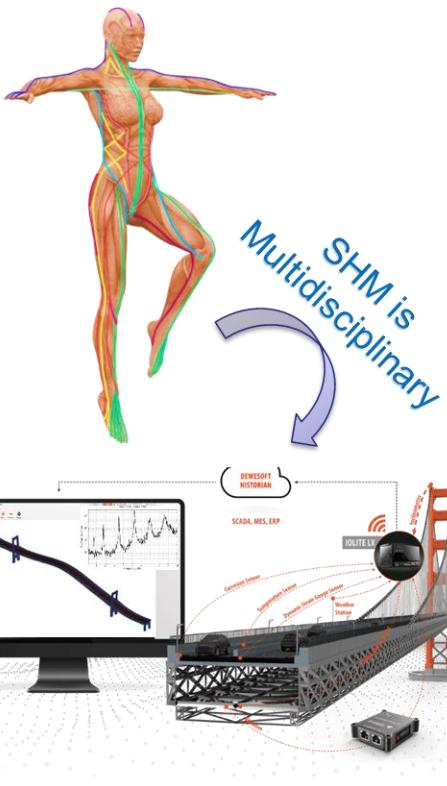


MODEL-BASED (FEM)



DATA-BASED



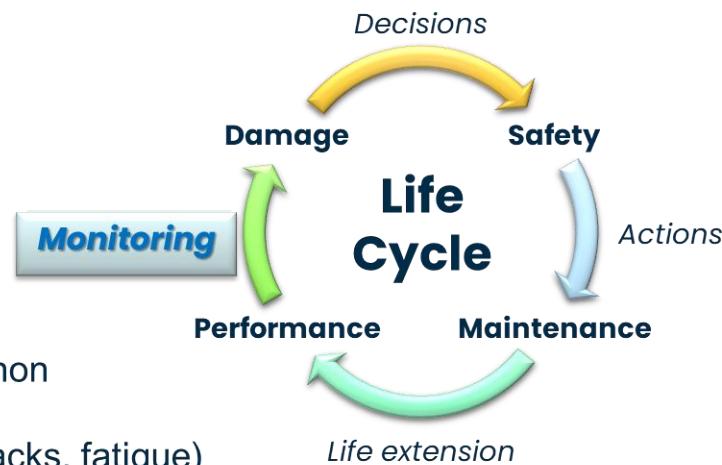


## Motivations:

- prevent loss of life
- more reliable and safe systems
- mitigate risks
- assessment and diagnosis purposes to know the system's "health"
- no more with run-to-failure approach but time-based maintenance
- reduce management, repair or reconstruction costs

## Monitoring task :

- Dynamic identification (operational, non linearities)
- Material issues (aging, corrosion, cracks, fatigue)
- Ductility, limit states (ultimate, service)
- Resilience
- Robustness
- Noise, modeling errors, uncertainties,...



# "Past" of Structural Health Monitoring

---

- Detect cracks in railroad wheels since 1800s
- Systematic and deeper studies starting **from 1970s**
- **Multidisciplinary** approach (Aerospace, Mechanical, Civil Eng.)

## • Motivations:

- prevent loss of life
- **more reliable and safe systems**
- mitigate risks
- **assessment and diagnosis** purposes to know the system's "health"
- no more with run-to-failure approach but **time-based maintenance**
- **reduce management, repair or reconstruction costs**



# What is structural damage?

**DAMAGE** : “an intentional or unintentional **changes** to the material and/or geometric properties of these systems, including changes to the boundary conditions and system connectivity, which adversely **affect the current or future performance** of these systems.”  
[Farrar C.R., Worden K. “Structural Health Monitoring: A Machine Learning Perspective” (2012)]

- **Material imperfections** Initial Imperfections (**defects at micro-scale**)  
Occurring over time (**degradation, aging**)

*Damage mitigation strategy related to the material science (e.g. manufacturing process, surface finish new self-healing materials)*

- **Macroscopic damage** → Engineering **Assessment of Safety Levels**

# How to study the Structural Damage

---

## What to understand

- Causes and origins (environment, exceptional events)
- How to prevent or mitigate it
- Effects and consequences produced
- It is present now? How fast it grows?
- How all the factors interact together? (Challenging)

Miles Glacier Bridge (Alaska)



Long Island bridge in Quincy (USA)



# Structural Health Monitoring (SHM)

- SHM is a **Damage Detection Strategy** and monitoring over time

*Observations of the structure over time (periodically spaced measurements)*

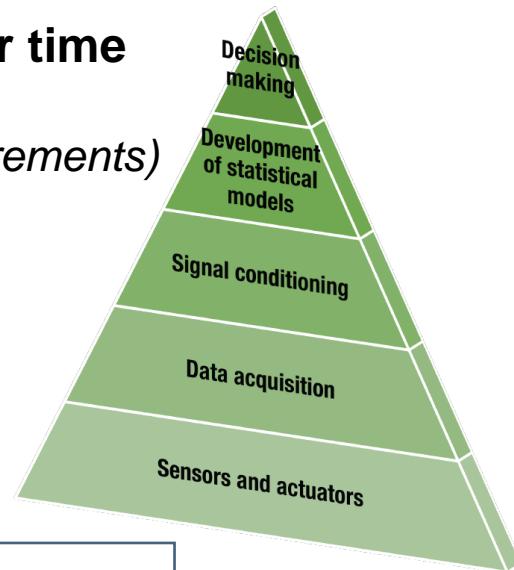
*Identification of the damage-sensitive feature*

*Safety Assessment*

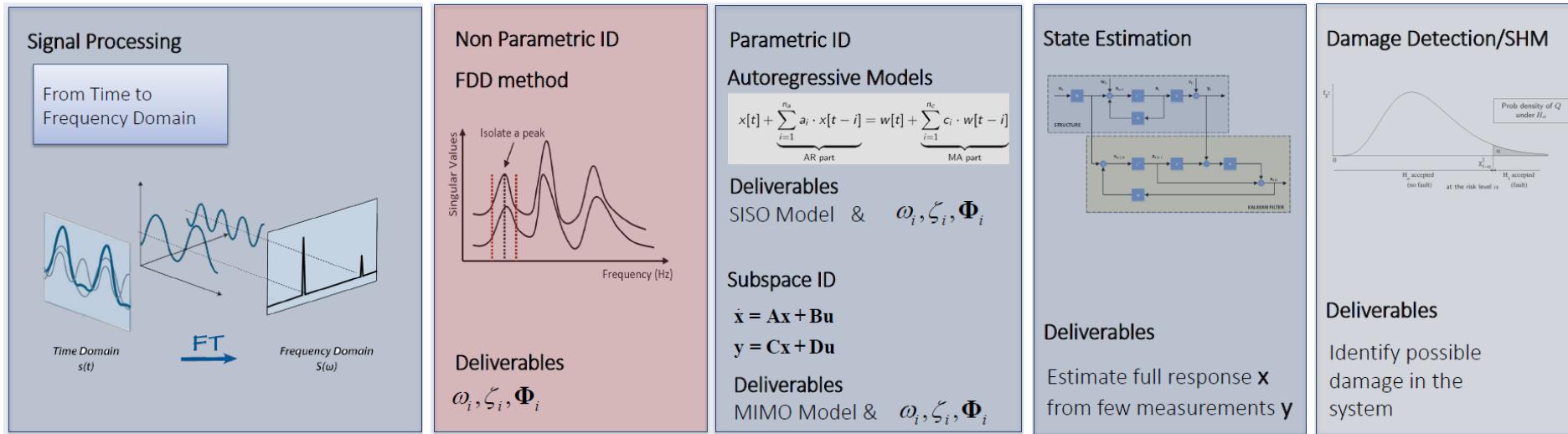


**model-based approach  
(parametric)**

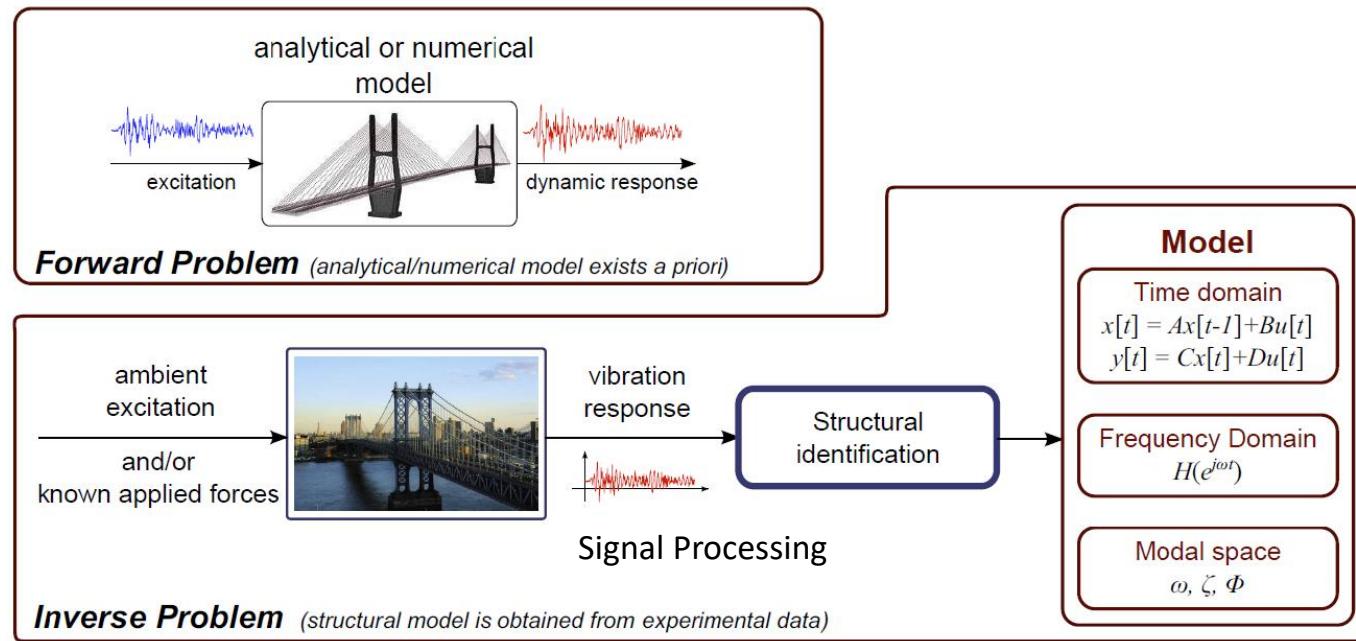
**data-driven approach  
(non-parametric)**



# Structural Health Monitoring outline



**System identification**  
It is the process of developing or improving a mathematical representation of a physical system using experimental data.



# Experimental Modal Analysis (EMA)

## Experimental Modal Analysis (EMA)

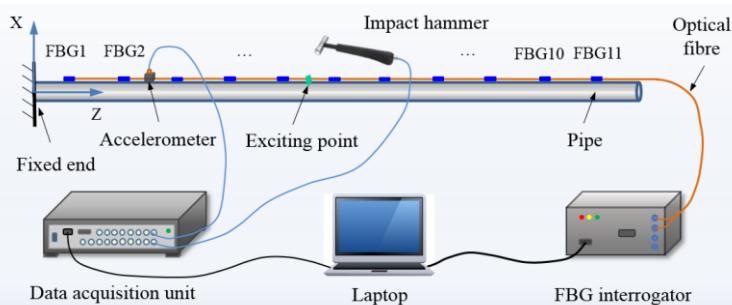
techniques aim at identifying vibration modes from the dynamic response measured on real structures.

Approaches:

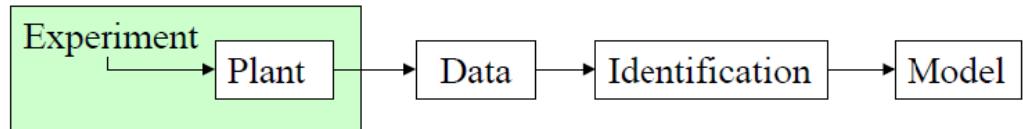
Single Input – Single Output (SISO)

Single Input – Multiple Output (SIMO)

Multiple Input – Multiple Output (MIMO)



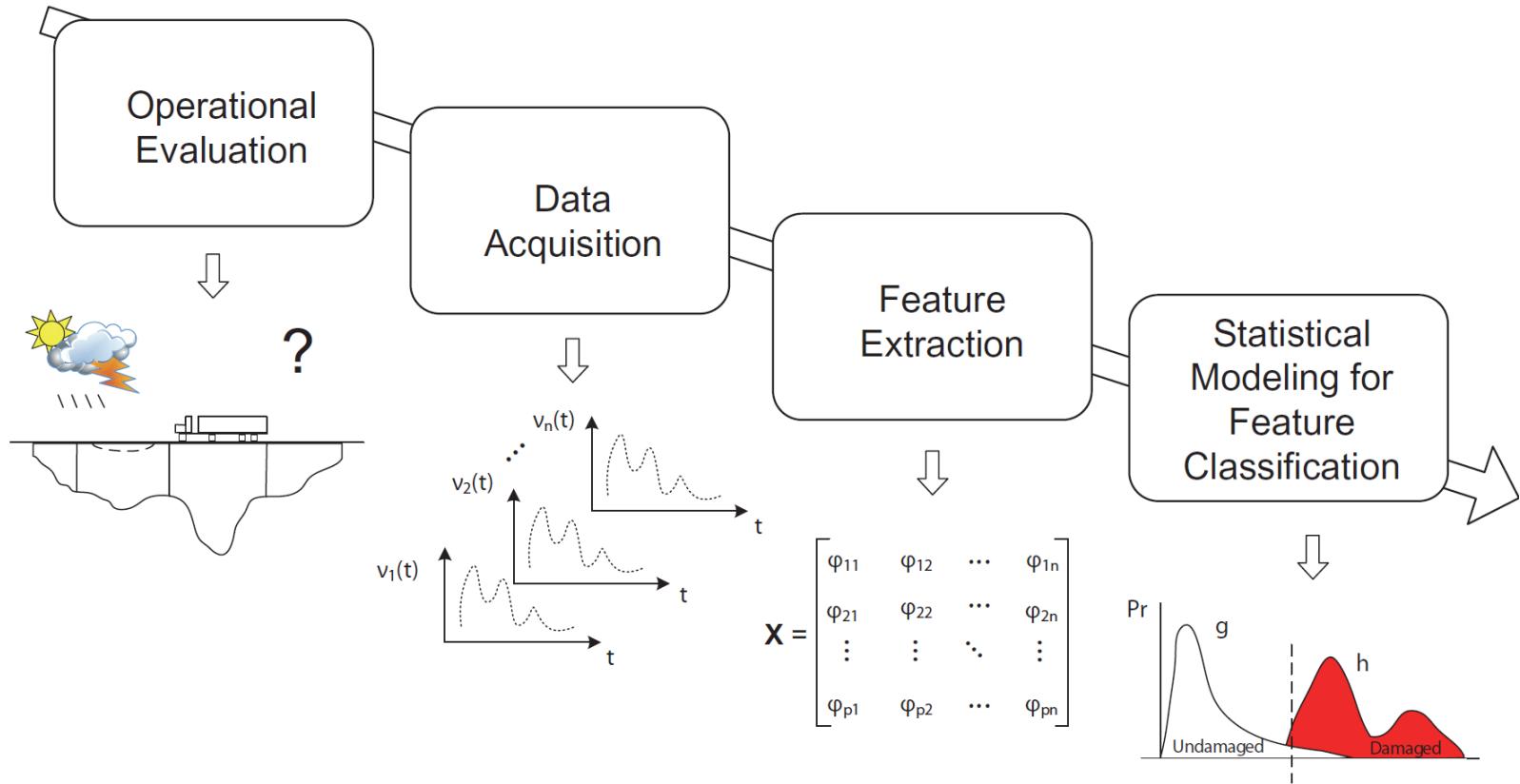
## What is System Identification?



- White-box identification
  - estimate parameters of a physical model from data
  - Example: aircraft flight model
- Gray-box identification (e.g. phenomenological models)
  - given generic model structure estimate parameters from data
  - Example: neural network model of an engine
- Black-box identification (i.e., nonparametric identification)
  - determine model structure and estimate parameters from data
  - Example: security pricing models for stock market

Rarely used in  
real-life control

# SHM Statistical Patter Recognition process



# Futuri sviluppi: integrated solutions

